SPRS675F - FEBRUARY 2013 - REVISED JUNE 2013

# Floating-Point Digital Signal Processor

Check for Samples: SMV320C6727B-SP

# 1 Floating-Point Digital Signal Processor

### 1.1 Features

- 32- and 64-Bit 250-MHz Floating-Point DSPs
- Single Event Latch-Up Immune to LET = 117 MeV cm<sup>2</sup>/mg
- Radiation Tolerance: 100 kRad TID (Si)
- Upgrades to C67x+ CPU From C67x<sup>™</sup> DSP Generation:
  - 2X CPU Registers [64 General-Purpose]
  - Compatible With the C67x CPU
- Enhanced Memory System
  - 256K-Byte Unified Program and Data RAM
  - 384K-Byte Unified Program and Data ROM
  - Single-Cycle Data Access From CPU
  - Large Program Cache (32K Byte) Supports RAM, ROM, and External Memory
- External Memory Interface (EMIF) Supports
  - 133-MHz SDRAM (16- or 32-Bit)
  - Asynchronous NOR Flash, SRAM (8-,16-, or 32-Bit)
  - NAND Flash (8- or 16-Bit)
- Enhanced I/O System
  - High-Performance Crossbar Switch
  - Dedicated McASP DMA Bus
  - Deterministic I/O Performance

- dMAX (Dual Data Movement Accelerator) Supports:
  - 16 Independent Channels
  - Concurrent Processing of Two Transfer Requests
  - 1-, 2-, and 3-Dimensional Memory-to-Memory and Memory-to-Peripheral Data Transfers
  - Circular Addressing Where the Size of a Circular Buffer (FIFO) is not Limited to 2<sup>n</sup>
  - Table-Based Multi-Tap Delay Read and Write Transfers From and To a Circular Buffer
- Three Multichannel Serial Ports
  - Transmit and Receive Clocks up to 50 MHz
  - Six Clock Zones and 16 Serial Data Pins
- Universal Host-Port Interface (UHPI)
  - 32-Bit-Wide Data Bus for High Bandwidth
  - Muxed and Non-Muxed Address and Data
- Two 10-MHz SPI Ports With 3-, 4-, and 5-Pin Options
- Two Inter-Integrated Circuit (I2C) Ports
- Real-Time Interrupt Counter and Watchdog
- Oscillator- and Software-Controlled PLL
- Available Temperature Ranges
  - M-Temp (-55°C to 125°C T<sub>case</sub>)
  - W-Temp (–55°C to 115°C T<sub>case</sub>)
- 256-Pin, 0.5-mm, Ceramic Quad Flatpack (CQFP) [HFH Suffix]

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### 1.2 Description

The SMV320C6727B is the next generation of Texas Instruments' C67x generation of high-performance 32- and 64-bit floating-point digital signal processors.

**Enhanced C67x+ CPU.** The C67x+ CPU is an enhanced version of the C67x CPU used on the C671x DSPs. It is compatible with the C67x CPU but offers significant improvements in speed, code density, and floating-point performance per clock cycle. The CPU natively supports 32-bit fixed-point, 32-bit single-precision floating-point, and 64-bit double-precision floating-point arithmetic.

**Efficient Memory System.** The memory controller maps the large on-chip 256K-byte RAM and 384K-byte ROM as unified program and data memory. Development is simplified since there is no fixed division between program and data memory size as on some other devices.

The memory controller supports single-cycle data accesses from the C67x+ CPU to the RAM and ROM. Up to three parallel accesses to the internal RAM and ROM from three of the following four sources are supported:

- Two 64-bit data accesses from the C67x+ CPU
- One 256-bit program fetch from the core and program cache
- One 32-bit data access from the peripheral system (either dMAX or UHPI)

The large (32K-byte) program cache translates to a high hit rate for most applications. This prevents most program and data access conflicts to the on-chip memory. It also enables effective program execution from an off-chip memory such as an SDRAM.

**High-Performance Crossbar Switch.** A high-performance crossbar switch acts as a central hub between the different bus masters (CPU, dMAX, UHPI) and different targets (peripherals and memory). The crossbar is partially connected; some connections are not supported (for example, UHPI-to-peripheral connections).

Multiple transfers occur in parallel through the crossbar as long as there is no conflict between bus masters for a particular target. When a conflict does occur, the arbitration is a simple and deterministic fixed-priority scheme.

The dMAX is given highest-priority since it is responsible for the most time-critical I/O transfers, followed next by the UHPI, and finally by the CPU.

**dMAX Dual Data Movement Accelerator.** The dMAX is a module designed to perform data movement acceleration. The data movement accelerator (dMAX) controller handles user-programmed data transfers between the internal data memory controller and the device peripherals on the C6727B DSPs. The dMAX allows movement of data to and from any addressable memory space including internal memory, peripherals, and external memory.

The dMAX controller includes features such as the capability to perform three-dimensional data transfers for advanced data sorting, and the capability to manage a section of the memory as a circular buffer or FIFO with delay-tap based reading and writing of data. The dMAX controller is capable of concurrently processing two transfer requests (provided that they are to and from different sources and destinations).

**External Memory Interface (EMIF) for Flexibility and Expansion.** The external memory interface on the C6727B supports a single bank of SDRAM and a single bank of asynchronous memory. The EMIF data width is 16 bits wide.

SDRAM support includes x16 and x32 SDRAM devices with 1, 2, or 4 banks.

The C6727B extends SDRAM support to 256M-bit and 512M-bit devices.

Asynchronous memory support is typically used to boot from a parallel non-multiplexed NOR flash device that can be 8, 16, or 32 bits wide. Booting from larger flash devices than are natively supported by the dedicated EMIF address lines is accomplished by using general-purpose I/O pins for upper address lines.

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The asynchronous memory interface can also be configured to support 8- or 16-bit-wide NAND flash. It includes a hardware ECC calculation (for single-bit errors) that can operate on blocks of data up to 512 bytes.

**Universal Host-Port Interface (UHPI) for High-Speed Parallel I/O.** The Universal Host-Port Interface (UHPI) is a parallel interface through which an external host CPU can access memories on the DSP. Three modes are supported by the C6727B UHPI:

- Multiplexed Address and Data Half-Word (16-bit-wide) Mode (similar to C6713)
- · Multiplexed Address and Data Full Word (32-bit-wide) Mode
- Non-Multiplexed Mode 16-bit Address and 32-bit Data Bus

The UHPI can also be restricted to accessing a single page (64K bytes) of memory anywhere in the address space of the C6727B; this page can be changed, but only by the C6727B CPU. This feature allows the UHPI to be used for high-speed data transfers even in systems where security is an important requirement.

The UHPI is only available on the C6727B.

**Multichannel Serial Ports (McASP0, McASP1, and McASP2).** The multichannel serial port (McASP) seamlessly interfaces to CODECs, DACs, ADCs, and other devices.

Each McASP includes a transmit and receive section which may operate independently or synchronously; furthermore, each section includes its own flexible clock generator and extensive error-checking logic.

As data passes through the McASP, it can be realigned so that the fixed-point representation used by the application code can be independent of the representation used by the external devices without requiring any CPU overhead to make the conversion.

The McASP is a configurable module and supports between 2 and 16 serial data pins. It also has the option of supporting a Digital Interface Transmitter (DIT) mode with a full 384 bits of channel status and user data memory.

Inter-Integrated Circuit Serial Ports (I2C0, I2C1). The C6727B includes two inter-integrated circuit (I2C) serial ports. A typical application is to configure one I2C serial port as a slave to an external user-interface microcontroller. The other I2C serial port may then be used by the C6727B DSP to control external peripheral devices, such as a CODEC or network controller, which are functionally peripherals of the DSP device.

The two I2C serial ports are pin-multiplexed with the SPI0 serial port.

**Serial Peripheral Interface Ports (SPI0, SPI1).** As in the case of the I2C serial ports, the C6727B DSP also includes two serial peripheral interface (SPI) serial ports. This allows one SPI port to be configured as a slave to control the DSP while the other SPI serial port is used by the DSP to control external peripherals.

The SPI ports support a basic 3-pin mode as well as optional 4- and 5-pin modes. The optional pins include a slave chip-select pin and an enable pin which implements handshaking automatically in hardware for maximum SPI throughput.

The SPI0 port is pin-multiplexed with the two I2C serial ports (I2C0 and I2C1). The SPI1 serial port is pin-multiplexed with five of the serial data pins from McASP0 and McASP1.

Real-Time Interrupt Timer (RTI). The real-time interrupt timer module includes:

- Two 32-bit counter and prescaler pairs
- Two input captures (tied to McASP direct memory access [DMA] events for sample rate measurement)
- Four compares with automatic update capability
- Digital Watchdog (optional) for enhanced system robustness



**Clock Generation (PLL and OSC).** The C6727B DSP includes an on-chip oscillator that supports crystals in the range of 12 MHz to 25 MHz. Alternatively, the clock can be provided externally through the CLKIN pin.

The DSP includes a flexible, software-programmable phase-locked loop (PLL) clock generator. Three different clock domains (SYSCLK1, SYSCLK2, and SYSCLK3) are generated by dividing down the PLL output. SYSCLK1 is the clock used by the CPU, memory controller, and memories. SYSCLK2 is used by the peripheral subsystem and dMAX. SYSCLK3 is used exclusively for the EMIF.

## 1.2.1 Device Compatibility

The SMV320C6727B floating-point digital signal processor is based on the new C67x+ CPU. This core is code-compatible with the C67x CPU core used on the TMS320C671x DSPs, but with significant enhancements including additional floating-point instructions. See Section 2.2



## 1.3 Functional Block Diagram

Figure 1-1 shows the functional block diagram of the C6727B device.

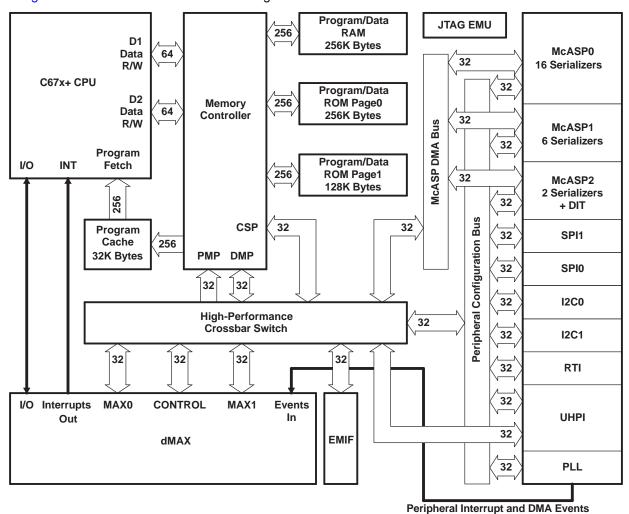


Figure 1-1. C6727B DSP Block Diagram



## Ordering Information<sup>(1)</sup>

T <sub>A</sub>	PACKAGE <sup>(2)</sup>	ORDERABLE PART NUMBER	TOP-SIDE MARKING
-55°C to 125°C	256-Pin CQFP - HFH	5962R1023101VXC	5962R1023101VXC
		5962R1023101VAC	SMV320C6727BHFHM
-55°C to 115°C		5962R1023102VXC	5962R1023102VXC
			SMV320C6727BHFHW
		SMV320C6727BHFHW	SMV320C6727BHFHW
25°C		SMV320C6727BHFHMPR	SMV320C6727BHFH/EM <sup>(3)</sup> EVAL ONLY

<sup>(1)</sup> For the most current package and ordering information, see the Package Option Addendum at the end of this document, or see the TI website at www.ti.com.

Package drawings, thermal data, and symbolization are available at <a href="www.ti.com/packaging">www.ti.com/packaging</a>.

These units are intended for engineering evaluation only. They are processed to a non compliant flow (e.g., no burn-in) and only tested at +25°C. These units are not suitable for qualification, production, radiation testing or flight use. Parts are not warranted as to performance over temperature or operating life.





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#### 2 Device Overview

#### 2.1 Device Characteristics

Table 2-1 provides an overview of the C6727B DSPs. The table shows significant features of each device, including the capacity of on-chip memory, the peripherals, the execution time, and the package type with pin count.

Table 2-1. Characteristics of the C6727B Processors

	HARDWARE FEATURES	
	dMAX	1
	EMIF	1 (32-bit)
Peripherals	UHPI	1
Not all peripheral pins are available at the same	McASP	3
time. (For more details, see the Device Configurations section.)	SPI	2
Comigarations section.	I2C	2
	RTI	1
On-Chip Memory	Size (KB)	32KB Program Cache 256KB RAM 384KB ROM
CPU ID + CPU Rev ID	Control Status Register (CSR.[31:16])	0x0300
Frequency	MHz	250
Cycle Time	ns	4 ns
EMIF Frequency	MHz	133
Voltage	Core (V)	1.4 V (C6727B-350) 1.2 V (C6727B-300) (C6727B-275) (C6727B <b>A</b> -250)
	I/O (V)	3.3 V
	Prescaler	/1, /2, /3,, /32
Clock Generator Options	Multiplier	x4, x5, x6,, x25
	Postscaler	/1, /2, /3,, /32
Package (see Section 6)	36 x 36 mm	256-Pin CQFP (HFH)
Process Technology	μm	0.13 μm
Product Status	Product Preview (PP), Advance Information (AI), or Production Data (PD)	PD <sup>(1)</sup>

<sup>(1)</sup> PRODUCTION DATA information is current as of publication date. Products conform to specifications per the terms of Texas Instruments standard warranty. Production processing does not necessarily include testing of all parameters.

### 2.2 Enhanced C67x+ CPU

The SMV320C6727B floating-point digital signal processors are based on the new C67x+ CPU. This core is code-compatible with the C67x CPU core used on the TMS320C671x DSPs, but with significant enhancements including an increase in core operating frequency of 250 MHz while operating at 1.2 V.

The CPU fetches 256-bit-wide advanced very-long instruction word (VLIW) fetch packets that are composed of variable-length execute packets. The execute packets can supply from one to eight 32-bit instructions to the eight functional units during every clock cycle. The variable-length execute packets are a key memory-saving feature, distinguishing the C67x CPU from other VLIW architectures. Additionally, execute packets can now span fetch packets, providing a code size improvement over the C67x CPU core.



The CPU features two data paths, shown in Figure 2-1, each composed of four functional units (.D, .M, .S, and .L) and a register file. The .D unit in each data path is a data-addressing unit that is responsible for all data transfers between the register files and the memory. The .M functional units are dedicated for multiplies, and the .S and .L functional units perform a general set of arithmetic, logical, and branch functions. All instructions operate on registers as opposed to data in memory, but results stored in the 32-bit registers can be subsequently moved to memory as bytes, half-words, or words.

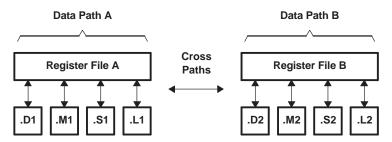


Figure 2-1. CPU Data Paths

The register file in each data path contains 32 32-bit registers for a total of 64 general-purpose registers. This doubles the number of registers found on the C67x CPU core, allowing the optimizing C compiler to pipeline more complex loops by decreasing register pressure significantly.

The four functional units in each data path of the CPU can freely share the 32 registers belonging to that data path. Each data path also features a single cross path connected to the register file on the opposing data path. This allows each data path to source one cross-path operand per cycle from the opposing register file. On the C67x+ CPU, this single cross-path operand can be used by two functional units per cycle, an improvement over the C67x CPU in which only one functional unit could use the cross-path operand. In addition, the cross-path register read(s) are not counted as part of the limit of four reads of the same register in a single cycle.

The C67x+ CPU executes all C67x instructions plus new floating-point instructions to improve performance specifically during processing. These new instructions are listed in Table 2-2.



### Table 2-2. New Floating-Point Instructions for C67x+ CPU

INSTRUCTION	FLOATING-POINT OPERATION <sup>(1)</sup>	IMPROVES		
MPYSPDP	$SP \times DP \rightarrow DP$	Faster than MPYDP. Improves high Q biquads (bass management) and FFT.		
MPYSP2DP	$SP \times SP \rightarrow DP$	Faster than MPYDP. Improves Long FIRs (EQ).		
ADDSP (new to CPU "S" Unit)	$SP + SP \rightarrow SP$			
ADDDP (new to CPU "S" Unit)	$DP + DP \rightarrow DP$	Now up to four floating-point add and subtract operations in parallel.		
SUBSP (new to CPU "S" Unit)	$SP - SP \rightarrow SP$	Improves FFT performance and symmetric FIR.		
SUBDP (new to CPU "S" Unit) $DP - DP \rightarrow DP$				

<sup>(1)</sup> SP means IEEE Single-Precision (32-bit) operations and DP means IEEE Double-Precision (64-bit) operations.

Finally, two new registers, which are dedicated to communication with the dMAX unit, have been added to the C67x+ CPU. These registers are the dMAX Event Trigger Register (DETR) and the dMAX Event Status Register (DESR). They allow the CPU and dMAX to communicate without requiring any accesses to the memory system.

## 2.3 CPU Interrupt Assignments

Table 2-3 lists the interrupt channel assignments on the C6727B device. If more than one source is listed, the interrupt channel is shared and an interrupt on this channel could have come from any of the enabled peripherals on that channel.

The dMAX peripheral has two CPU interrupts dedicated to reporting FIFO status (INT7) and transfer completion (INT8). In addition, the dMAX can generate interrupts to the CPU on lines INT9–13 and INT15 in response to peripheral events. To enable this functionality, the associated Event Entry within the dMAX can be programmed so that a CPU interrupt is generated when the peripheral event is received.

**Table 2-3. CPU Interrupt Assignments** 

CPU INTERRUPT	INTERRUPT SOURCE	
INT0	RESET	
INT1	NMI (From dMAX or EMIF Interrupt)	
INT2	Reserved	
INT3	Reserved	
INT4	RTI Interrupt 0	
INT5	RTI Interrupts 1, 2, 3, and RTI Overflow Interrupts 0 and 1.	
INT6	UHPI CPU Interrupt (from External Host MCU)	
INT7	FIFO status notification from dMAX	
INT8	Transfer completion notification from dMAX	
INT9	dMAX event (0x2 specified in the dMAX interrupt event entry)	
INT10	dMAX event (0x3 specified in the dMAX interrupt event entry)	
INT11	dMAX event (0x4 specified in the dMAX interrupt event entry)	
INT12	dMAX event (0x5 specified in the dMAX interrupt event entry)	
INT13	dMAX event (0x6 specified in the dMAX interrupt event entry)	
INT14	I2C0, I2C1, SPI0, SPI1 Interrupts	
INT15	dMAX event (0x7 specified in the dMAX interrupt event entry)	



## 2.4 Internal Program/Data ROM and RAM

The organization of program/data ROM and RAM on C6727B is simple and efficient. ROM is organized as two 256-bit-wide pages with four 64-bit-wide banks. RAM is organized as a single 256-bit-wide page with eight 32-bit-wide banks.

The internal memory organization is illustrated in Figure 2-2 (ROM) and Figure 2-3 (RAM).

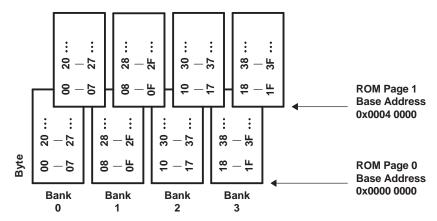


Figure 2-2. Program/Data ROM Organization

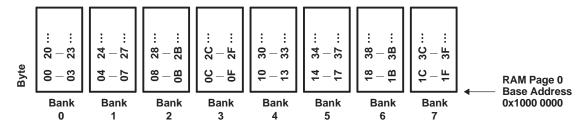


Figure 2-3. Program/Data RAM Organization

The C6727B memory controller supports up to three parallel accesses to the internal RAM and ROM from three of the following four sources as long as there are no bank conflicts:

- Two 64-bit data accesses from the C67x+ CPU
- One 256-bit-wide program fetch from the program cache
- One 32-bit data access from the peripheral system (either dMAX or UHPI)

A program cache miss is 256 bits wide and conflicts only with data accesses to the same page. Multiple data accesses to different pages, or to the same page but different banks will occur without conflict.

The organization of the C6727B internal memory system into multiple pages (3 total) and a large number of banks (16 total) means that it is straightforward to optimize DSP code to avoid data conflicts. Several factors, including the large program cache and the partitioning of the memory system into multiple pages, minimize the number of program versus data conflicts.

The result is an efficient memory system which allows easy tuning towards the maximum possible CPU performance.

The C6727B ROM consists of a software bootloader plus additional software.



### 2.5 Program Cache

The C6727B DSP executes code directly from a large on-chip 32K-byte program cache. The program cache has these key features:

- Wide 256-bit path to internal ROM/RAM
- Single-cycle access on cache hits
- · 2-cycle miss penalty to internal ROM/RAM
- Caches external memory as well as ROM/RAM
- Direct-mapped
- Modes: Enable, Freeze, Bypass
- Software invalidate to support code overlay

The program cache line size is 256 bits wide and is matched with a 256-bit-wide path between cache and internal memory. This allows the program cache to fill an entire line (corresponding to eight C67x+ CPU instructions) with only a single miss penalty of 2 cycles.

The program cache control registers are listed in Table 2-4.

**Table 2-4. Program Cache Control Registers** 

REGISTER NAME	BYTE ADDRESS	DESCRIPTION	
L1PISAR 0x2000 0000		L1P Invalidate Start Address	
L1PICR 0x2000 0004		L1P Invalidate Control Register	

### **CAUTION**

Any application which modifies the contents of program RAM (for example, a program overlay) must invalidate the addresses from program cache to maintain coherency by explicitly writing to the L1PISAR and L1PICR registers.

The Cache Mode (Enable, Freeze, Bypass) is configured through a CPU internal register (CSR, bits 7:5). These options are listed in Table 2-5. Typically, only the Cache Enable Mode is used. But advanced users may utilize Freeze and Bypass modes to tune performance.

Table 2-5. Cache Modes Set Through PCC Field of CSR CPU Register on C6727B

CPU CSR[7:5]	CACHE MODE		
000b	Enable (Deprecated - Means direct mapped RAM on some C6000 devices)		
010b	Enable - Cache is enabled, cache misses cause a line fill.		
011b	Freeze - Cache is enabled, but contents are unchanged by misses.		
100b	Bypass - Forces cache misses, cache contents frozen.		
Other Values	Reserved - Not Supported		



### **CAUTION**

Although the reset value of CSR[7:5] (PCC field) is 000b, the value may be modified during the boot process by the ROM code. Refer to the appropriate ROM data sheet for more details. However, note that the cache may be **disabled** when control is actually passed to application code. Therefore, it may be necessary to write '010b' to the PCC field to explicitly enable the cache at the start of application code.

### **CAUTION**

Changing the cache mode through CSR[7:5] does not invalidate any lines already in the cache. To invalidate the cache after modifications are made to program space, the control registers L1PISAR and L1PICR must be used.



## 2.6 High-Performance Crossbar Switch

The C6727B DSP includes a high-performance crossbar switch that acts as a central hub between bus masters and targets. Figure 2-4 illustrates the connectivity of the crossbar switch.

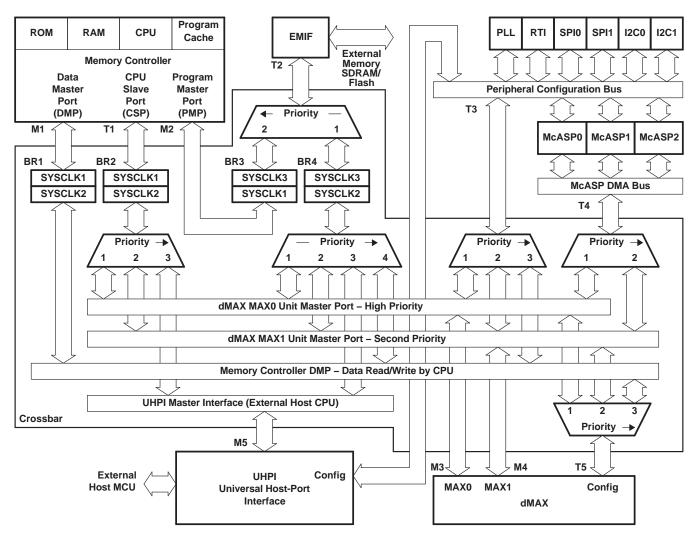


Figure 2-4. Block Diagram of Crossbar Switch

As shown in Figure 2-4, there are five bus masters:

M1	Memory controller DMP for CPU data accesses to peripherals and EMIF.
M2	Memory controller PMP for program cache fills from the EMIF.
M3	dMAX HiMAX master port for high-priority DMA accesses.
M4	dMAX LoMAX master port for lower-priority DMA accesses.
M5	UHPI master port for an external MCU to access on-chip and off-chip memories.



The five bus masters arbitrate for five different target groups:

T1	On-chip memories through the CPU Slave Port (CSP).
T2	Memories on the external memory interface (EMIF).
T3	Peripheral registers through the peripheral configuration bus.
T4	McASP serializers through the dedicated McASP DMA bus.
T5	dMAX registers.

The crossbar switch supports parallel accesses from different bus masters to different targets. When two or more bus masters contend for the same target beginning at the same cycle, then the highest-priority master is given ownership of the target while the other master(s) are stalled. However, once ownership of the target is given to a bus master, it is allowed to complete its access before ownership is arbitrated again. Following are two examples.

### **Example 1:** Simultaneous accesses without conflict

- dMAX HiMAX accesses McASP Data Port for transfer of data.
- dMAX LoMAX accesses SPI port for control processing.
- · UHPI accesses internal RAM through the CSP.
- · CPU fills program cache from EMIF.

### **Example 2:** Conflict over a shared resource

- dMAX HiMAX accesses RTI port for McASP sample rate measurement.
- dMAX LoMAX accesses SPI port for control processing.

In Example 2, both masters contend for the same target, the peripheral configuration bus. The HiMAX access will be given priority over the LoMAX access.

The master priority is illustrated in Figure 2-4 by the numbers 1 through 4 in the bus arbiter symbols. Note that the EMIF arbitration is distributed so that only one bridge crossing is necessary for PMP accesses. The effect is that PMP has 5th priority to the EMIF but lower latency.

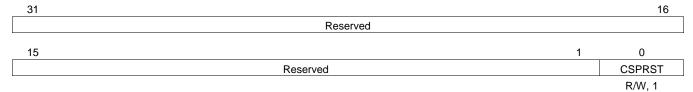
A bus bridge is needed between masters and targets which run at different clock rates. The bus bridge contains a small FIFO to allow the bridge to accept an incoming (burst) access at one clock rate and pass it through the bridge to a target running at a different rate. Table 2-6 lists the FIFO properties of the four bridges (BR1, BR2, BR3, and BR4) in Figure 2-4.

Table 2-6. Bus Bridges

LABEL	BRIDGE DESCRIPTION	MASTER CLOCK	TARGET CLOCK
BR1 DMP Bridge to peripherals, dMAX, EMIF		SYSCLK1	SYSCLK2
BR2 dMAX, UHPI to ROM/RAM (CSP)		SYSCLK2	SYSCLK1
BR3	PMP to EMIF	SYSCLK1	SYSCLK3
BR4	CPU, UHPI, and dMAX to EMIF	SYSCLK2	SYSCLK3



Figure 2-5 shows the bit layout of the device-level bridge control register (CFGBRIDGE) and Table 2-7 contains a description of the bits.



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

### Figure 2-5. CFGBRIDGE Register Bit Layout (0x4000 0024)

Table 2-7. CFGBRIDGE Register Bit Field Description (0x4000 0024)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION	
31:1	Reserved	N/A	N/A Reads are indeterminate. Only 0s should be written to these bit		
0	CSPRST	1	R/W	Resets the CSP Bridge (BR2 in Figure 2-4).  1 = Bridge Reset Asserted  0 = Bridge Reset Released	

### **CAUTION**

The CSPRST bit must be asserted after any change to the PLL that affects SYSCLK1 and SYSCLK2 and must be released before any accesses to the CSP bridge occur from either the dMAX or the UHPI.



## 2.7 Memory Map Summary

A high-level memory map of the C6727B DSP appears in Table 2-8. The base address of each region is listed. *Any address past the end address must not be read or written.* The table also lists whether the regions are word-addressable or byte- and word-addressable.

Table 2-8. C6727B Memory Map

DESCRIPTION	BASE ADDRESS	END ADDRESS	BYTE- OR WORD-ADDRESSABLE
Internal ROM Page 0 (256K Bytes)	0x0000 0000	0x0003 FFFF	Byte and Word
Internal ROM Page 1 (128K Bytes)	0x0004 0000	0x0005 FFFF	Byte and Word
Internal RAM Page 0 (256K Bytes)	0x1000 0000	0x1003 FFFF	Byte and Word
Memory and Cache Control Registers	0x2000 0000	0x2000 001F	Word Only
Emulation Control Registers (Do Not Access)	0x3000 0000	0x3FFF FFFF	Word Only
Device Configuration Registers	0x4000 0000	0x4000 0083	Word Only
PLL Control Registers	0x4100 0000	0x4100 015F	Word Only
Real-time Interrupt (RTI) Control Registers	0x4200 0000	0x4200 00A3	Word Only
Universal Host-Port Interface (UHPI) Registers	0x4300 0000	0x4300 0043	Word Only
McASP0 Control Registers	0x4400 0000	0x4400 02BF	Word Only
McASP1 Control Registers	0x4500 0000	0x4500 02BF	Word Only
McASP2 Control Registers	0x4600 0000	0x4600 02BF	Word Only
SPI0 Control Registers	0x4700 0000	0x4700 007F	Word Only
SPI1 Control Registers	0x4800 0000	0x4800 007F	Word Only
I2C0 Control Registers	0x4900 0000	0x4900 007F	Word Only
I2C1 Control Registers	0x4A00 0000	0x4A00 007F	Word Only
McASP0 DMA Port (any address in this range)	0x5400 0000	0x54FF FFFF	Word Only
McASP1 DMA Port (any address in this range)	0x5500 0000	0x55FF FFFF	Word Only
McASP2 DMA Port (any address in this range)	0x5600 0000	0x56FF FFFF	Word Only
dMAX Control Registers	0x6000 0000	0x6000 008F	Word Only
MAX0 (HiMAX) Event Entry Table	0x6100 8000	0x6100 807F	Byte and Word
Reserved	0x6100 8080	0x6100 809F	
MAX0 (HiMAX) Transfer Entry Table	0x6100 80A0	0x6100 81FF	Byte and Word
MAX1 (LoMAX) Event Entry Table	0x6200 8000	0x6200 807F	Byte and Word
Reserved	0x6200 8080	0x6200 809F	
MAX1 (LoMAX) Transfer Entry Table	0x6200 80A0	0x6200 81FF	Byte and Word
External SDRAM space on EMIF	0x8000 0000	0x8FFF FFFF	Byte and Word
External Asynchronous / Flash space on EMIF	0x9000 0000	0x9FFF FFFF	Byte and Word
EMIF Control Registers	0xF000 0000	0xF000 00BF	Word Only <sup>(1)</sup>

<sup>(1)</sup> The upper byte of the EMIF's SDRAM Configuration Register (SDCR[31:24]) is byte-addressable to support placing the EMIF into the Self-Refresh State without triggering the SDRAM Initialization Sequence.



### 2.8 Boot Modes

The C6727B DSP supports only one hardware bootmode option, this is to boot from the internal ROM starting at address 0x0000 0000. Other bootmode options are implemented by a software bootloader stored in ROM. The software bootloader uses the CFGPIN0 and CFGPIN1 registers, which capture the state of various device pins at reset, to determine which mode to enter. Note that in practice, only a few pins are used by the software.

### **CAUTION**

Only an externally applied RESET causes the CFGPIN0 and CFGPIN1 registers to recapture their associated pin values. Neither an emulator reset nor a RTI reset causes these registers to update.

The ROM bootmodes include:

- Parallel Flash on EM CS[2]
- SPI0 or I2C1 master mode from serial EEPROM
- SPI0 or I2C1 slave mode from external MCU
- UHPI from an external MCU

Table 2-9 describes the required boot pin settings at device reset for each bootmode.

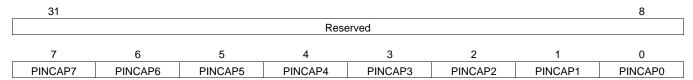
Table 2-9. Required Boot Pin Settings at Device Reset

BOOT MODE	UHPI_HCS	SPI0_SOMI	SPI0_SIMO	SPI0_CLK
UHPI	0	BYTEAD <sup>(1)</sup>	FULL <sup>(1)</sup>	NMUX <sup>(1)</sup>
Parallel Flash	1	0	1	0
SPI0 Master	1	0	0	1
SPI0 Slave	1	0	1	1
I2C1 Master	1	1	0	1
I2C1 Slave	1	1	1	1

<sup>(1)</sup> When UHPI\_HCS is 0, the state of the SPI0\_SOMI, SPI0\_SIMO, and SPI0\_CLK pins is copied into the specified bits in the CFGHPI register described in Table 4-14.

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Figure 2-6 shows the bit layout of the CFGPIN0 register and Table 2-10 contains a description of the bits.



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

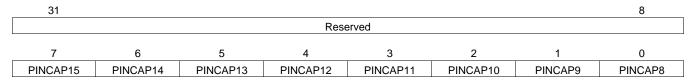
## Figure 2-6. CFGPIN0 Register Bit Layout (0x4000 0000)

## Table 2-10. CFGPIN0 Register Bit Field Description (0x4000 0000)

BIT NO.	NAME	DESCRIPTION
31:8	Reserved	Reads are indeterminate. Only 0s should be written to these bits.
7	PINCAP7	SPI0_SOMI/I2C0_SDA pin state captured on rising edge of RESET pin.
6	PINCAP6	SPI0_SIMO pin state captured on rising edge of RESET pin.
5	PINCAP5	SPI0_CLK/I2C0_SCL pin state captured on rising edge of RESET pin.
4	PINCAP4	SPI0_SCS/I2C1_SCL pin state captured on rising edge of RESET pin.
3	PINCAP3	SPI0_ENA/I2C1_SDA pin state captured on rising edge of RESET pin.
2	PINCAP2	AXR0[8]/AXR1[5]/SPI1_SOMI pin state captured on rising edge of RESET pin.
1	PINCAP1	AXR0[9]/AXR1[4]/SPI1_SIMO pin state captured on rising edge of RESET pin.
0	PINCAP0	AXR0[7]/SPI1_CLK pin state captured on rising edge of RESET pin.



Figure 2-7 shows the bit layout of the CFGPIN1 register and Table 2-11 contains a description of the bits.



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

## Figure 2-7. CFGPIN1 Register Bit Layout (0x4000 0004)

## Table 2-11. CFGPIN1 Register Bit Field Description (0x4000 0004)

BIT NO.	NAME	DESCRIPTION
31:8	Reserved	Reads are indeterminate. Only 0s should be written to these bits.
7	PINCAP15	AXR0[5]/SPI1_SCS pin state captured on rising edge of RESET pin.
6	PINCAP14	AXR0[6]/SPI1_ENA pin state captured on rising edge of RESET pin.
5	PINCAP13	UHPI_HCS pin state captured on rising edge of RESET pin.
4	PINCAP12	UHPI_HD[0] pin state captured on rising edge of RESET pin.
3	PINCAP11	EM_D[16]/UHPI_HA[0] pin state captured on rising edge of RESET pin.
2	PINCAP10	AFSX0 pin state captured on rising edge of RESET pin.
1	PINCAP9	AFSR0 pin state captured on rising edge of RESET pin.
0	PINCAP8	AXR0[0] pin state captured on rising edge of RESET pin.

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### 2.9 Pin Assignments

## 2.9.1 Pin Maps

Figure 2-8 shows the pin assignments on the 256-pin HFH package.

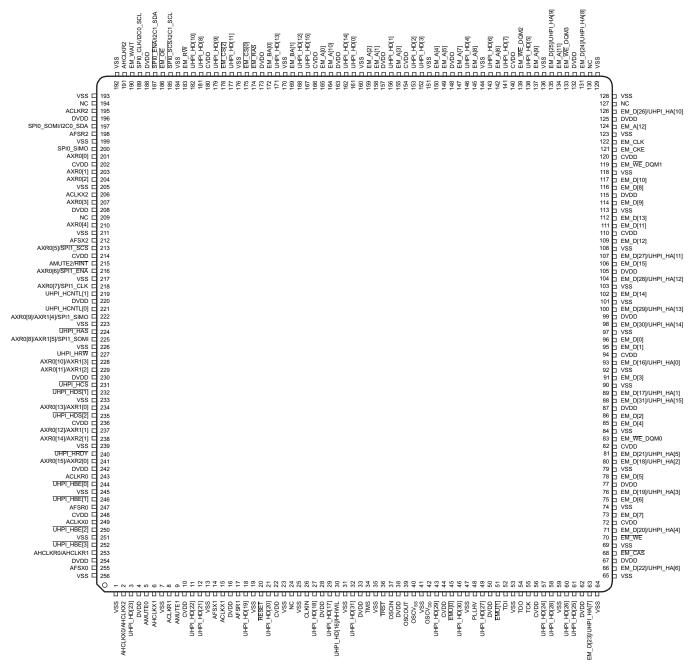


Figure 2-8. 256-Pin Ceramic Quad Flatpack (HFH Suffix)—Top View



### 2.9.2 Terminal Functions

Table 2-12, the Terminal Functions table, identifies the external signal names, the associated pin/ball numbers along with the mechanical package designator, the pin type (I, O, IO, OZ, or PWR), whether the pin/ball has any internal pullup/pulldown resistors, whether the pin/ball is configurable as an IO in GPIO mode, and a functional pin description.

**Table 2-12. Terminal Functions** 

SIGNAL NAME	HFH	TYPE <sup>(1)</sup>	PULL <sup>(2)</sup>	GPIO <sup>(3)</sup>	DESCRIPTION
	•	External Me	emory Interfa	ace (EMIF)	Address and Control
EM_A[0]	165	0	-	N	
EM_A[1]	158	0	-	N	
EM_A[2]	159	0	-	N	
EM_A[3]	155	0	-	N	
EM_A[4]	150	0	-	N	
EM_A[5]	149	0	-	N	
EM_A[6]	142	0	-	N	EMIF Address Bus
EM_A[7]	147	0	-	N	
EM_A[8]	145	0	-	N	
EM_A[9]	137	0	-	N	
EM_A[10]	164	0	-	N	
EM_A[11]	134	0	-	N	
EM_A[12]	124	0	IPD	N	
EM_BA[0]	172	0	-	N	SDRAM Bank Address and Asynchronous Memory Low-
EM_BA[1]	169	0	-	N	Order Address
EM_CS[0]	175	0	-	N	SDRAM Chip Select
EM_CS[2]	178	0	-	N	Asynchronous Memory Chip Select
EM_CAS	68	0	-	N	SDRAM Column Address Strobe
EM_RAS	174	0	-	N	SDRAM Row Address Strobe
EM_WE	70	0	-	N	SDRAM/Asynchronous Write Enable
EM_CKE	121	0	-	N	SDRAM Clock Enable
EM_CLK	122	0	-	N	EMIF Output Clock
EM_WE_DQM0	83	0	-	N	Write Enable or Byte Enable for EM_D[7:0]
EM_WE_DQM1	119	0	-	N	Write Enable or Byte Enable for EM_D[15:8]
EM_WE_DQM2	139	0	IPU	N	Write Enable or Byte Enable for EM_D[23:16]
EM_WE_DQM3	133	0	IPU	N	Write Enable or Byte Enable for EM_D[31:24]
EM_OE	186	0	-	N	SDRAM/Asynchronous Output Enable
EM_RW	183	0	-	N	Asynchronous Memory Read/not Write
EM_WAIT	190	I	IPU	N	Asynchronous Wait Input (Programmable Polarity) or Interrupt (NAND)

<sup>(1)</sup> TYPE column refers to pin direction in functional mode. If a pin has more than one function with different directions, the functions are separated with a slash (/).

<sup>(2)</sup> PULL column:

IPD = Internal Pulldown resistor

IPU = Internal Pullup resistor

<sup>(3)</sup> If the GPIO column is 'Y', then in GPIO mode, the pin is configurable as an IO unless otherwise marked.



SIGNAL NAME	HFH	TYPE <sup>(1)</sup>	PULL <sup>(2)</sup>	GPIO <sup>(3)</sup>	DESCRIPTION
External Mem	ory Interfa	ace (EMIF) D	Data Bus / U	niversal Hos	st-Port Interface (UHPI) Address Bus Option
EM_D[0]	96	Ю	-	N	
EM_D[1]	95	Ю	-	N	
EM_D[2]	86	Ю	-	N	
EM_D[3]	91	Ю	-	N	
EM_D[4]	85	Ю	-	N	
EM_D[5]	78	Ю	-	N	
EM_D[6]	75	Ю	-	N	
EM_D[7]	73	Ю	-	N	EMIE Data Due II avves 40 Dital
EM_D[8]	116	Ю	-	N	EMIF Data Bus [Lower 16 Bits]
EM_D[9]	114	Ю	-	N	
EM_D[10]	117	Ю	-	N	
EM_D[11]	111	Ю	-	N	
EM_D[12]	109	Ю	-	N	
EM_D[13]	112	Ю	-	N	
EM_D[14]	102	Ю	-	N	
EM_D[15]	106	Ю	-	N	
EM_D[16]/UHPI_HA[0]	93	IO/I	IPD	N	
EM_D[17]/UHPI_HA[1]	89	IO/I	IPD	N	
EM_D[18]/UHPI_HA[2]	80	IO/I	IPD	N	
EM_D[19]/UHPI_HA[3]	76	IO/I	IPD	N	
EM_D[20]/UHPI_HA[4]	71	IO/I	IPD	N	
EM_D[21]/UHPI_HA[5]	81	IO/I	IPD	N	
EM_D[22]/UHPI_HA[6]	66	IO/I	IPD	N	
EM_D[23]/UHPI_HA[7]	63	IO/I	IPD	N	EMIF Data Bus [Upper 16 Bits (IO)] or UHPI Address Input
EM_D[24]/UHPI_HA[8]	131	IO/I	IPD	N	(1)
EM_D[25]/UHPI_HA[9]	135	IO/I	IPD	N	
EM_D[26]/UHPI_HA[10]	126	IO/I	IPD	N	
EM_D[27]/UHPI_HA[11]	107	IO/I	IPD	N	
EM_D[28]/UHPI_HA[12]	104	IO/I	IPD	N	
EM_D[29]/UHPI_HA[13]	100	IO/I	IPD	N	
EM_D[30]/UHPI_HA[14]	98	IO/I	IPD	N	
EM_D[31]/UHPI_HA[15]	88	IO/I	IPD	N	



	1	Table 2-12. Terminal Functions (continued)						
SIGNAL NAME	HFH	TYPE <sup>(1)</sup>	PULL <sup>(2)</sup>	GPIO <sup>(3)</sup>	DESCRIPTION			
		Universal I	Host-Port Int	erface (UHF	PI) Data and Control			
UHPI_HD[0]	161	Ю	IPD	Υ				
UHPI_HD[1]	156	Ю	IPD	Υ				
UHPI_HD[2]	153	Ю	IPD	Υ				
UHPI_HD[3]	152	Ю	IPD	Υ				
UHPI_HD[4]	146	Ю	IPD	Υ				
UHPI_HD[5]	138	Ю	IPD	Υ				
UHPI_HD[6]	143	Ю	IPD	Υ				
UHPI_HD[7]	141	Ю	IPD	Υ	UHPI Data Bus [Lower 16 Bits]			
UHPI_HD[8]	181	Ю	IPD	Υ	Offit Data Dus [Lower To Dits]			
UHPI_HD[9]	179	Ю	IPD	Υ				
UHPI_HD[10]	182	Ю	IPD	Υ				
UHPI_HD[11]	177	Ю	IPD	Υ				
UHPI_HD[12]	168	Ю	IPD	Υ				
UHPI_HD[13]	171	Ю	IPD	Υ				
UHPI_HD[14]	162	Ю	IPD	Υ				
UHPI_HD[15]	167	Ю	IPD	Y				
UHPI_HD[16]/HHWIL	30	IO/I	IPD	Υ				
UHPI_HD[17]	29	Ю	IPD	Υ				
UHPI_HD[18]	27	Ю	IPD	Υ				
UHPI_HD[19]	18	Ю	IPD	Υ				
UHPI_HD[20]	21	Ю	IPD	Υ	UHPI Data Bus [Upper 16 Bits (IO)] in the following modes:			
UHPI_HD[21]	12	Ю	IPD	Υ	Fullword Multiplexed Address and Data			
UHPI_HD[22]	11	Ю	IPD	Υ	Fullword Non-Multiplexed			
UHPI_HD[23]	3	Ю	IPD	Υ	UHPI_HHWIL (I) on pin UHPI_HD[16]/HHWIL and GPIO on			
UHPI_HD[24]	57	Ю	IPD	Υ	other pins in the following mode:			
UHPI_HD[25]	61	Ю	IPD	Y	Half-word Multiplexed Address and Data			
UHPI_HD[26]	60	Ю	IPD	Υ	In this mode, UHPI_HHWIL indicates whether the high or			
UHPI_HD[27]	49	Ю	IPD	Υ	low half-word is being addressed.			
UHPI_HD[28]	58	Ю	IPD	Υ				
UHPI_HD[29]	43	Ю	IPD	Y				
UHPI_HD[30]	46	Ю	IPD	Υ				
UHPI_HD[31]	32	Ю	IPD	Υ				
		Unive	rsal Host-Po	rt Interface	(UHPI) Control			
UHPI_HBE[0]	244	I	IPD	Υ	UHPI Byte Enable for UHPI_HD[7:0]			
UHPI_HBE[1]	246	I	IPD	Y	UHPI Byte Enable for UHPI_HD[15:8]			
UHPI_HBE[2]	250	I	IPD	Υ	UHPI Byte Enable for UHPI_HD[23:16]			
UHPI_HBE[3]	252	I	IPD	Υ	UHPI Byte Enable for UHPI_HD[31:24]			
UHPI_HCNTL[0]	221	I	IPD	Υ	UHPI Control Inputs Select Access Mode			
UHPI_HCNTL[1]	219	I	IPD	Υ	OTH 1 CONTROL HIPUIS SELECT ACCESS MOUE			
UHPI_HAS	224	I	IPD	Y	UHPI Host Address Strobe for Hosts with Multiplexed Address/Data bus			
UHPI_HRW	227	I	IPD	Υ	UHPI Read/not Write Input			
UHPI_HDS[1]	232	I	IPU	Υ	UHPI Select Signals which create the internal HSTROBE			
UHPI_HDS[2]	235	I	IPU	Υ	active when:			
UHPI_HCS	231	I	IPU	Υ	$(\overline{UHPI\_HCS} == '0') \& (\overline{UHPI\_HDS[1]} != \overline{UHPI\_HDS[2]})$			
UHPI_HRDY	240	0	IPD	Υ	UHPI Ready Output			



SIGNAL NAME	HFH	TYPE <sup>(1)</sup>	PULL <sup>(2)</sup>	GPIO <sup>(3)</sup>	DESCRIPTION
		McASP0,	McASP1, M	cASP2, and	SPI1 Serial Ports
AHCLKR0/AHCLKR1	253	Ю	-	Υ	McASP0 and McASP1 Receive Master Clock
ACLKR0	243	Ю	-	Υ	McASP0 Receive Bit Clock
AFSR0	247	Ю		Υ	McASP0 Receive Frame Sync (L/R Clock)
AHCLKX0/AHCLKX2	2	Ю	-	Υ	McASP0 and McASP2 Transmit Master Clock
ACLKX0	249	Ю	-	Υ	McASP0 Transmit Bit Clock
AFSX0	255	Ю	-	Υ	McASP0 Transmit Frame Sync (L/R Clock)
AMUTE0	5	0	ē	Υ	McASP0 MUTE Output
AXR0[0]	201	Ю	-	Υ	McASP0 Serial Data 0
AXR0[1]	203	Ю	-	Υ	McASP0 Serial Data 1
AXR0[2]	204	Ю	-	Υ	McASP0 Serial Data 2
AXR0[3]	207	Ю	-	Υ	McASP0 Serial Data 3
AXR0[4]	210	Ю	-	Υ	McASP0 Serial Data 4
AXR0[5]/SPI1_SCS	213	Ю	-	Υ	McASP0 Serial Data 5 or SPI1 Slave Chip Select
AXR0[6]/SPI1_ENA	216	Ю	-	Υ	McASP0 Serial Data 6 or SPI1 Enable (Ready)
AXR0[7]/SPI1_CLK	218	Ю	-	Υ	McASP0 Serial Data 7 or SPI1 Serial Clock
AXR0[8]/AXR1[5]/ SPI1_SOMI	225	Ю	-	Y	McASP0 Serial Data 8 <b>or</b> McASP1 Serial Data 5 <b>or</b> SPI1 Data Pin Slave Out Master In
AXR0[9]/AXR1[4]/ SPI1_SIMO	222	Ю	-	Y	McASP0 Serial Data 9 <b>or</b> McASP1 Serial Data 4 <b>or</b> SPI1 Data Pin Slave In Master Out
AXR0[10]/AXR1[3]	228	Ю	-	Υ	McASP0 Serial Data 10 or McASP1 Serial Data 3
AXR0[11]/AXR1[2]	229	Ю	-	Y	McASP0 Serial Data 11 or McASP1 Serial Data 2
AXR0[12]/AXR1[1]	237	Ю	-	Υ	McASP0 Serial Data 12 or McASP1 Serial Data 1
AXR0[13]/AXR1[0]	234	Ю	-	Υ	McASP0 Serial Data 13 or McASP1 Serial Data 0
AXR0[14]/AXR2[1]	238	Ю	-	Υ	McASP0 Serial Data 14 or McASP2 Serial Data 1
AXR0[15]/AXR2[0]	241	Ю	-	Υ	McASP0 Serial Data 15 or McASP2 Serial Data 0
ACLKR1	8	Ю	-	Υ	McASP1 Receive Bit Clock
AFSR1	17	Ю	-	Y	McASP1 Receive Frame Sync (L/R Clock)
AHCLKX1	6	Ю	-	Y	McASP1 Transmit Master Clock
ACLKX1	15	Ю	·	Y	McASP1 Transmit Bit Clock
AFSX1	14	Ю	-	Υ	McASP1 Transmit Frame Sync (L/R Clock)
AMUTE1	9	Ю	-	Υ	McASP1 MUTE Output
AHCLKR2	191	Ю	IPD	Y	McASP2 Receive Master Clock
ACLKR2	195	Ю	IPD	Y	McASP2 Receive Bit Clock
AFSR2	198	Ю	IPD	Υ	McASP2 Receive Frame Sync (L/R Clock)
ACLKX2	206	Ю	IPD	Υ	McASP2 Transmit Bit Clock
AFSX2	212	Ю	IPD	Υ	McASP2 Transmit Frame Sync (L/R Clock)
AMUTE2/HINT	215	0	IPD	Y	McASP2 MUTE Output or UHPI Host Interrupt
		SF	PI0, I2C0, and	d I2C1 Seria	l Port Pins
SPI0_SOMI/I2C0_SDA	197	Ю	-	Υ	SPI0 Data Pin Slave Out Master In or I2C0 Serial Data
SPI0_SIMO	200	Ю	-	Y	SPI0 Data Pin Slave In Master Out
SPI0_CLK/I2C0_SCL	189	Ю	-	Y	SPI0 Serial Clock or I2C0 Serial Clock
SPI0_SCS/I2C1_SCL	185	Ю	-	Y	SPI0 Slave Chip Select or I2C1 Serial Clock
SPI0_ENA/I2C1_SDA	187	Ю	-	Υ	SPI0 Enable (Ready) or I2C1 Serial Data



SIGNAL NAME	HFH	TYPE <sup>(1)</sup>	PULL <sup>(2)</sup>	GPIO <sup>(3)</sup>	DESCRIPTION
		•	•	Clocks	
OSCIN	37	I	-	N	Oscillator Input
OSCOUT	39	0	-	N	Oscillator Output
OSCV <sub>DD</sub>	42	PWR	-	N	Oscillator CV <sub>DD</sub> tap point (for filter only)
OSCV <sub>SS</sub>	40	PWR	-	N	Oscillator V <sub>SS</sub> tap point (for filter only)
CLKIN	26	I	-	N	Alternate clock input (3.3-V LVCMOS Input)
PLLHV	48	PWR	-	N	PLL 3.3-V Supply Input (requires external filter)
			De	vice Reset	
RESET	20	I	-	N	Device reset pin
Emulation/JTAG Port					
TCK	55	I	IPU	N	Test Clock
TMS	34	I	IPU	N	Test Mode Select
TDI	52	I	IPU	N	Test Data In
TDO	54	OZ	IPU	N	Test Data Out
TRST	36	I	IPD	N	Test Reset
EMU[0]	45	Ю	IPU	N	Emulation Pin 0
EMU[1]	51	Ю	IPU	N	Emulation Pin 1
			Р	ower Pins	
Core Supply (CV <sub>DD</sub> )	10, 22, 4	4, 56, 72, 82	, 94, 110, 12	0, 140, 154,	166, 180, 202, 214, 236, 248
IO Supply (DV <sub>DD</sub> )		4, 16, 28, 33, 38, 50, 62, 67, 77, 87, 99, 105, 115, 125, 132, 148, 157, 163, 173, 188, 196, 208, 220, 230, 242, 254			
Ground (V <sub>SS</sub> )					65, 69, 74, 79, 84, 90, 92, 97, 101, 103, 108, 113, 118, 123, 92, 193, 199, 205, 211, 217, 223, 226, 233, 239, 245, 251,
No Connect (NC)	24, 127,	130, 194, 20	9		

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### 2.10 Development

## 2.10.1 Development Support

TI offers an extensive line of development tools for the TMS320C6000™ DSP platform, including tools to evaluate the performance of the processors, generate code, develop algorithm implementations, and fully integrate and debug software and hardware modules.

The following products support development of C6000™ DSP-based applications:

## **Software Development Tools:**

Code Composer Studio™ Integrated Development Environment (IDE): including Editor

C/C++/Assembly Code Generation, and Debug plus additional development tools

Scalable, Real-Time Foundation Software ( DSP/BIOS™), which provides the basic run-time target software needed to support any DSP application.

### **Hardware Development Tools:**

Extended Development System ( XDS™) Emulator (supports C6000™ DSP multiprocessor system debug) EVM (Evaluation Module)

For a complete listing of development-support tools for the TMS320C6000™ DSP platform, visit the Texas Instruments web site on the Worldwide Web at http://www.ti.com uniform resource locator (URL). For information on pricing and availability, contact the nearest TI field sales office or authorized distributor.

### 2.10.2 Device Support

### 2.10.2.1 Device and Development-Support Tool Nomenclature

To designate the stages in the product development cycle, TI assigns prefixes to the part numbers of all DSP devices and support tools. Each DSP commercial family member has one of three prefixes: TMX, TMP, or TMS (e.g., **TMS**320C6727BZDH275). Texas Instruments recommends two of three possible prefix designators for its support tools: TMDX and TMDS. These prefixes represent evolutionary stages of product development from engineering prototypes (TMX / TMDX) through fully qualified production devices/tools (TMS / TMDS).

Device development evolutionary flow:

**TMX** Experimental device that is not necessarily representative of the final device's electrical

specifications

**TMP** Final silicon die that conforms to the device's electrical specifications but has not completed

quality and reliability verification

**TMS** Fully-qualified production device

Support tool development evolutionary flow:

TMDX Development support product that has not yet completed Texas Instruments internal

qualification testing

**TMDS** Fully qualified development support product

TMX and TMP devices and TMDX development-support tools are shipped against the following disclaimer:

"Developmental product is intended for internal evaluation purposes."

TMS devices and TMDS development-support tools have been characterized fully, and the quality and reliability of the device have been demonstrated fully. Tl's standard warranty applies.



Predictions show that prototype devices (TMX or TMP) have a greater failure rate than the standard production devices. Texas Instruments recommends that these devices not be used in any production system because their expected end-use failure rate still is undefined. Only qualified production devices are to be used.

TI device nomenclature also includes a suffix with the device family name. This suffix indicates the package type (for example, HFH) and the temperature range. Figure 2-9 provides a legend for reading the complete device name for any TMS320C6000™ DSP platform member.

For device part numbers and further ordering information for SMV320C6727B, see the Texas Instruments (TI) website at http://www.ti.com or contact your TI sales representative.

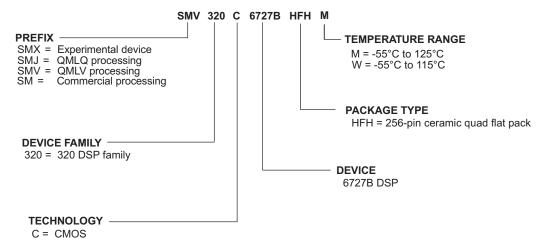


Figure 2-9. SMV320C6727B DSP Device Nomenclature

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### 2.10.2.2 Documentation Support

Extensive documentation supports all TMS320<sup>TM</sup> DSP family generations of devices from product announcement through applications development. The types of documentation available include: data manuals, such as this document, with design specifications; complete user's reference guides for all devices and tools; technical briefs; development-support tools; on-line help; and hardware and software applications. The following is a brief, descriptive list of support documentation specific to the C6727B DSP devices:

- SPRS277 C9230C100 SMV320C6727B Floating-Point Digital Signal Processor ROM Data Manual.

  Describes the features of the C9230C100 SMV320C6727B digital signal processor ROM.
- SPRZ232

  TMS320C6727, TMS320C6727B, TMS320C6726, TMS320C6726B, TMS320C6722, TMS320C6722B, TMS320C6720 Digital Signal Processors Silicon Errata. Describes the known exceptions to the functional specifications for the TMS320C6727, TMS320C6727B, TMS320C6726, TMS320C6726B, TMS320C6722, TMS320C6722B, and TMS320C6720 digital signal processors (DSPs).
- **SPRU723 SMV320C6727B DSP Peripherals Overview Reference Guide.** This document provides an overview and briefly describes the peripherals available on the SMV320C6727B digital signal processors (DSPs) of the TMS320C6000 DSP platform.
- SPRU877 SMV320C6727B DSP Inter-Integrated Circuit (I2C) Module Reference Guide. This document describes the inter-integrated circuit (I2C) module in the SMV320C6727B digital signal processors (DSPs) of the TMS320C6000 DSP platform.
- SPRU795

  SMV320C6727B DSP Dual Data Movement Accelerator (dMAX) Reference Guide. This document provides an overview and describes the common operation of the data movement accelerator (dMAX) controller in the SMV320C6727B digital signal processors (DSPs) of the TMS320C6000 DSP platform. This document also describes operations and registers unique to the dMAX controller.
- **SPRAA78 TMS320C6713 to SMV320C6727B Migration.** This document describes the issues related to migrating from the TMS320C6713 to SMV320C6727B digital signal processor (DSP).
- SPRU711 SMV320C6727B DSP External Memory Interface (EMIF) User's Guide. This document describes the operation of the external memory interface (EMIF) in the SMV320C6727B digital signal processors (DSPs) of the TMS320C6000 DSP platform.
- SPRU718 SMV320C6727B DSP Serial Peripheral Interface (SPI) Reference Guide. This reference guide provides the specifications for a 16-bit configurable, synchronous serial peripheral interface. The SPI is a programmable-length shift register, used for high speed communication between external peripherals or other DSPs.
- SPRU719 SMV320C6727B DSP Universal Host Port Interface (UHPI) Reference Guide. This document provides an overview and describes the common operation of the universal host port interface (UHPI).
- SPRU878 SMV320C6727B DSP Multichannel Audio Serial Port (McASP) Reference Guide. This document describes the multichannel audio serial port (McASP) in the SMV320C6727B digital signal processors (DSPs) of the TMS320C6000 DSP platform.
- SPRU879 SMV320C6727B DSP Software-Programmable Phase-Locked Loop (PLL) Controller Reference Guide. This document describes the operation of the software-programmable phase-locked loop (PLL) controller in the SMV320C6727B digital signal processors (DSPs) of the TMS320C6000 DSP platform.



### **SPRU733**

TMS320C67x/C67x+ DSP CPU and Instruction Set Reference Guide. Describes the CPU architecture, pipeline, instruction set, and interrupts for the TMS320C67x and TMS320C67x+ digital signal processors (DSPs) of the TMS320C6000 DSP platform. The C67x/C67x+ DSP generation comprises floating-point devices in the C6000 DSP platform. The C67x+ DSP is an enhancement of the C67x DSP with added functionality and an expanded instruction set.

#### SPRAA69

**Using the SMV320C6727B Bootloader Application Report.** This document describes the design details about the SMV320C6727B bootloader. This document also addresses parallel flash and HPI boot to the extent relevant.

#### **SPRU301**

**TMS320C6000 Code Composer Studio Tutorial.** This tutorial introduces you to some of the key features of Code Composer Studio. Code Composer Studio extends the capabilities of the Code Composer Integrated Development Environment (IDE) to include full awareness of the DSP target by the host and real-time analysis tools. This tutorial assumes that you have Code Composer Studio, which includes the TMS320C6000 code generation tools along with the APIs and plug-ins for both DSP/BIOS and RTDX. This manual also assumes that you have installed a target board in your PC containing the DSP device.

### **SPRU198**

**TMS320C6000 Programmer's Guide.** Reference for programming the TMS320C6000 digital signal processors (DSPs). Before you use this manual, you should install your code generation and debugging tools. Includes a brief description of the C6000 DSP architecture and code development flow, includes C code examples and discusses optimization methods for the C code, describes the structure of assembly code and includes examples and discusses optimizations for the assembly code, and describes programming considerations for the C64x DSP.

### **SPRU186**

TMS320C6000 Assembly Language Tools v6.0 Beta User's Guide. Describes the assembly language tools (assembler, linker, and other tools used to develop assembly language code), assembler directives, macros, common object file format, and symbolic debugging directives for the TMS320C6000 platform of devices (including the C64x+ and C67x+ generations). NOTE: The enhancements to tools release v5.3 to support the C6727B devices are documented in the tools v6.0 documentation.

### **SPRU187**

TMS320C6000 Optimizing Compiler v6.0 Beta User's Guide. Describes the TMS320C6000 C compiler and the assembly optimizer. This C compiler accepts ANSI standard C source code and produces assembly language source code for the TMS320C6000 platform of devices (including the C64x+ and C67x+ generations). The assembly optimizer helps you optimize your assembly code. NOTE: The enhancements to tools release v5.3 to support the C6727B devices are documented in the tools v6.0 documentation.

#### **SPRA839**

**Using IBIS Models for Timing Analysis.** Describes how to properly use IBIS models to attain accurate timing analysis for a given system.

The tools support documentation is electronically available within the Code Composer Studio<sup>™</sup> Integrated Development Environment (IDE). For a complete listing of C6000<sup>™</sup> DSP latest documentation, visit the Texas Instruments web site on the Worldwide Web at http://www.ti.com uniform resource locator (URL).



# 3 Device Configurations

## 3.1 Device Configuration Registers

The C6727B DSP includes several device-level configuration registers, which are listed in Table 3-1. These registers need to be programmed as part of the device initialization procedure. See Section 3.2.

Table 3-1. Device-Level Configuration Registers

REGISTER NAME	BYTE ADDRESS	DESCRIPTION	DEFINED
CFGPIN0	0x4000 0000	Captures values of eight pins on rising edge of RESET pin.	Table 2-10
CFGPIN1	0x4000 0004	Captures values of eight pins on rising edge of RESET pin.	Table 2-11
CFGHPI	0x4000 0008	Controls enable of UHPI and selection of its operating mode.	Table 4-14
CFGHPIAMSB	0x4000 000C	Controls upper byte of UHPI address into C6727B address space in Non-Multiplexed Mode or if explicitly enabled for security purposes.	Table 4-15
CFGHPIAUMB	0x4000 0010	Controls upper middle byte of UHPI address into C6727B address space in Non-Multiplexed Mode or if explicitly enabled for security purposes.	Table 4-16
CFGRTI	0x4000 0014	Selects the sources for the RTI Input Captures from among the six McASP DMA events.	Table 4-39
CFGMCASP0	0x4000 0018	Selects the peripheral pin to be used as AMUTEIN0.	Table 4-21
CFGMCASP1	0x4000 001C	Selects the peripheral pin to be used as AMUTEIN1.	Table 4-22
CFGMCASP2	0x4000 0020	Selects the peripheral pin to be used as AMUTEIN2.	Table 4-23
CFGBRIDGE	0x4000 0024	Controls reset of the bridge BR2 in Figure 2-4. This bridge must be reset explicitly after any change to the PLL controller affecting SYSCLK1 and SYSCLK2 and before the dMAX or UHPI accesses the CPU Slave Port (CSP).	Table 2-7

# 3.2 Peripheral Pin Multiplexing Options

This section describes the options for configuring peripherals which share pins on the C6727B DSP. Table 3-2 lists the options for configuring the SPI0, I2C0, and I2C1 peripheral pins.

Table 3-2. Options for Configuring SPI0, I2C0, and I2C1

		CONFIGURATION					
		OPTION 1	OPTION 2	OPTION 3			
PERIPHERAL	SPI0	3-, 4,- or 5-pin mode	3-pin mode	disabled			
	I2C0	disabled	disabled	enabled			
	I2C1	disabled	enabled	enabled			
PINS	SPI0_SOMI/I2C0_SDA	SPI0_SOMI	SPI0_SOMI	I2C0_SDA			
	SPI0_SIMO	SPI0_SIMO	SPI0_SIMO	GPIO through SPI0_SIMO pin control			
	SPI0_CLK/I2C0_SCL	SPI0_CLK	SPI0_CLK	I2C0_SCL			
	SPI0_SCS/I2C1_SCL	SPI0_SCS	I2C1_SCL	I2C1_SCL			
	SPI0_ENA/I2C1_SDA	SPI0_ENA	I2C1_SDA	I2C1_SDA			



Table 3-3 lists the options for configuring the SPI1, McASP0, and McASP1 pins. Note that there are additional finer grain options when selecting which McASP controls the particular AXR serial data pins but these options are not listed here and can be made on a pin by pin basis.

Table 3-3. Options for Configuring SPI1, McASP0, and McASP1 Data Pins

				CONFIGURA	ATION	
		OPTION 1	OPTION 2	OPTION 3	OPTION 4	OPTION 5
PERIPHERAL	SPI1	5-pin mode	4-pin mode	4-pin mode	3-pin mode	disabled
	McASP0 (max data pins)	11	12	12	13	16
	McASP1 (max data pins)	4	4	4	4	6
PINS	AXR0[5]/ SPI1_SCS	SPI1_SCS	SPI1_SCS	AXR0[5]	AXR0[5]	AXR0[5]
	AXR0[6]/ SPI1_ENA	SPI1_ENA	AXR0[6]	SPI1_ENA	AXR0[6]	AXR0[6]
	AXR0[7]/ SPI1_CLK	SPI1_CLK	SPI1_CLK	SPI1_CLK	SPI1_CLK	AXR0[7]
	AXR0[8]/AXR1[5]/ SPI1_SOMI	SPI1_SOMI	SPI1_SOMI	SPI1_SOMI	SPI1_SOMI	AXR0[8] <b>or</b> AXR1[5]
	AXR0[9]/AXR1[4]/ SPI1_SIMO	SPI1_SIMO	SPI1_SIMO	SPI1_SIMO	SPI1_SIMO	AXR0[9] <b>or</b> AXR1[4]

Table 3-4 lists the options for configuring the shared EMIF and UHPI pins.

Table 3-4. Options for Configuring EMIF and UHPI (C6727B Only)

		CONFIG	CONFIGURATION					
		OPTION 1	OPTION 2					
PERIPHERAL	UHPI	Multiplexed Address/Data Mode, Fullword, or Half-Word	Non-Multiplexed Address/Data Mode Fullword					
	EMIF	32-bit EMIF Data	16-bit EMIF Data					
PINS	EM_D[31:16]/ UHPI_HA[15:0]	EM_D[31:16]	UHPI_HA[15:0]					

## 3.3 Peripheral Pin Multiplexing Control

While Section 3.2 describes at a high level the most common pin multiplexing options, the control of pin multiplexing is largely determined on an individual pin-by-pin basis. Typically, each peripheral that shares a particular pin has internal control registers to determine the pin function and whether it is an input or an output.

The C6727B device determines whether a particular pin is an input or output based upon the following rules:

- The pin will be configured as an output if it is configured as an output in any of the peripherals sharing the pin.
- It is recommended that only one peripheral configure a given pin as an output. If more than one peripheral does configure a particular pin as an output, then the output value is controlled by the peripheral with highest priority for that pin. The priorities for each pin are given in Table 3-5.
- The value input on the pin is passed to all peripherals sharing the pin for input simultaneously.



## Table 3-5. Priority of Control of Data Output on Multiplexed Pins

PIN	FIRST PRIORITY	SECOND PRIORITY	THIRD PRIORITY
SPI0_SOMI/I2C0_SDA	SPI0_SOMI	I2C0_SDA	
SPI0_CLK/I2C0_SCL	SPI0_CLK	I2C0_SCL	
SPI0_SCS/I2C1_SCL	SPI0_SCS	I2C1_SCL	
SPI0_ENA/I2C1_SDA	SPI0_ENA	I2C1_SDA	
AXR0[5]/SPI1_SCS	AXR0[5]	SPI1_SCS	
AXR0[6]/SPI1_ENA	AXR0[6]	SPI1_ENA	
AXR0[7]/SPI1_CLK	AXR0[7]	SPI1_CLK	
AXR0[8]/AXR1[5]/SPI1_SOMI	AXR0[8]	AXR1[5]	SPI1_SOMI
AXR0[9]/AXR1[4]/SPI1_SIMO	AXR0[9]	AXR1[4]	SPI1_SIMO
AXR0[10]/AXR1[3]	AXR0[10]	AXR1[3]	
AXR0[11]/AXR1[2]	AXR0[11]	AXR1[2]	
AXR0[12]/AXR1[1]	AXR0[12]	AXR1[1]	
AXR0[13]/AXR1[0]	AXR0[13]	AXR1[0]	
AXR0[14]/AXR2[1]	AXR0[14]	AXR2[1]	
AXR0[15]/AXR2[0]	AXR0[15]	AXR2[0]	
AHCLKR0/AHCLKR1	AHCLKR0	AHCLKR1	
AHCLKX0/AHCLKX2	AHCLKX0	AHCLKX2	
AMUTE2/HINT	AMUTE2	HINT	
HD[16]/HHWIL	HD[16]	HHWIL	
EM_D[31:16]/UHPI_HA[15:0] <sup>(1)</sup>	EM_D[31:16] (Disabled if CFGHPI.NMUX=1)	UHPI_HA[15:0] (Input Only)	

<sup>(1)</sup> When using the UHPI in non-multiplexed mode, ensure EM\_D[31:16] are configured as inputs so that these pins may be used as UHPI\_HA[15:0]. To ensure this, you must set the CFGHPI.NMUX bit to a '1' before the EMIF SDRAM initialization completes; otherwise, a drive conflict will occur. [The EMIF bus parking function drives the data bus in between accesses.]



## 4 Peripheral and Electrical Specifications

## 4.1 Electrical Specifications

This section provides the absolute maximum ratings and the recommended operating conditions for the SMV320C6727B DSP.

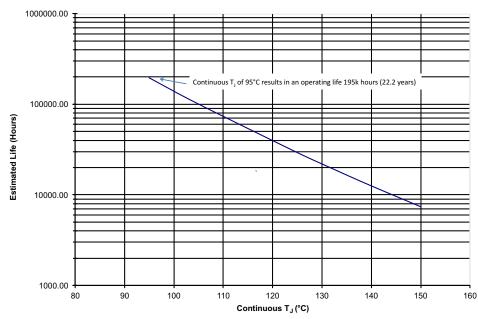
All electrical and switching characteristics in this data manual are valid over the recommended operating conditions unless otherwise specified.

## 4.2 Absolute Maximum Ratings (1) (2)

Over Operating Case Temperature Range (Unless Otherwise Noted)

			UNIT	
Supply voltage range, CV <sub>DD</sub> , OSCV <sub>DD</sub> <sup>(3)</sup>		-0.3 to 1.8	V	
Supply voltage range, DV <sub>DD</sub> , PLLHV		-0.3 to 4	V	
Input Voltage Range	All pins except OSCIN	-0.3 to DV <sub>DD</sub> + 0.5		
	OSCIN pin	-0.3 to CV <sub>DD</sub> + 0.5	V	
Output Voltage Range	All pins except OSCOUT	-0.3 to DV <sub>DD</sub> + 0.5		
	OSCOUT pin	-0.3 to CV <sub>DD</sub> + 0.5	V	
Clamp Current		±20	mA	
Operating case temperature range, T <sub>C</sub>		-55 to 125	°C	
Storage temperature range, T <sub>stg</sub>		-65 to 150	°C	

- (1) Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.
- (2) All voltage values are with referenced to V<sub>SS</sub> unless otherwise specified.
- (3) If OSCV<sub>DD</sub> and OSCV<sub>SS</sub> pins are used as filter pins for reduced oscillator jitter, they should not be connected to CV<sub>DD</sub> and V<sub>SS</sub> externally.



- (1) See datasheet for absolute maximum and minimum recommended operating conditions.
- (2) Mil-Prf 38535, appendix B, section B.3.4 targets a 15 year operating life at  $65^{\circ}\text{C} \le T_{J} \le 95^{\circ}\text{C}$ .

Figure 4-1. SM320C6727B-SP EM Operating Life Derating Chart

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# 4.3 Recommended Operating Conditions<sup>(1)</sup>

				MIN	NOM	MAX	UNIT
CV <sub>DD</sub>	Core Supply Voltage		1.14	1.2	1.32	V	
$DV_DD$	I/O Supply Voltage		3.13	3.3	3.47	V	
Freq1	Operating frequency				250	MHz	
Freq2	Maximum frequency for 15 year operating life (2)				225	MHz	
T <sub>C</sub>	Operating Case Temperature Range	M-Temp		-55		125	°C
		W-Temp		-55		115	

<sup>(1)</sup> All voltage values are with referenced to V<sub>SS</sub> unless otherwise specified.

### 4.4 Electrical Characteristics

Over Operating Case Temperature Range (Unless Otherwise Noted)

PARAMETER		TEST CONDITIONS		MIN	TYP	MAX	UNIT
$V_{OH}$	High Level Output Voltage	I <sub>O</sub> = -100 μA		DV <sub>DD</sub> - 0.2			V
V <sub>OL</sub>	Low Level Output Voltage	I <sub>O</sub> = 100 μA				0.2	V
I <sub>OH</sub>	High-Level Output Current	$V_O = 0.78 \times DV_{DD}$				-8	mA
I <sub>OL</sub>	Low-Level Output Current	$V_O = 0.22 \times DV_{DD}$				8	mA
$V_{IH}$	High-Level Input Voltage			2		$DV_DD$	V
V <sub>IL</sub>	Low-Level Input Voltage			0		0.8	V
V <sub>HYS</sub>	Input Hysterisis			0.1	0.13 x DV <sub>DD</sub>		V
	Input Current and Off State Output Current	Pins without pullup or pulldown				±10	
I <sub>I</sub> , I <sub>OZ</sub>		Pins with internal pullup	W temperature	-50		-170	μΑ
			M temperature	-40		-170	
		Pins with internal pulldown	W temperature	50		170	
			M temperature	40		170	
t <sub>tr</sub>	Input Transition Time				25		ns
Cı	Input Capacitance <sup>(1)</sup>					10	pF
Co	Output Capacitance <sup>(1)</sup>					10	pF
I <sub>DD2V</sub>	CV <sub>DD</sub> Supply <sup>(2)</sup>	CV <sub>DD</sub> = 1.2 V, CPU clock = 250 MHz			800		mA
I <sub>DD3V</sub>	DV <sub>DD</sub> Supply <sup>(2)</sup>	DV <sub>DD</sub> = 3.3 V, 32-bit EMIF speed = 100 MHz			76		mA

<sup>(1)</sup> Tested at initial qualification or major change only.

<sup>(2)</sup> Maximum recommended frequency based on technology characterization and failure mechanism modeling for 15-year operating life reliability target at 65°C ≤ T<sub>J</sub> ≤ 95°C, per MIL-PRF-38535, B.3.4.

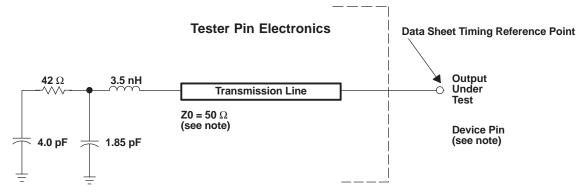
<sup>(2)</sup> Assumes the following conditions: 25°C case temperature; 60% CPU utilization; EMIF at 50% utilization (100 MHz), 50% writes, 50% bit switching; two 10-MHz SPI at 100% utilization, 50% bit switching.

The actual current draw is highly application-dependent.



#### 4.5 Parameter Information

### 4.5.1 Parameter Information Device-Specific Information



A. The data sheet provides timing at the device pin. For output timing analysis, the tester pin electronics and its transmission line effects must be taken into account. A transmission line with a delay of 2 ns or longer can be used to produce the desired transmission line effect. The transmission line is intended as a load only. It is not neccessary to add or subtract the transmission line delay (2 ns or longer) from the data sheet timings. Input requirements in this data sheet are tested with an input slew rate of < 4 Volts per nanosecond (4 V/ns) at the device pin.</p>

Figure 4-2. Test Load Circuit for AC Timing Measurements

### 4.5.1.1 Signal Transition Levels

All input and output timing parameters are referenced to 1.5 V for both "0" and "1" logic levels.

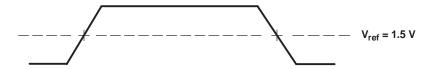


Figure 4-3. Input and Output Voltage Reference Levels for AC Timing Measurements

All rise and fall transition timing parameters are referenced to  $V_{IL}$  MAX and  $V_{IH}$  MIN for input clocks,  $V_{OL}$  MAX and  $V_{OH}$  MIN for output clocks.

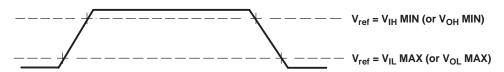


Figure 4-4. Rise and Fall Transition Time Voltage Reference Levels

### 4.5.1.2 Signal Transition Rates

All timings are tested with an input edge rate of 4 Volts per nanosecond (4 V/ns).

Χ

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# 4.6 Timing Parameter Symbology

Timing parameter symbols used in the timing requirements and switching characteristics tables are created in accordance with JEDEC Standard 100. To shorten the symbols, some of the pin names and other related terminology have been abbreviated as follows:

Lowercas	se subscripts and their meanings:	I
а	access time	ŀ
С	cycle time (period)	I
d	delay time	١
dis	disable time	2
en	enable time	
f	fall time	
h	hold time	
r	rise time	
su	setup time	
t	transition time	
V	valid time	
W	pulse duration (width)	

Unknown, changing, or don't care level

Letters and symbols and their meanings
--

H High
L Low
V Valid

Z High impedance



#### 4.7 Power Supplies

For more information regarding TI's power management products and suggested devices to power TI DSPs, visit www.ti.com/dsppower.

# 4.7.1 Power-Supply Sequencing

This device does not require specific power-up sequencing between the DV<sub>DD</sub> and CV<sub>DD</sub> voltage rails; however, there are some considerations that the system designer should take into account:

- 1. Neither supply should be powered up for an extended period of time (>1 second) while the other supply is powered down.
- 2. The I/O buffers powered from the DV<sub>DD</sub> rail also require the CV<sub>DD</sub> rail to be powered up in order to be controlled; therefore, an I/O pin that is supposed to be 3-stated by default may actually drive momentarily until the CV<sub>DD</sub> rail has powered up. Systems should be evaluated to determine if there is a possibility for contention that needs to be addressed. In most systems where both the DV<sub>DD</sub> and CV<sub>DD</sub> supplies ramp together, as long as CV<sub>DD</sub> tracks DV<sub>DD</sub> closely, any contention is also mitigated by the fact that the CV<sub>DD</sub> rail would reach its specified operating range well before the DV<sub>DD</sub> rail has fully ramped.

#### 4.7.2 Power-Supply Decoupling

In order to properly decouple the supply planes from system noise, place as many capacitors (caps) as possible close to the DSP. The core supply caps can be placed in the interior space of the package and the I/O supply caps can be placed around the exterior space of the package. For the HFH package, it is recommended that the core supply caps be placed on the underside of the PCB and the I/O supply caps be placed on the top side of the PCB.

Both core and I/O decoupling can be accomplished by alternating small (0.1  $\mu$ F) low ESR ceramic bypass caps with medium (0.220  $\mu$ F) low ESR ceramic bypass caps close to the DSP power pins and adding large tantalum or ceramic caps (ranging from 10  $\mu$ F to 100  $\mu$ F) further away. Assuming 0603 caps, it is recommended that at least 6 small, 6 medium, and 4 large caps be used for the core supply and 12 small, 12 medium, and 4 large caps be used for the I/O supply.

Any cap selection needs to be evaluated from an electromagnetic radiation (EMI) point-of-view; EMI varies from one system design to another so it is expected that engineers alter the decoupling capacitors to minimize radiation. Refer to the *High-Speed DSP Systems Design Reference Guide* (literature number SPRU889) for more detailed design information on decoupling techniques.

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#### 4.8 Reset

A hardware reset (RESET) is required to place the DSP into a known good state out of power-up. The RESET signal can be asserted (pulled low) prior to ramping the core and I/O voltages or after the core and I/O voltages have reached their proper operating conditions. As a best practice, RESET should be held low during power-up. Prior to deasserting RESET (low-to-high transition), the core and I/O voltages should be at their proper operating conditions.

#### 4.8.1 Reset Electrical Data/Timing

Table 4-1 assumes testing over recommended operating conditions.

**Table 4-1. Reset Timing Requirements** 

NO.	PARAMETER		MIN	TYP	MAX	UNIT
1	t <sub>w(RSTL)</sub>	Pulse width, RESET low	100			ns
2	t <sub>su(BPV-RSTH)</sub>	Setup time, boot pins valid before RESET high	20			ns
3	t <sub>h(RSTH-BPV)</sub>	Hold time, boot pins valid after RESET high	20			ns



#### 4.9 Dual Data Movement Accelerator (dMAX)

### 4.9.1 dMAX Device-Specific Information

The dMAX is a module designed to perform Data Movement Acceleration. The dMAX controller handles user-programmed data transfers between the internal data memory controller and the device peripherals on the C6727B DSP. The dMAX allows movement of data to/from any addressable memory space, including internal memory, peripherals, and external memory. The dMAX controller in the C6727B DSP has a different architecture from the previous EDMA controller in the C621x/C671x devices.

The dMAX controller includes features, such as capability to perform three-dimensional data transfers for advanced data sorting, capability to manage a section of the memory as a circular buffer/FIFO with delay tap based reading and writing data. The dMAX controller is capable of concurrently processing two transfer requests (provided that they are to/from different source/destinations).

Figure 4-5 shows a block diagram of the dMAX controller.



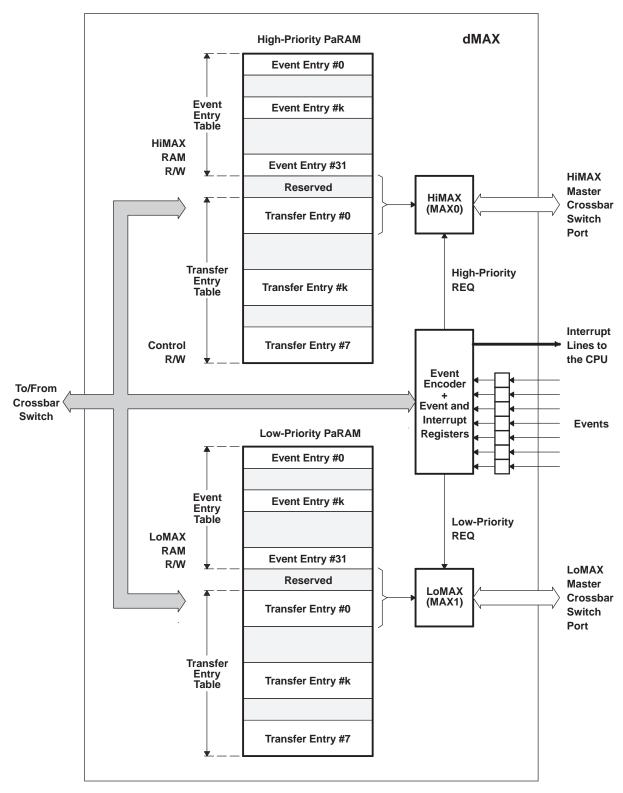


Figure 4-5. dMAX Controller Block Diagram



The dMAX controller comprises:

- Event and interrupt processing registers
- Event encoder
- High-priority event Parameter RAM (PaRAM)
- Low-priority event Parameter RAM (PaRAM)
- Address-generation hardware for High-Priority Events MAX0 (HiMAX)
- Address-generation hardware for Low-Priority Events MAX1 (LoMAX)

The SMV320C6727B Peripheral Bus Structure can be described logically as a Crossbar Switch with five master ports and five slave ports. When accessing the slave ports, the MAX0 (HiMAX) module is always given the highest priority followed by the MAX1 (LoMAX) module. In other words, in case several masters (including MAX0 and MAX1) attempt to access same slave port concurrently, the MAX0 will be given the highest priority followed by MAX1.

Event signals are connected to bits of the dMAX Event Register (DER), and the bits in the DER reflect the current state of the event signals. An event is defined as a transition of the event signal. The dMAX Event Flag Register (DEFR) can be programmed, individually for each event signal, to capture either low-to-high or high-to-low transitions of the bits in the DER (event polarity is individually programmable).

An event is a synchronization signal that can be used: 1) to either trigger dMAX to start a transfer, or 2) to generate an interrupt to the CPU. All the events are sorted into two groups: low-priority event group and high-priority event group.

The high-priority data movement accelerator MAX0 (HiMAX) module is dedicated to serving requests coming from the high-priority event group. The low-priority data movement accelerator MAX1 (LoMAX) module is dedicated to serving requests coming from the low-priority event group.

Each PaRAM contains two sections: the event entry table section and the transfer entry table section. An event entry describes an event type and associates the event to either one of transfer types or to an interrupt. In case an event entry associates the event to one of the transfer types, the event entry will contain a pointer to the specific transfer entry in the transfer entry table. The transfer table may contain up to eight transfer entries. A transfer entry specifies details required by the dMAX controller to perform the transfer. In case an event entry associates the event to an interrupt, the event entry specifies which interrupt should be generated to the CPU in case the event arrives.

Prior to enabling events and triggering a transfer, the event entry and transfer entry must be configured. The event entry must specify: type of transfer, transfer details (type of synchronization, reload, element size, etc.), and should include a pointer to the transfer entry. The transfer entry must specify: source, destination, counts, and indexes. If an event is sorted in the high-priority event group, the event entry and transfer entry must be specified in the low-priority event group, the event entry and transfer entry must be specified in the low-priority parameter RAM.

The dMAX Event Flag Register (DEFR) captures up to 31 separate events; therefore, it is possible for events to occur simultaneously on the dMAX event inputs. In such cases, the event encoder resolves the order of processing. This mechanism sorts simultaneous events and sets the priority of the events. The dMAX controller can simultaneously process one event from each priority group. Therefore, the two highest-priority events (one from each group) can be processed at the same time.

An event-triggered dMAX transfer allows the submission of transfer requests to occur automatically based on system events, without any intervention by the CPU. The dMAX also includes support for CPU-initiated transfers for added control and robustness, and they can be used to start memory-to-memory transfers. To generate an event to the dMAX controller the CPU must create a transition on one of the bits from the dMAX Event Trigger (DETR) Register, which are mapped to the DER register.



Table 4-2 lists how the synchronization events are associated with event numbers in the dMAX controller.

### Table 4-2. dMAX Peripheral Event Input Assignments

EVENT NUMBER	EVENT ACRONYM	EVENT DESCRIPTION
0	DETR[0]	The CPU triggers the event by creating appropriate transition (edge) on bit0 in DETR register.
1	DETR[16]	The CPU triggers the event by creating appropriate transition (edge) on bit16 in DETR register.
2	RTIREQ0	RTI DMA REQ[0]
3	RTIREQ1	RTI DMA REQ[1]
4	MCASP0TX	McASP0 TX DMA REQ
5	MCASP0RX	McASP0 RX DMA REQ
6	MCASP1TX	McASP1 TX DMA REQ
7	MCASP1RX	McASP1 RX DMA REQ
8	MCASP2TX	McASP2 TX DMA REQ
9	MCASP2RX	McASP2 RX DMA REQ
10	DETR[1]	The CPU triggers the event by creating appropriate transition (edge) on bit1 in DETR register.
11	DETR[17]	The CPU triggers the event by creating appropriate transition (edge) on bit17 in DETR register.
12	UHPIINT	UHPI CPU_INT
13	SPIORX	SPI0 DMA_RX_REQ
14	SPI1RX	SPI1 DMA_RX_REQ
15	RTIREQ2	RTI DMA REQ[2]
16	RTIREQ3	RTI DMA REQ[3]
17	DETR[2]	The CPU triggers the event by creating appropriate transition (edge) on bit2 in DETR register.
18	DETR[18]	The CPU triggers the event by creating appropriate transition (edge) on bit18 in DETR register.
19	I2C0XEVT	I2C 0 Transmit Event
20	I2C0REVT	I2C 0 Receive Event
21	I2C1XEVT	I2C 1 Transmit Event
22	I2C1REVT	I2C 1 Receive Event
23	DETR[3]	The CPU triggers the event by creating appropriate transition (edge) on bit3 in DETR register.
24	DETR[19]	The CPU triggers the event by creating appropriate transition (edge) on bit19 in DETR register.
25	Reserved	
26	MCASP0ERR	AMUTEINO or McASP0 TX INT or McASP0 RX INT (error on McASP0)
27	MCASP1ERR	AMUTEIN1 or McASP1 TX INT or McASP1 RX INT (error on McASP1)
28	MCASP2ERR	AMUTEIN2 or McASP2 TX INT or McASP2 RX INT (error on McASP2)
29	OVLREQ[0/1]	Error on RTI
30	DETR[20]	The CPU triggers the event by creating appropriate transition (edge) on bit20 in DETR register.
31	DETR[21]	The CPU triggers the event by creating appropriate transition (edge) on bit21 in DETR register.



# 4.9.2 dMAX Peripheral Registers Description(s)

Table 4-3 is a list of the dMAX registers.

# Table 4-3. dMAX Configuration Registers

BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0x6000 0008	DEPR	Event Polarity Register
0x6000 000C	DEER	Event Enable Register
0x6000 0010	DEDR	Event Disable Register
0x6000 0014	DEHPR	Event High-priority Register
0x6000 0018	DELPR	Event Low-priority Register
0x6000 001C	DEFR	Event Flag Register
0x6000 0034	DER0	Event Register 0
0x6000 0054	DER1	Event Register 1
0x6000 0074	DER2	Event Register 2
0x6000 0094	DER3	Event Register 3
0x6000 0040	DFSR0	FIFO Status Register 0
0x6000 0060	DFSR1	FIFO Status Register 1
0x6000 0080	DTCR0	Transfer Complete Register 0
0x6000 00A0	DTCR1	Transfer Complete Register 1
N/A	DETR	Event Trigger Register (Located in C67x+ DSP Register File)
N/A	DESR	Event Status Register (Located in C67x+ DSP Register File)

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#### 4.10 External Interrupts

The C6727B DSP has no dedicated general-purpose interrupt pins, but the dMAX can be used in combination with a McASP AMUTEIN signal to provide external interrupt capability. There is a multiplexer for each McASP, controlled by the CFGMCASP0/1/2 registers, which allows the AMUTEIN input for that McASP to be sourced from one of seven I/O pins on the DSP. Once a pin is configured as an AMUTEIN source, a very short pulse (two SYSCLK2 cycles or more) on that pin will generate an event to the dMAX. This event can trigger the dMAX to generate a CPU interrupt by programming the assoicated Event Entry.

There are a few additional points to consider when using the AMUTEIN signal to enable external interrupts as described above. The I/O pin selected by the CFGMCASP0/1/2 registers must be configured as a general-purpose input pin within the associated peripheral. Also, the AMUTEIN signal should be disabled within the corresponding McASP so that AMUTE is not driven when AMUTEIN is active. This can be done by clearing the INEN bit of the AMUTE register inside the McASP. Finally, AMUTEIN events are logically ORed with the McASP transmit and receive error events within the dMAX; therefore, the ISR that processes the dMAX interrupt generated by these events must discern the source of the event.

The EMIF EM\_WAIT pin has the ability to generate an NMI (INT1) based upon a rising edge on the EM\_WAIT pin. Note that while this interrupt is connected to the CPU NMI (non-maskable interrupt), it is actually maskable through the EMIF control registers. In fact, the default state for this interrupt is disabled. Also, interrupt generation always occurs on a rising edge of EM\_WAIT; the polarity selection for wait state generation has no effect on the interrupt polarity. The EM\_WAIT pin should remain asserted for at least two SYSCLK3 cycles to ensure that the edge is detected.



#### 4.11 External Memory Interface (EMIF)

#### 4.11.1 EMIF Device-Specific Information

The C6727B DSP includes an external memory interface (EMIF) for optional SDRAM, NOR FLASH, NAND FLASH, or SRAM. The key features of this EMIF are:

- One chip select (EM\_CS[0]) dedicated for x16 and x32 SDRAM (x8 not supported)
- One chip select (EM\_CS[2]) dedicated for x8, x16, or x32 NOR FLASH; x8, x16, or x32 Asynchronous SRAM; or x8 or x16 NAND FLASH
- Data bus width is 32 bits on the C6727B.
- · SDRAM burst length of 16 bytes
- External Wait Input on the C6727B through EM\_WAIT (programmable active-high or active-low)
- External Wait pin functions as an interrupt for NAND Flash support
- NAND Flash logic calculates ECC on blocks of up to 512 bytes
- ECC logic suitable for single-bit errors

Figure 4-6 shows a typical example of EMIF-to-memory hookup on the C6727B DSP.

As the figures illustrate, the C6727B DSP includes a limited number of EMIF address lines. These are sufficient to connect to SDRAM seamlessly. Asynchronous memory such as FLASH typically will need to use additional GPIO pins to act as upper address lines during device boot up when the FLASH contents are copied into SDRAM. (Normally, code is executed from SDRAM since SDRAM has faster access times).

Any pins listed with a 'Y' in the GPIO column of Table 2-12 may be used for this purpose, as long as it can be assured that they be pulled low at (and after) reset and held low until configured as outputs by the DSP.

Note that EM\_BA[1:0] are used as low-order address lines for the asynchronous interface. For example, in Figure 4-6, the flash memory is not byte-addressable and its A[0] input selects a 16-bit value. The corresponding DSP address comes from EM\_BA[1]. The remaining address lines from the DSP (EM\_A[12:0]) drive a word address into the flash inputs A[13:1].



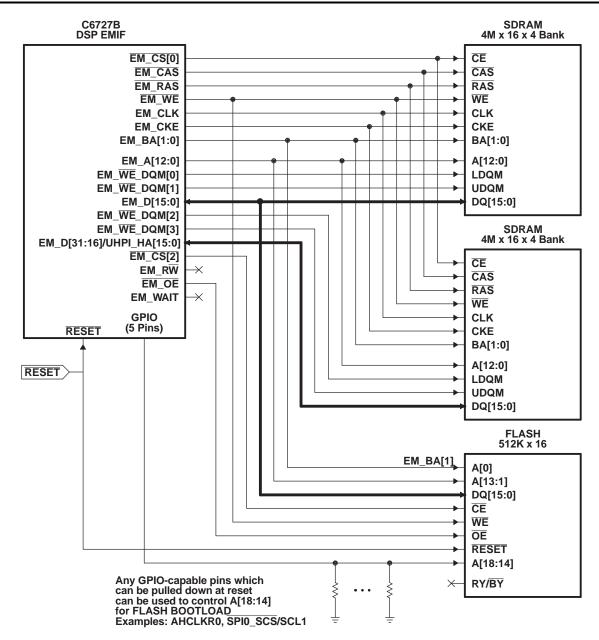


Figure 4-6. C6727B DSP 32-Bit EMIF Example



# 4.11.2 EMIF Peripheral Registers Description(s)

Table 4-4 is a list of the EMIF registers. For more information about these registers, see the TMS320C6727B DSP External Memory Interface (EMIF) User's Guide (literature number SPRU711).

# Table 4-4. EMIF Registers

BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0xF000 0004	AWCCR	Asynchronous Wait Cycle Configuration Register
0xF000 0008	SDCR	SDRAM Configuration Register
0xF000 000C	SDRCR	SDRAM Refresh Control Register
0xF000 0010	A1CR	Asynchronous 1 Configuration Register
0xF000 0020	SDTIMR	SDRAM Timing Register
0xF000 003C	SDSRETR	SDRAM Self Refresh Exit Timing Register
0xF000 0040	EIRR	EMIF Interrupt Raw Register
0xF000 0044	EIMR	EMIF Interrupt Mask Register
0xF000 0048	EIMSR	EMIF Interrupt Mask Set Register
0xF000 004C	EIMCR	EMIF Interrupt Mask Clear Register
0xF000 0060	NANDFCR	NAND Flash Control Register
0xF000 0064	NANDFSR	NAND Flash Status Register
0xF000 0070	NANDF1ECC	NAND Flash 1 ECC Register



## 4.11.3 EMIF Electrical Data/Timing

Table 4-5 through Table 4-10 assume testing over recommended operating conditions (see Figure 4-7 through Figure 4-13).

Table 4-5. 100-MHz EMIF SDRAM Interface Timing Requirements<sup>(1)</sup>

NO.	PARAMETER		MIN	TYP	MAX	UNIT
19	t <sub>su(EM_DV-EM_CLKH)</sub>	Input setup time, read data valid on D[31:0] before EM_CLK rising	3			ns
20	t <sub>h</sub> (EM_CLKH-EM_DIV)	Input hold time, read data valid on D[31:0] after EM_CLK rising	1.9			ns

<sup>(1)</sup> For more information about supported EMIF frequency, see Table 2-1.

# Table 4-6. 100-MHz EMIF SDRAM Interface Switching Characteristics (1)

NO.		PARAMETER	MIN	TYP	MAX	UNIT
1	t <sub>c(EM_CLK)</sub>	Cycle time, EMIF clock EM_CLK	10			ns
2	t <sub>w(EM_CLK)</sub>	Pulse width, EMIF clock EM_CLK high or low	3			ns
3	t <sub>d(EM_CLKH-EM_CSV)S</sub>	Delay time, EM_CLK rising to EM_CS[0] valid			7.7	ns
4	toh(EM_CLKH-EM_CSIV)S	Output hold time, EM_CLK rising to EM_CS[0] invalid	1.15			ns
5	t <sub>d</sub> (EM_CLKH-EM_WE-DQMV)S	Delay time, EM_CLK rising to EM_WE_DQM[3:0] valid			7.7	ns
6	toh(EM_CLKH-EM_WE-DQMIV)S	Output hold time, EM_CLK rising to EM_WE_DQM[3:0] invalid	-3			ns
7	t <sub>d</sub> (EM_CLKH-EM_AV)S	Delay time, EM_CLK rising to EM_A[12:0] and EM_BA[1:0] valid			7.7	ns
8	toh(EM_CLKH-EM_AIV)S	Output hold time, EM_CLK rising to EM_A[12:0] and EM_BA[1:0] invalid	-3			ns
9	t <sub>d(EM_CLKH-EM_DV)</sub> S	Delay time, EM_CLK rising to EM_D[31:0] valid			7.7	ns
10	toh(EM_CLKH-EM_DIV)S	Output hold time, EM_CLK rising to EM_D[31:0] invalid	-3			ns
11	t <sub>d(EM_CLKH-EM_RASV)S</sub>	Delay time, EM_CLK rising to EM_RAS valid			7.7	ns
12	toh(EM_CLKH-EM_RASIV)S	Output hold time, EM_CLK rising to EM_RAS invalid	1.15			ns
13	t <sub>d(EM_CLKH-EM_CASV)S</sub>	Delay time, EM_CLK rising to EM_CAS valid			7.7	ns
14	toh(EM_CLKH-EM_CASIV)S	Output hold time, EM_CLK rising to EM_CAS invalid	1.15			ns
15	t <sub>d(EM_CLKH-EM_WEV)</sub> S	Delay time, EM_CLK rising to EM_WE valid			7.7	ns
16	toh(EM_CLKH-EM_WEIV)S	Output hold time, EM_CLK rising to EM_WE invalid	1.15			ns
17	t <sub>dis(EM_CLKH-EM_DHZ)S</sub>	Delay time, EM_CLK rising to EM_D[31:0] 3-stated		7.7		ns
18	t <sub>ena(EM_CLKH-EM_DLZ)</sub> S	Output hold time, EM_CLK rising to EM_D[31:0] driving		1.15		ns

<sup>(1)</sup> For more information about supported EMIF frequency, see Table 2-1.



# Table 4-7. 133-MHz EMIF SDRAM Interface Timing Requirements<sup>(1)</sup>

NO.		PARAMETER		TYP	MAX	UNIT
19	t <sub>su(EM_DV-EM_CLKH)</sub>	Input setup time, read data valid on D[31:0] before EM_CLK rising	5			ns
20	t <sub>h(EM_CLKH-EM_DIV)</sub>	Input hold time, read data valid on D[31:0] after EM_CLK rising	1.9			ns

<sup>(1)</sup> For more information about supported EMIF frequency, see Table 2-1.

# Table 4-8. 133-MHz EMIF SDRAM Interface Switching Characteristics<sup>(1)</sup>

NO.		PARAMETER	MIN	TYP	MAX	UNIT
1	t <sub>c(EM_CLK)</sub>	Cycle time, EMIF clock EM_CLK	7.5			ns
2	t <sub>w(EM_CLK)</sub>	Pulse width, EMIF clock EM_CLK high or low	2.25			ns
3	t <sub>d(EM_CLKH-EM_CSV)S</sub>	Delay time, EM_CLK rising to EM_CS[0] valid			7.7	ns
4	toh(EM_CLKH-EM_CSIV)S	Output hold time, EM_CLK rising to EM_CS[0] invalid	1.15			ns
5	t <sub>d(EM_CLKH-EM_WE-DQMV)</sub> S	Delay time, EM_CLK rising to EM_WE_DQM[3:0] valid			7.7	ns
6	t <sub>oh</sub> (EM_CLKH-EM_WE-DQMIV)S	Output hold time, EM_CLK rising to EM_WE_DQM[3:0] invalid	-3			ns
7	t <sub>d(EM_CLKH-EM_AV)S</sub>	Delay time, EM_CLK rising to EM_A[12:0] and EM_BA[1:0] valid			7.7	ns
8	t <sub>oh(EM_CLKH-EM_AIV)</sub> S	Output hold time, EM_CLK rising to EM_A[12:0] and EM_BA[1:0] invalid	-3			ns
9	t <sub>d(EM_CLKH-EM_DV)</sub> S	Delay time, EM_CLK rising to EM_D[31:0] valid			7.7	ns
10	toh(EM_CLKH-EM_DIV)S	Output hold time, EM_CLK rising to EM_D[31:0] invalid	-3			ns
11	t <sub>d(EM_CLKH-EM_RASV)</sub> S	Delay time, EM_CLK rising to EM_RAS valid			7.7	ns
12	toh(EM_CLKH-EM_RASIV)S	Output hold time, EM_CLK rising to EM_RAS invalid	1.15			ns
13	t <sub>d(EM_CLKH-EM_CASV)</sub> S	Delay time, EM_CLK rising to EM_CAS valid			7.7	ns
14	toh(EM_CLKH-EM_CASIV)S	Output hold time, EM_CLK rising to EM_CAS invalid	1.15			ns
15	t <sub>d(EM_CLKH-EM_WEV)</sub> S	Delay time, EM_CLK rising to EM_WE valid			7.7	ns
16	toh(EM_CLKH-EM_WEIV)S	Output hold time, EM_CLK rising to EM_WE invalid	1.15			ns
17	t <sub>dis(EM_CLKH-EM_DHZ)</sub> s	Delay time, EM_CLK rising to EM_D[31:0] 3-stated		7.7		ns
18	t <sub>ena(EM_CLKH-EM_DLZ)S</sub>	Output hold time, EM_CLK rising to EM_D[31:0] driving		1.15		ns

<sup>(1)</sup> For more information about supported EMIF frequency, see Table 2-1.



# Table 4-9. EMIF Asynchronous Interface Timing Requirements (1) (2)

NO.		PARAMETER	MIN	TYP	MAX	UNIT
28	t <sub>su(EM_DV-EM_CLKH)</sub> A	Input setup time, read data valid on EM_D[31:0] before EM_CLK rising	11			ns
29	t <sub>h(EM_CLKH-EM_DIV)</sub> A	Input hold time, read data valid on EM_D[31:0] after EM_CLK rising	2			ns
30	t <sub>su(EM_CLKH-EM_WAITV)A</sub>	Setup time, EM_WAIT valid before EM_CLK rising edge	6			ns
31	t <sub>h(EM_CLKH-EM_WAITIV)A</sub>	Hold time, EM_WAIT valid after EM_CLK rising edge	0			ns
33	t <sub>w(EM_WAIT)A</sub>	Pulse width of EM_WAIT assertion and deassertion	2E + 5			ns
34	t <sub>d(EM_WAITD-HOLD)</sub> A	Delay from EM_WAIT sampled deasserted on EM_CLK rising to beginning of HOLD phase			4E <sup>(3)</sup>	ns
35	t <sub>su(EM_WAITA-HOLD)</sub> A	Setup before end of STROBE phase (if no extended wait states are inserted) by which EM_WAIT must be sampled asserted on EM_CLK rising in order to add extended wait states. (4)	4E <sup>(3)</sup>			ns

- (1) E = SYSCLK3 (EM\_CLK) period.
- These parameters apply to memories selected by EM\_CS[2] in both normal and NAND modes.

  These parameters specify the number of EM\_CLK cycles of latency between EM\_WAIT being sampled at the device pin and the EMIF entering the HOLD phase. However, the asynchronous setup (parameter 30) and hold time (parameter 31) around each EM\_CLK edge must also be met in order to ensure the EM\_WAIT signal is correctly sampled.
- In Figure 4-13, it appears that there are more than 4 EM\_CLK cycles encompassed by parameter 35. However, EM\_CLK cycles that are part of the extended wait period should not be counted; the 4 EM\_CLK requirement is to the start of where the HOLD phase would begin if there were no extended wait cycles.

# Table 4-10. EMIF Asynchronous Interface Switching Characteristics<sup>(1)</sup>

NO.		PARAMETER		MIN	TYP	MAX	UNIT
4		Cycle time, EMIF clock	100-MHz EMIF Frequency	10			
ı	t <sub>c(EM_CLK)</sub>	EM_CLK	133-MHz EMIF Frequency	7.5			ns
2	t <sub>w(EM_CLK)</sub>	Pulse width, high or low, EMIF clo	ock EM_CLK	3			ns
17	t <sub>dis(EM_CLKH-EM_DHZ)S</sub>	Delay time, EM_CLK rising to EM	1_D[31:0] 3-stated		7.7		ns
18	t <sub>ena(EM_CLKH-EM_DLZ)S</sub>	Output hold time, EM_CLK rising	Output hold time, EM_CLK rising to EM_D[31:0] driving				ns
21	t <sub>d(EM_CLKH-EM_CS2V)</sub> A	Delay time, from EM_CLK rising	Delay time, from EM_CLK rising edge to EM_CS[2] valid			8	ns
22	t <sub>d(EM_CLKH-EM_WE_DQMV)</sub> A	Delay time, EM_CLK rising to EM	Delay time, EM_CLK rising to EM_WE_DQM[3:0] valid			8	ns
23	t <sub>d</sub> (EM_CLKH-EM_AV)A	Delay time, EM_CLK rising to EN valid	Delay time, EM_CLK rising to EM_A[12:0] and EM_BA[1:0] valid			8	ns
24	t <sub>d(EM_CLKH-EM_DV)A</sub>	Delay time, EM_CLK rising to EM	1_D[31:0] valid	-0.8		8	ns
25	t <sub>d(EM_CLKH-EM_OEV)A</sub>	Delay time, EM_CLK rising to EN	1_OE valid	0		8	ns
26	t <sub>d(EM_CLKH-EM_RW)</sub> A	Delay time, EM_CLK rising to EM	0		8	ns	
27	t <sub>dis(EM_CLKH-EM_DDIS)</sub> A	Delay time, EM_CLK rising to EM		4		ns	
32	t <sub>d(EM_CLKH-EM_WE)A</sub>	Delay time, EM_CLK rising to EN	<u>I_WE</u> valid	0		8	ns

<sup>(1)</sup> These parameters apply to memories selected by EM\_CS[2] in both normal and NAND modes.



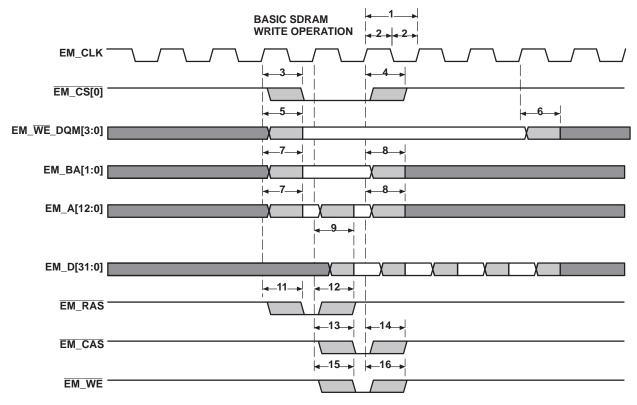


Figure 4-7. Basic SDRAM Write Operation

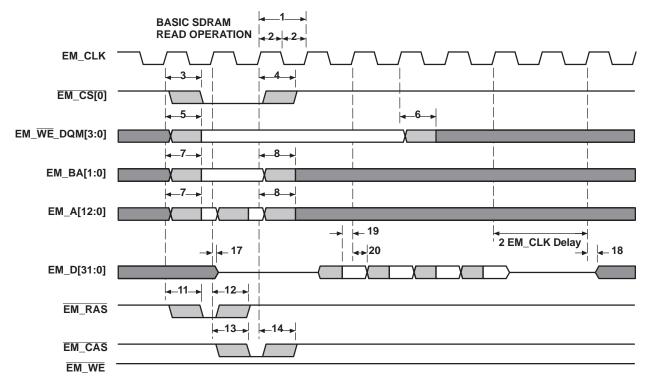


Figure 4-8. Basic SDRAM Read Operation



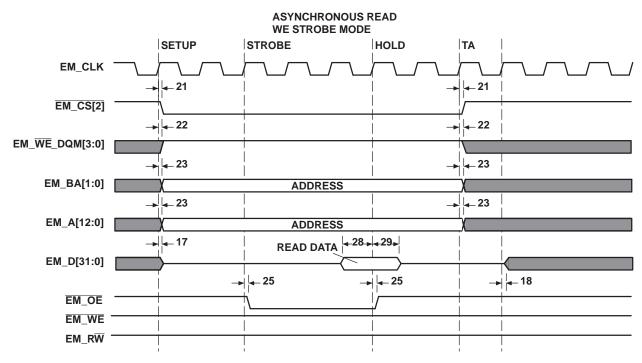


Figure 4-9. Asynchronous Read WE Strobe Mode

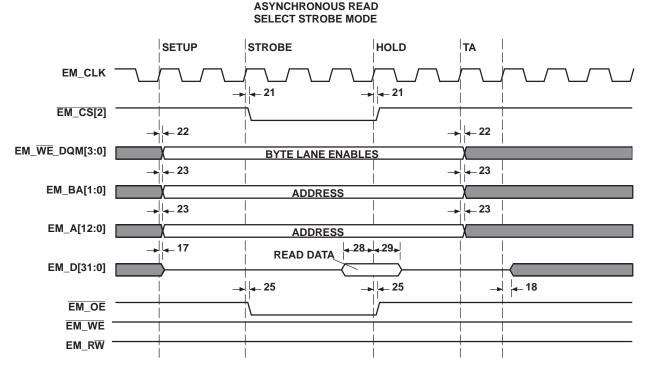


Figure 4-10. Asynchronous Read Select Strobe Mode



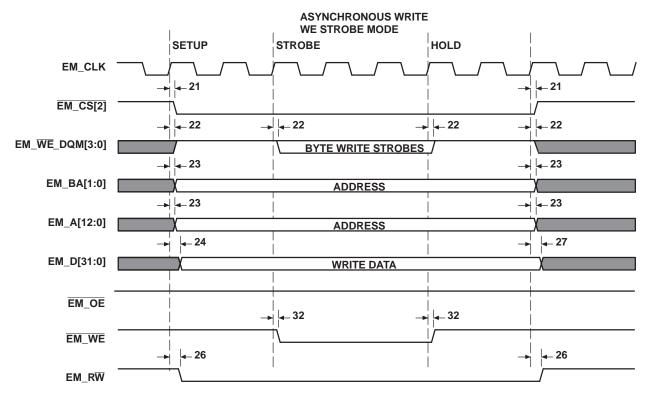


Figure 4-11. Asynchronous Write WE Strobe Mode

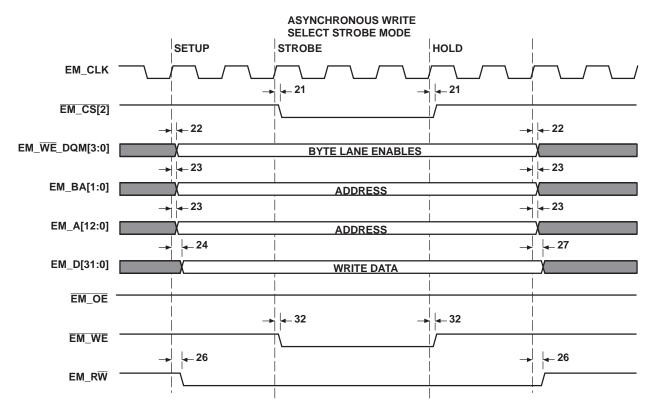


Figure 4-12. Asynchronous Write Select Strobe Mode

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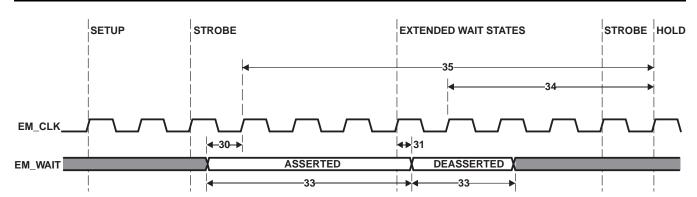


Figure 4-13. EM\_WAIT Timing Requirements



## 4.12 Universal Host-Port Interface (UHPI) [C6727B Only]

#### 4.12.1 UHPI Device-Specific Information

The C6727B DSP includes a flexible universal host-port interface (UHPI) with more options than the host-port interface on the C671x DSP.

The UHPI on the C6727B DSP supports three major operating modes listed in Table 4-11.

Table 4-11. UHPI Major Modes on C6727B

UHPI MAJOR MODE	EXAMPLE FIGURE
Multiplexed Host Address/Data Half-Word (16-Bit) Mode	Figure 4-15
Multiplexed Host Address/Data Fullword (32-Bit) Mode	Figure 4-16
Non-Multiplexed Host Address/Data Fullword (32-Bit) Mode	Figure 4-17

In all modes, the UHPI uses three select inputs (UHPI\_HCS, UHPI\_HDS[2:1]) which are combined internally to produce the internal strobe signal HSTROBE. The HSTROBE strobe signal is used in the UHPI to capture incoming address and control signals on its falling edge and write data on its rising edge. The UHPI\_HCS signal also gates the deassertion of the UHPI\_HRDY signal externally.

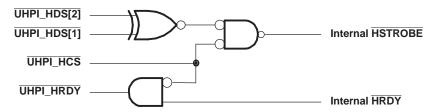


Figure 4-14. UHPI Strobe and Ready Interaction

The two HPI control pins UHPI\_HCNTL[1:0] determine the type of access that the host will perform. Note that only two of the four access types are supported in Non-Multiplexed Host Address/Data Fullword Mode.

Table 4-12. HPI Access Types Selected by UHPI\_HCNTL[1:0]

UHPI_HCNTL[1:0]	DESCRIPTION	MULTIPLEXED HALF-WORD	MULTIPLEXED FULLWORD	NON- MULTIPLEXED FULLWORD
00	HPI Control Register (HPIC) Access	Υ	Υ	Υ
01	HPI Data Access (HPID) with autoincrementing address	Υ	Υ	N
10	HPI Address Register (HPIA) Access	Υ	Υ	N
11	HPI Data Access (HPID) without autoincrementing address	Y	Y	Υ

#### **CAUTION**

When performing a set of HPID with autoincrementing address accesses (UHPI\_HCNTL[1:0] = '01'), the set must begin and end at a word-aligned address. In addition, all four of the UHPI\_HBE[3:0] must be enabled on every access in the set.



#### CAUTION

The encoding of UHPI\_CNTL[1:0] on the C6727B DSP is different from HCNTL[1:0] on the C671x DSP. Modes 01 and 10 are swapped.

Figure 4-15 illustrates the Multiplexed Host Address/Data Half-Word Mode hookup between the C6727B DSP and an external host microcontroller. In this mode, each 32-bit HPI access is broken up into two halves. The UHPI\_HD[16]/HHWIL pin functions as UHPI\_HHWIL which must be '0' during the first half of access and '1' during the second half.

#### **CAUTION**

Unless configured as general-purpose I/O in the UHPI module, UHPI\_HD[31:17] and UHPI\_HD[16]/HHWIL will be driven as outputs along with UHPI\_HD[15:0] when the HPI is read, even though only the lower half-word is used to transfer data. This can be especially problematic for the UHPI\_HD[16]/HHWIL pin which should be used as an input in this mode. Therefore, be sure to configure the upper half of the UHPI\_HD bus as general-purpose I/O pins. Furthermore, be sure to program the UHPI\_HD[16] function as a general-purpose *input* to avoid a drive conflict with the external host MCU.

In this mode, as well as the Multiplexed Host Address/Data Fullword mode, the UHPI can be made more secure by restricting the upper 16 bits of the DSP addresses it can access to what is set in CFGHPIAMSB and CFGHPIAUMB registers. (See Table 4-15 and Table 4-16).

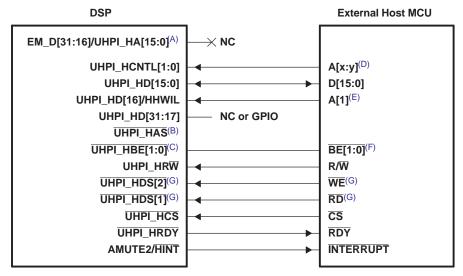
The host is responsible for configuring the internal HPIA register whether or not it is being overridden by the device configuration registers CFGHPIAMSB and CFGHPIAUMB.

After the HPIA register has been set, either a single or a group of autoincrementing accesses to HPID may be performed.

The UHPI\_HRDY adds wait states to extend the host MCU access until the C6727B DSP has completed the desired operation.

The  $\overline{\text{HINT}}$  signal is available for the DSP to interrupt the host MCU. The UHPI also includes an interrupt to the DSP core from the host as part of the HPIC register.



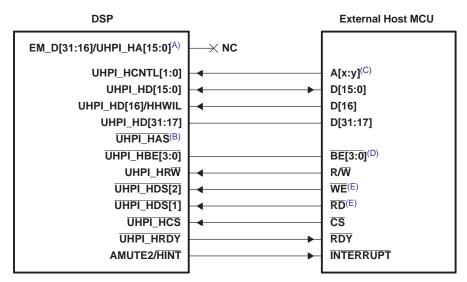


- A. May be used as EM\_D[31:16]
- B. Optional for hosts supporting multiplexed address and data. Pull up if not used. Low when address is on the bus.
- C. DSP byte enables UHPI\_HBE[3:2] are not required in this mode.
- D. Two host address lines or host GPIO if address lines are not available.
- E. A[1], assuming this address increments from 0 to 1 between two successive 16-bit accesses.
- F. Byte Enables (active during reads and writes). Some processors support a byte-enable mode on their write-enable pins.
- G. Only required if needed for strobe timing. Not required if  $\overline{\text{CS}}$  meets strobe timing requirements. Tie  $\overline{\text{UHPI\_HDS[2]}}$  and  $\overline{\text{UHPI\_HDS[1]}}$  opposite. For more information, see Figure 4-14.

Figure 4-15. UHPI Multiplexed Host Address/Data Half-Word Mode



Figure 4-16 illustrates the Multiplexed Host Address/Data Fullword Mode hookup between the C6727B DSP and an external host microcontroller. In this mode, all 32 bits of UHPI\_HD[31:0] are used and the host can access HPIA, HPID, and HPIC in a single bus cycle.

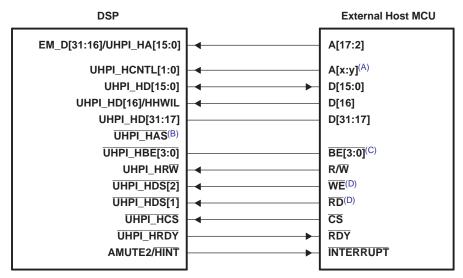


- A. May be used as EM\_D[31:16]
- B. Optional for hosts supporting multiplexed address and data. Pull up if not used. Low when address is on the bus.
- C. Two host address lines or host GPIO if address lines are not available.
- Byte Enables (active during reads and writes). Some processors support a byte-enable mode on their write enable pins.
- E. Only required if needed for strobe timing. Not required if  $\overline{\text{CS}}$  meets strobe timing requirements.

Figure 4-16. UHPI Multiplexed Host Address/Data Fullword Mode



Figure 4-17 illustrates the Non-Multiplexed Host Address/Data Fullword mode of the UHPI. In this mode, the UHPI behaves almost like an asynchronous SRAM except it asserts the UHPI\_HRDY signal. This mode allows the host to randomly access a 64K-byte page in the C6727B address space. The upper 32 bits of the C6727B address are set by the DSP (only) through the CFGHPIAMSB and CFGHPIAUMB registers (see Table 4-15 and Table 4-16).



- A. Two host address lines or host GPIO if address lines are not available.
- B. Not used in this mode.
- Byte Enables (active during reads and writes). Some processors support a byte-enable mode on their write enable pins.
- D. Only required if needed for strobe timing. Not required if  $\overline{\text{CS}}$  meets strobe timing requirements.

Figure 4-17. UHPI Non-Multiplexed Host Address/Data Fullword Mode

#### **CAUTION**

The EMIF data bus and UHPI HA inputs share the EM\_D[31:16]/UHPI\_HA[15:0] pins. When using Non-Multiplexed mode, make sure the EMIF does not drive EM\_D[31:16]; otherwise, a drive conflict with the external host MCU may result. Normally, the EMIF will begin to drive the EM\_D[31:16] lines immediately after it completes the SDRAM initialization sequence, which occurs automatically after RESET is released. To avoid a drive conflict then, the boot software must set CFGHPI.NMUX to '1' before the EMIF drives EM\_D[31:16]. Setting CFGHPI.NMUX to '1' forces these pins to be input pins.

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# 4.12.2 UHPI Peripheral Registers Description(s)

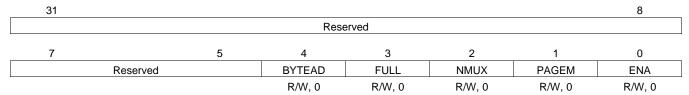
Table 4-13 is a list of the UHPI registers.

# **Table 4-13. UHPI Configuration Registers**

BYTE ADDRESS	REGISTER NAME	DESCRIPTION				
	Device-Level Configuration Registers Controlling UHPI					
0x4000 0008	0 0008 CFGHPI UHPI Configuration Register					
0x4000 000C	CFGHPIAMSB	Most Significant Byte of UHPI Address				
0x4000 0010	CFGHPIAUMB	Upper Middle Byte of UHPI Address				
		UHPI Internal Registers				
0x4300 0000	PID	Peripheral ID Register				
0x4300 0004	PWREMU	Power and Emulation Management Register				
0x4300 0008	GPIOINT	General Purpose I/O Interrupt Control Register				
0x4300 000C	GPIOEN	General Purpose I/O Enable Register				
0x4300 0010	GPIODIR1	General Purpose I/O Direction Register 1				
0x4300 0014	GPIODAT1	General Purpose I/O Data Register 1				
0x4300 0018	GPIODIR2	General Purpose I/O Direction Register 2				
0x4300 001C	GPIODAT2	General Purpose I/O Data Register 2				
0x4300 0020	GPIODIR3	General Purpose I/O Direction Register 3				
0x4300 0024	GPIODAT3	General Purpose I/O Data Register 3				
0x4300 0028	Reserved	Reserved				
0x4300 002C	Reserved	Reserved				
0x4300 0030	HPIC	Control Register				
0x4300 0034	HPIAW	Write Address Register				
0x4300 0038	HPIAR	Read Address Register				
0x4300 003C	Reserved	Reserved				
0x4300 0040	Reserved	Reserved				



The UHPI has several device-level configuration registers which affect its behavior. Figure 4-18, Figure 4-19, and Figure 4-20 show the bit layout of these registers. Table 4-14, Table 4-15, and Table 4-16 contain a description of the bits in these registers.



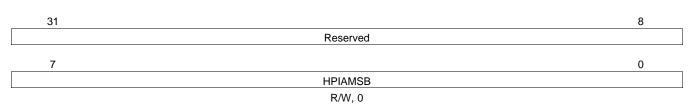
LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

Figure 4-18. CFGHPI Register Bit Layout (0x4000 0008)

#### Table 4-14. CFGHPI Register Bit Field Description (0x4000 0008)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION	
31:5	Reserved	N/A	N/A	Reads are indeterminate. Only 0s should be written to these bits.	
4	BYTEAD	0	R/W	UHPI Host Address Type 0 = Host Address is a word address 1 = Host Address is a byte address	
3	FULL	0	R/W	UHPI Multiplexing Mode (when NMUX = 0) 0 = Half-Word (16-bit data) Multiplexed Address and Data Mode 1 = Fullword (32-bit data) Multiplexed Address and Data Mode	
2	NMUX	0	R/W	UHPI Non-Multiplexed Mode Enable  0 = Multiplexed Address and Data Mode  1 = Non-Multiplexed Address and Data Mode (utilizes optional UHPI_HA[15:0] pins).  Host data bus is 32 bits in Non-Multiplexed mode. Setting this bit prevents the EMIF from driving data out or 'parking' the shared EM_D[31:16]/UHPI_HA[15:0] pins.	
1	PAGEM	0	R/W	UHPI Page Mode Enable (Only for Multiplexed Address and Data Mode).  0 = Full 32-bit DSP address specified through host port.  1 = Only lower 16 bits of DSP address are specified through host port. Upper 16 bits are restricted to the page selected by CFGHPIAMSB and CFGHPIAUMB registers.	
0	ENA	0	R/W	UHPI Enable 0 = UHPI is disabled 1 = UHPI is enabled. Set this bit to '1' only after configuring the other bits in this register.	

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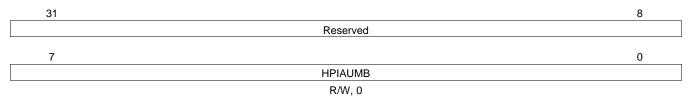


LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

# Figure 4-19. CFGHPIAMSB Register Bit Layout (0x4000 000C)

#### Table 4-15. CFGHPIAMSB Register Bit Field Description (0x4000 000C)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION	
31:8	Reserved	N/A	N/A	Reads are indeterminate. Only 0s should be written to these bits.	
7:0	HPIAMSB	0	R/W	UHPI most significant byte of DSP address to access in Non-Multiplexed mode and in Multiplexed Address and Data mode when PAGEM = 1. Sets bits [31:24] of the DSP internal address as accessed through UHPI.	



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

#### Figure 4-20. CFGHPIAUMB Register Bit Layout (0x4000 0010)

### Table 4-16. CFGHPIAUMB Register Bit Field Description (0x4000 0010)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION	
31:8	Reserved	N/A	N/A Reads are indeterminate. Only 0s should be written to these bits.		
7:0	HPIAUMB	0	R/W	UHPI upper middle byte of DSP address to access in Non-Multiplexed mode and in Multiplexed Address and Data mode when PAGEM = 1. Sets bits [23:16] of the DSP internal address as accessed through UHPI.	



## 4.12.3 UHPI Electrical Data/Timing

# 4.12.3.1 Universal Host-Port Interface (UHPI) Read and Write Timing

Table 4-17 and Table 4-18 assume testing over recommended operating conditions (see Figure 4-21 through Figure 4-24).

Table 4-17. UHPI Read and Write Timing Requirements (1) (2)

NO.		PARAMETER	MIN	TYP	MAX	UNIT
9	t <sub>su(HASL-DSL)</sub>	Setup time, UHPI_HAS low before DS falling edge	6.5			ns
10	t <sub>h(DSL-HASL)</sub>	Hold time, UHPI_HAS low after DS falling edge	2			ns
11	t <sub>su(HAD-HASL)</sub>	Setup time, HAD valid before UHPI_HAS falling edge	6.5			ns
12	t <sub>h(HASL-HAD)</sub>	Hold time, HAD valid after UHPI_HAS falling edge	5			ns
13	t <sub>w(DSL)</sub>	Pulse duration, DS low	15			ns
14	t <sub>w(DSH)</sub>	Pulse duration, DS high	2P			ns
15	t <sub>su(HAD-DSL)</sub>	Setup time, HAD valid before DS falling edge	5			ns
16	t <sub>h(DSL-HAD)</sub>	Hold time, HAD valid after DS falling edge	5			ns
17	t <sub>su(HD-DSH)</sub>	Setup time, HD valid before DS rising edge	7			ns
18	t <sub>h(DSH-HD)</sub>	Hold time, HD valid after DS rising edge	0			ns
37	t <sub>su(HCSL-DSL)</sub>	Setup time, UHPI_HCS low before DS falling edge	0.75			ns
38	t <sub>h(HRDYL-DSH)</sub>	Hold time, DS high after UHPI_HRDY falling edge	1	·		ns

<sup>(1)</sup> P = SYSCLK2 period

<sup>(2)</sup> DS refers to HSTROBE. HD refers to UHPI\_HD[31:0]. HDS refers to UHPI\_HDS[1] or UHPI\_HDS[2]. HAD refers to UHPI\_HCNTL[0], UHPI\_HCNTL[1], UHPI\_HHWIL, and UHPI\_HRW.



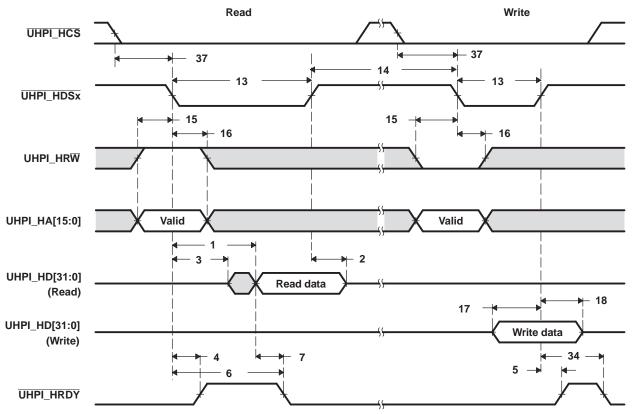
# Table 4-18. UHPI Read and Write Switching Characteristics (1) (2)

NO.		PARAMETER		MIN	TYP	MAX	UNIT
			Case 1. HPIC or HPIA read	-1		15	
	1 t <sub>d(DSL-HDV)</sub>		Case 2. HPID read with no auto-increment			9 * 2H + 20 <sup>(3)</sup>	
1		Delay time, DS low to HD valid	Case 3. HPID read with auto- increment and read FIFO initially empty			9 * 2H + 20 <sup>(3)</sup>	ns
			Case 4. HPID read with auto- increment and data previously prefetched into the read FIFO	-1.5		15	
2	t <sub>dis(DSH-HDV)</sub>	Disable time, HD high-impedance	from DS high		2.5		ns
3	t <sub>en(DSL-HDD)</sub>	Enable time, HD driven from DS le	ow		9		ns
4	t <sub>d(DSL-HRDYH)</sub>	Delay time, DS low to UHPI_HRD	₹ high			14	ns
5	t <sub>d(DSH-HRDYH)</sub>	Delay time, DS high to UHPI_HRI	DY high			14	ns
		Deleviting DC levite	Case 1. HPID read with no auto-increment			10 * 2H + 20 <sup>(3)</sup>	
6	t <sub>d(DSL-HRDYL)</sub>	Delay time, DS low to UHPI_HRDY low	Case 2. HPID read with auto- increment and read FIFO initialy empty			10 * 2H + 20 <sup>(3)</sup>	ns
7	t <sub>d(HDV-HRDYL)</sub>	Delay time, HD valid to UHPI_HR	DY low	0			ns
			Case 1. HPIA write			5 * 2H + 20 <sup>(3)</sup>	
34	t <sub>d(DSH-HRDYL)</sub> Delay time, DS high to UHPI_HRDY low		Case 2. HPID read with auto- increment and read FIFO initially empty			5 * 2H + 20 <sup>(3)</sup>	ns
35	t <sub>d(DSL-HRDYL)</sub>	Delay time, DS low to UHPI_HRD empty			40 * 2H + 20 <sup>(3)</sup>	ns	
36	t <sub>d(HASL-HRDYH)</sub>	Delay time, UHPI_HAS low to UH	PI_HRDY high			12	ns

H = 0.5 \* SYSCLK2 period
DS refers to HSTROBE. HAD refers to UHPI\_HCNTL[0], UHPI\_HCNTL[1], UHPI\_HHWIL, and UHPI\_HRW.

Max delay is a best case, assuming no delays due to resource conflicts between UHPI and dMAX or CPU. UHPI\_HRDY should always (2) (3) be used to indicate when an access is complete instead of relying on these parameters.

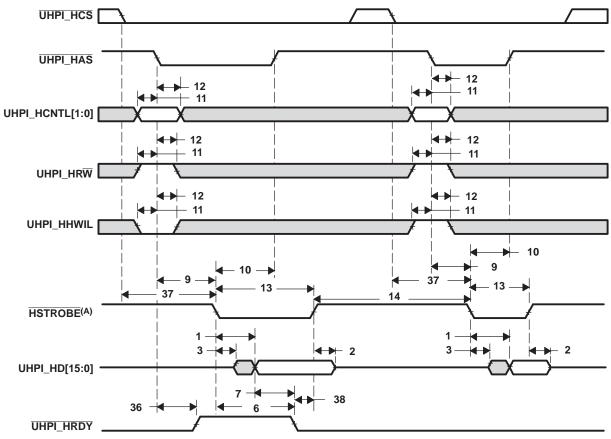




A. Depending on the type of write or read operation (HPID or HPIC), transitions on UHPI\_HRDY may or may not occur.

Figure 4-21. Non-Multiplexed Read/Write Timings

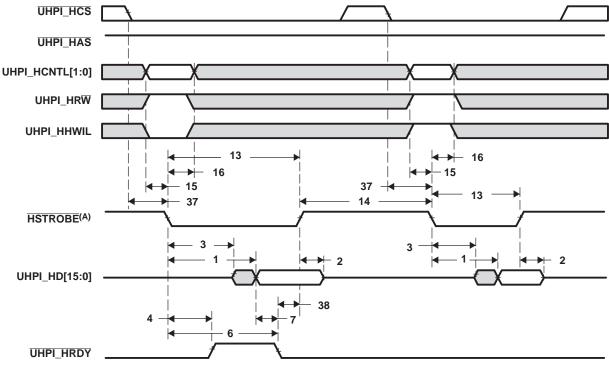




- A. See Figure 4-14.
- B. Depending on the type of write or read operation (HPID without auto-incrementing, HPIA, HPIC, or HPID with auto-incrementing) and the state of the FIFO, transitions on UHPI\_HRDY may or may not occur.

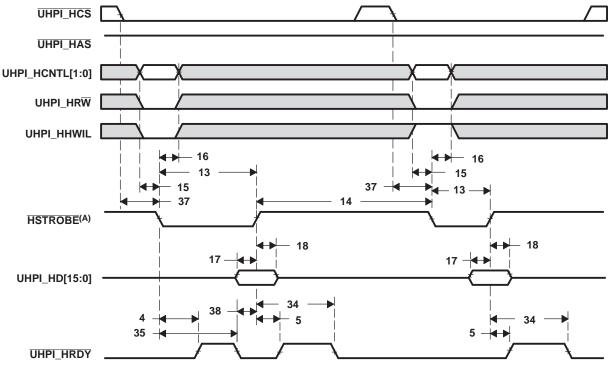
Figure 4-22. Multiplexed Read Timings Using UHPI\_HAS





- A. See Figure 4-14.
- B. Depending on the type of write or read operation (HPID without auto-incrementing, HPIA, HPIC, or HPID with auto-incrementing) and the state of the FIFO, transitions on UHPI\_HRDY may or may not occur.

Figure 4-23. Multiplexed Read Timings With UHPI\_HAS Held High



- A. See Figure 4-14.
- B. Depending on the type of write or read operation (HPID without auto-incrementing, HPIA, HPIC, or HPID with auto-incrementing) and the state of the FIFO, transitions on UHPI\_HRDY may or may not occur.

Figure 4-24. Multiplexed Write Timings With UHPI\_HAS Held High



# 4.13 Multichannel Serial Ports (McASP0, McASP1, and McASP2)

The McASP serial port is specifically designed for multichannel applications. Its key features are:

- Flexible clock and frame sync generation logic and on-chip dividers
- · Up to sixteen transmit or receive data pins and serializers
- · Large number of serial data format options, including:
  - TDM Frames with 2 to 32 time slots per frame (periodic) or 1 slot per frame (burst).
  - Time slots of 8,12,16, 20, 24, 28, and 32 bits.
  - First bit delay 0, 1, or 2 clocks.
  - MSB or LSB first bit order.
  - Left- or right-aligned data words within time slots
- DIT Mode (optional) with 384-bit Channel Status and 384-bit User Data registers.
- Extensive error-checking and mute generation logic
- All unused pins GPIO-capable

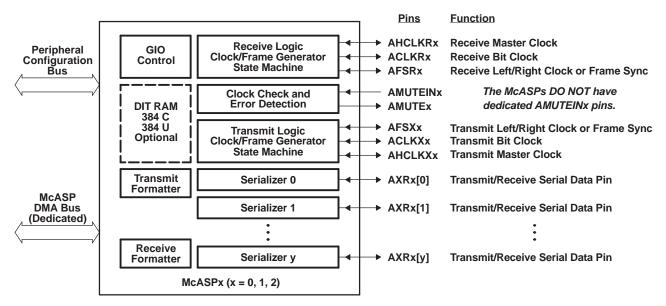


Figure 4-25. McASP Block Diagram



The three McASPs on C6727B have different configurations (see Table 4-19).

### Table 4-19. McASP Configurations on C6727B DSP

McASP	DIT	CLOCK PINS	DATA PINS	COMMENTS
McASP0	No	AHCLKX0/AHCLKX2, ACLKX0, AFSX0 AHCLKR0/AHCLKR1, ACLKR0, AFSR0	Up to 16	AHCLKX0/AHCLKX2 share pin. AHCLKR0/AHCLKR1 share pin.
McASP1	No	AHCLKX1, ACLKX1, AFSX1, ACLKR1, AFSR1	Up to 6	AHCLKR0/AHCLKR1 share pin
McASP2	Yes	ACLKX2, AFSX2, AHCLKR2, ACLKR2, AFSR2 (Only available on the C6727B.)	Up to 2	Full functionality on C6727B. On C6726B, functions only as DIT since only AHCLKX0/AHCLKX2 is available.

**NOTE:** The McASPs *do not* have dedicated AMUTEINx pins. Instead they can select one of the pins listed in Table 4-21, Table 4-22, and Table 4-23 to use as a mute input.



# 4.13.1 McASP Peripheral Registers Description(s)

Table 4-20 is a list of the McASP registers. For more information about these registers, see the TMS320C6727B DSP Multichannel Audio Serial Port (McASP) Reference Guide (literature number SPRU878).

Table 4-20. McASP Registers Accessed Through Peripheral Configuration Bus

McASP0 BYTE ADDRESS	McASP1 BYTE ADDRESS	McASP2 BYTE ADDRESS	REGISTER NAME	DESCRIPTION
		Device-Level Cor	figuration Registe	ers Controlling McASP
0x4000 0018	0x4000 001C	0x4000 0020	CFGMCASPx	Selects the peripheral pin to be used as AMUTEINx
		N	IcASP Internal Reg	gisters
0x4400 0000	0x4500 0000	0x4600 0000	PID	Peripheral identification register
0x4400 0004	0x4500 0004	0x4600 0004	PWRDEMU	Power down and emulation management register
0x4400 0010	0x4500 0010	0x4600 0010	PFUNC	Pin function register
0x4400 0014	0x4500 0014	0x4600 0014	PDIR	Pin direction register
0x4400 0018	0x4500 0018	0x4600 0018	PDOUT	Pin data output register
0x4400 001C	0x4500 001C	0x4600 001C	PDIN (reads)	Read returns: Pin data input register
			PDSET (writes)	Writes affect: Pin data set register (alternate write address: PDOUT)
0x4400 0020	0x4500 0020	0x4600 0020	PDCLR	Pin data clear register (alternate write address: PDOUT)
0x4400 0044	0x4500 0044	0x4600 0044	GBLCTL	Global control register
0x4400 0048	0x4500 0048	0x4600 0048	AMUTE	Audio mute control register
0x4400 004C	0x4500 004C	0x4600 004C	DLBCTL	Digital loopback control register
0x4400 0050	0x4500 0050	0x4600 0050	DITCTL	DIT mode control register
0x4400 0060	0x4500 0060	0x4600 0060	RGBLCTL	Receiver global control register: Alias of GBLCTL, only receive bits are affected - allows receiver to be reset independently from transmitter
0x4400 0064	0x4500 0064	0x4600 0064	RMASK	Receive format unit bit mask register
0x4400 0068	0x4500 0068	0x4600 0068	RFMT	Receive bit stream format register
0x4400 006C	0x4500 006C	0x4600 006C	AFSRCTL	Receive frame sync control register
0x4400 0070	0x4500 0070	0x4600 0070	ACLKRCTL	Receive clock control register
0x4400 0074	0x4500 0074	0x4600 0074	AHCLKRCTL	Receive high-frequency clock control register
0x4400 0078	0x4500 0078	0x4600 0078	RTDM	Receive TDM time slot 0-31 register
0x4400 007C	0x4500 007C	0x4600 007C	RINTCTL	Receiver interrupt control register
0x4400 0080	0x4500 0080	0x4600 0080	RSTAT	Receiver status register
0x4400 0084	0x4500 0084	0x4600 0084	RSLOT	Current receive TDM time slot register
0x4400 0088	0x4500 0088	0x4600 0088	RCLKCHK	Receive clock check control register
0x4400 008C	0x4500 008C	0x4600 008C	REVTCTL	Receiver DMA event control register
0x4400 00A0	0x4500 00A0	0x4600 00A0	XGBLCTL	Transmitter global control register. Alias of GBLCTL, only transmit bits are affected - allows transmitter to be reset independently from receiver
0x4400 00A4	0x4500 00A4	0x4600 00A4	XMASK	Transmit format unit bit mask register
0x4400 00A8	0x4500 00A8	0x4600 00A8	XFMT	Transmit bit stream format register
0x4400 00AC	0x4500 00AC	0x4600 00AC	AFSXCTL	Transmit frame sync control register
0x4400 00B0	0x4500 00B0	0x4600 00B0	ACLKXCTL	Transmit clock control register
0x4400 00B4	0x4500 00B4	0x4600 00B4	AHCLKXCTL	Transmit high-frequency clock control register
0x4400 00B8	0x4500 00B8	0x4600 00B8	XTDM	Transmit TDM time slot 0-31 register
0x4400 00BC	0x4500 00BC	0x4600 00BC	XINTCTL	Transmitter interrupt control register
0x4400 00C0	0x4500 00C0	0x4600 00C0	XSTAT	Transmitter status register
0x4400 00C4	0x4500 00C4	0x4600 00C4	XSLOT	Current transmit TDM time slot register



# Table 4-20. McASP Registers Accessed Through Peripheral Configuration Bus (continued)

McASP0 BYTE ADDRESS	McASP1 BYTE ADDRESS	McASP2 BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0x4400 00C8	0x4500 00C8	0x4600 00C8	XCLKCHK	Transmit clock check control register
0x4400 00CC	0x4500 00CC	0x4600 00CC	XEVTCTL	Transmitter DMA event control register
_	_	0x4600 0100	DITCSRA0	Left channel status register 0
_	_	0x4600 0104	DITCSRA1	Left channel status register 1
_	_	0x4600 0108	DITCSRA2	Left channel status register 2
_	_	0x4600 010C	DITCSRA3	Left channel status register 3
_	_	0x4600 0110	DITCSRA4	Left channel status register 4
_	_	0x4600 0114	DITCSRA5	Left channel status register 5
_	_	0x4600 0118	DITCSRB0	Right channel status register 0
_	_	0x4600 011C	DITCSRB1	Right channel status register 1
_	_	0x4600 0120	DITCSRB2	Right channel status register 2
_	_	0x4600 0124	DITCSRB3	Right channel status register 3
_	_	0x4600 0128	DITCSRB4	Right channel status register 4
_	_	0x4600 012C	DITCSRB5	Right channel status register 5
_	_	0x4600 0130	DITUDRA0	Left channel user data register 0
_	_	0x4600 0134	DITUDRA1	Left channel user data register 1
_	_	0x4600 0138	DITUDRA2	Left channel user data register 2
_	_	0x4600 013C	DITUDRA3	Left channel user data register 3
_	_	0x4600 0140	DITUDRA4	Left channel user data register 4
_	_	0x4600 0144	DITUDRA5	Left channel user data register 5
_	_	0x4600 0148	DITUDRB0	Right channel user data register 0
_	_	0x4600 014C	DITUDRB1	Right channel user data register 1
_	_	0x4600 0150	DITUDRB2	Right channel user data register 2
_	_	0x4600 0154	DITUDRB3	Right channel user data register 3
_	_	0x4600 0158	DITUDRB4	Right channel user data register 4
_	_	0x4600 015C	DITUDRB5	Right channel user data register 5
0x4400 0180	0x4500 0180	0x4600 0180	SRCTL0	Serializer control register 0
0x4400 0184	0x4500 0184	0x4600 0184	SRCTL1	Serializer control register 1
0x4400 0188	0x4500 0188	_	SRCTL2	Serializer control register 2
0x4400 018C	0x4500 018C	_	SRCTL3	Serializer control register 3
0x4400 0190	0x4500 0190	_	SRCTL4	Serializer control register 4
0x4400 0194	0x4500 0194	_	SRCTL5	Serializer control register 5
0x4400 0198	_	_	SRCTL6	Serializer control register 6
0x4400 019C	_	_	SRCTL7	Serializer control register 7
0x4400 01A0	_	_	SRCTL8	Serializer control register 8
0x4400 01A4	_	_	SRCTL9	Serializer control register 9
0x4400 01A8	_	_	SRCTL10	Serializer control register 10
0x4400 01AC	_	_	SRCTL11	Serializer control register 11
0x4400 01B0	_	_	SRCTL12	Serializer control register 12
0x4400 01B4	_	_	SRCTL13	Serializer control register 13
0x4400 01B8	_	_	SRCTL14	Serializer control register 14
0x4400 01BC	_	_	SRCTL15	Serializer control register 15
0x4400 0200	0x4500 0200	0x4600 0200	XBUF0 <sup>(1)</sup>	Transmit buffer register for serializer 0
0x4400 0204	0x4500 0204	0x4600 0204	XBUF1 (1)	Transmit buffer register for serializer 1
0x4400 0208	0x4500 0208	_	XBUF2 <sup>(1)</sup>	Transmit buffer register for serializer 2

<sup>(1)</sup> Writes to XRBUF originate from peripheral configuration bus only when XBUSEL = 1 in XFMT.

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# Table 4-20. McASP Registers Accessed Through Peripheral Configuration Bus (continued)

McASP0 BYTE ADDRESS	McASP1 BYTE ADDRESS	McASP2 BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0x4400 020C	0x4500 020C	-	XBUF3 <sup>(1)</sup>	Transmit buffer register for serializer 3
0x4400 0210	0x4500 0210	-	XBUF4 <sup>(1)</sup>	Transmit buffer register for serializer 4
0x4400 0214	0x4500 0214	-	XBUF5 <sup>(1)</sup>	Transmit buffer register for serializer 5
0x4400 0218	_	-	XBUF6 <sup>(1)</sup>	Transmit buffer register for serializer 6
0x4400 021C	_	-	XBUF7 <sup>(1)</sup>	Transmit buffer register for serializer 7
0x4400 0220	_	_	XBUF8 <sup>(1)</sup>	Transmit buffer register for serializer 8
0x4400 0224	_	-	XBUF9 <sup>(1)</sup>	Transmit buffer register for serializer 9
0x4400 0228	_	-	XBUF10 <sup>(1)</sup>	Transmit buffer register for serializer 10
0x4400 022C	_	-	XBUF11 <sup>(1)</sup>	Transmit buffer register for serializer 11
0x4400 0230	_	-	XBUF12 <sup>(1)</sup>	Transmit buffer register for serializer 12
0x4400 0234	_	_	XBUF13 <sup>(1)</sup>	Transmit buffer register for serializer 13
0x4400 0238	_	_	XBUF14 <sup>(1)</sup>	Transmit buffer register for serializer 14
0x4400 023C	_	_	XBUF15 <sup>(1)</sup>	Transmit buffer register for serializer 15
0x4400 0280	0x4500 0280	0x4600 0280	RBUF0 <sup>(2)</sup>	Receive buffer register for serializer 0
0x4400 0284	0x4500 0284	0x4600 0284	RBUF1 <sup>(3)</sup>	Receive buffer register for serializer 1
0x4400 0288	0x4500 0288	-	RBUF2 <sup>(3)</sup>	Receive buffer register for serializer 2
0x4400 028C	0x4500 028C	-	RBUF3 <sup>(3)</sup>	Receive buffer register for serializer 3
0x4400 0290	0x4500 0290	-	RBUF4 <sup>(3)</sup>	Receive buffer register for serializer 4
0x4400 0294	0x4500 0294	-	RBUF5 <sup>(3)</sup>	Receive buffer register for serializer 5
0x4400 0298	_	-	RBUF6 <sup>(3)</sup>	Receive buffer register for serializer 6
0x4400 029C	-	-	RBUF7 <sup>(3)</sup>	Receive buffer register for serializer 7
0x4400 02A0	-	-	RBUF8 <sup>(3)</sup>	Receive buffer register for serializer 8
0x4400 02A4	_	-	RBUF9 <sup>(3)</sup>	Receive buffer register for serializer 9
0x4400 02A8	_	-	RBUF10 <sup>(3)</sup>	Receive buffer register for serializer 10
0x4400 02AC	_	_	RBUF11 <sup>(3)</sup>	Receive buffer register for serializer 11
0x4400 02B0	_	-	RBUF12 <sup>(3)</sup>	Receive buffer register for serializer 12
0x4400 02B4	_	-	RBUF13 <sup>(3)</sup>	Receive buffer register for serializer 13
0x4400 02B8	_	_	RBUF14 <sup>(3)</sup>	Receive buffer register for serializer 14
0x4400 02BC	_	_	RBUF15 <sup>(3)</sup>	Receive buffer register for serializer 15

Reads from XRBUF originate on peripheral configuration bus only when RBUSEL = 1 in RFMT. Reads from XRBUF originate on peripheral configuration bus only when RBUSEL = 1 in RFMT.



Figure 4-26 shows the bit layout of the CFGMCASP0 register and Table 4-21 contains a description of the bits.

31				8		
Reserved						
7		3	2	0		
	Reserved	AM	UTEIN0			
			R	/W, 0		

LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

### Figure 4-26. CFGMCASP0 Register Bit Layout (0x4000 0018)

# Table 4-21. CFGMCASP0 Register Bit Field Description (0x4000 0018)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION
31:3	Reserved	N/A	N/A	Reads are indeterminate. Only 0s should be written to these bits.
2:0	AMUTEIN0	0	R/W	AMUTEINO Selects the source of the input to the McASPO mute input.  000 = Select the input to be a constant '0'  001 = Select the input from AXR0[7]/SPI1_CLK  010 = Select the input from AXR0[8]/AXR1[5]/SPI1_SOMI  011 = Select the input from AXR0[9]/AXR1[4]/SPI1_SIMO  100 = Select the input from AHCLKR2  101 = Select the input from SPI0_SIMO  110 = Select the input from SPI0_SCS/12C1_SCL  111 = Select the input from SPI0_ENA/12C1_SDA

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Figure 4-27 shows the bit layout of the CFGMCASP1 register and Table 4-22 contains a description of the bits.

31				8			
	Reserved						
7		2	2	0			
1	Reserved		ΔΜ	UTEIN1			
	Reserved			R/W, 0			
			F	₹/VV, U			

LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

# Figure 4-27. CFGMCASP1 Register Bit Layout (0x4000 001C)

# Table 4-22. CFGMCASP1 Register Bit Field Description (0x4000 001C)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION
31:3	Reserved	N/A	N/A	Reads are indeterminate. Only 0s should be written to these bits.
2:0	AMUTEIN1	0	R/W	AMUTEIN1 Selects the source of the input to the McASP1 mute input.  000 = Select the input to be a constant '0'  001 = Select the input from AXR0[7]/SPI1_CLK  010 = Select the input from AXR0[8]/AXR1[5]/SPI1_SOMI  011 = Select the input from AXR0[9]/AXR1[4]/SPI1_SIMO  100 = Select the input from AHCLKR2  101 = Select the input from SPI0_SIMO  110 = Select the input from SPI0_SCS/I2C1_SCL  111 = Select the input from SPI0_ENA/I2C1_SDA



Figure 4-28 shows the bit layout of the CFGMCASP2 register and Table 4-23 contains a description of the bits.

31				8			
	Reserved						
7		3	2	0			
	Reserved			UTEIN2			
R/W, 0							

LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

# Figure 4-28. CFGMCASP2 Register Bit Layout (0x4000 0020)

# Table 4-23. CFGMCASP2 Register Bit Field Description (0x4000 0020)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION
31:3	Reserved	N/A	N/A	Reads are indeterminate. Only 0s should be written to these bits.
2:0	AMUTEIN2	0	R/W	AMUTEIN2 Selects the source of the input to the McASP2 mute input.  000 = Select the input to be a constant '0'  001 = Select the input from AXR0[7]/SPI1_CLK  010 = Select the input from AXR0[8]/AXR1[5]/SPI1_SOMI  011 = Select the input from AXR0[9]/AXR1[4]/SPI1_SIMO  100 = Select the input from AHCLKR2  101 = Select the input from SPI0_SIMO  110 = Select the input from SPI0_SCS/I2C1_SCL  111 = Select the input from SPI0_ENA/I2C1_SDA



### 4.13.2 McASP Electrical Data/Timing

#### 4.13.2.1 Multichannel Serial Port (McASP) Timing

Table 4-24 and Table 4-25 assume testing over recommended operating conditions (see Figure 4-29 and Figure 4-30).

Table 4-24. McASP Timing Requirements<sup>(1)</sup> (2)

NO.		PARAMETER	MIN	TYP	MAX	UNIT
1		Cycle time, AHCLKR external, AHCLKR input	20			50
1	t <sub>c(AHCKRX)</sub>	Cycle time, AHCLKX external, AHCLKX input	20			ns
2	2	Pulse duration, AHCLKR external, AHCLKR input	7.5			9
2	t <sub>w(AHCKRX)</sub>	Pulse duration, AHCLKX external, AHCLKX input	7.5			ns
3		Cycle time, ACLKR external, ACLKR input	greater of 2P or 20 ns			9
3	t <sub>c(ACKRX)</sub>	Cycle time, ACLKX external, ACLKX input greater of 2P or 20 ns				ns
4		Pulse duration, ACLKR external, ACLKR input	10			9
4	t <sub>w(ACKRX)</sub>	Pulse duration, ACLKX external, ACLKX input	10			ns
		Setup time, AFSR input to ACLKR internal	8			
		Setup time, AFSX input to ACLKX internal	8			
_	t <sub>su(AFRXC-ACKRX)</sub>	Setup time, AFSR input to ACLKR external input	3			
5		Setup time, AFSX input to ACLKX external input	3			ns
		Setup time, AFSR input to ACLKR external output	3			
		Setup time, AFSX input to ACLKX external output	3			
		Hold time, AFSR input after ACLKR internal	0			
		Hold time, AFSX input after ACLKX internal	0			
0	4	Hold time, AFSR input after ACLKR external input	3			
6	t <sub>h(ACKRX-AFRX)</sub>	Hold time, AFSX input after ACLKX external input	3			ns
		Hold time, AFSR input after ACLKR external output	3			
		Hold time, AFSX input after ACLKX external output	3			
		Setup time, AXRn input to ACLKR internal	8			
7	t <sub>su(AXR-ACKRX)</sub>	Setup time, AXRn input to ACLKR external input	3			ns
	,	etup time, AXRn input to ACLKR external output 3				
		Hold time, AXRn input after ACLKR internal	3			
8	t <sub>h(ACKRX-AXR)</sub>	Hold time, AXRn input after ACLKR external input	3			ns
		Hold time, AXRn input after ACLKR external output	3			

<sup>(1)</sup> ACLKX internal – ACLKXCTL.CLKXM = 1, PDIR.ACLKX = 1 ACLKX external input – ACLKXCTL.CLKXM = 0, PDIR.ACLKX = 0 ACLKX external output – ACLKXCTL.CLKXM = 0, PDIR.ACLKX = 1 ACLKR internal – ACLKRCTL.CLKRM = 1, PDIR.ACLKR = 1 ACLKR external input – ACLKRCTL.CLKRM = 0, PDIR.ACLKR = 0 ACLKR external output – ACLKRCTL.CLKRM = 0, PDIR.ACLKR = 1

(2) P = SYSCLK2 period



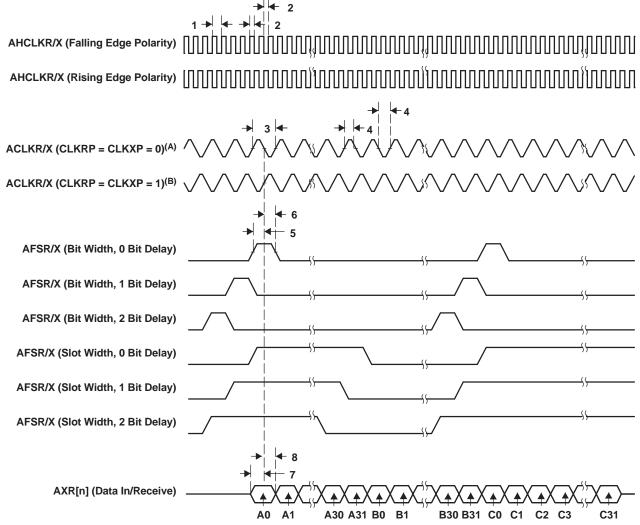
# Table 4-25. McASP Switching Characteristics<sup>(1)</sup>

NO.		PARAMETER	MIN	TYP MA	X UNIT
		Cycle time, AHCLKR internal, AHCLKR output	20		
0		Cycle time, AHCLKR external, AHCLKR output	20		
9	<sup>T</sup> c(AHCKRX)	Cycle time, AHCLKX internal, AHCLKX output	20		ns
	t <sub>c(AHCKRX)</sub> t <sub>c(AHCKRX)</sub> t <sub>w(AHCKRX)</sub> t <sub>t<sub>c(ACKRX)</sub></sub>	Cycle time, AHCLKX external, AHCLKX output	20		
	Cycle time, AHCLKR internal, AHCLKR output Cycle time, AHCLKR external, AHCLKR output Cycle time, AHCLKX internal, AHCLKX output  Pulse duration, AHCLKX internal, AHCLKX output  Cycle time, AHCLKX internal, AHCLKX output  Pulse duration, AHCLKX internal, AHCLKX output  Cycle time, AHCLKX internal, AHCLKX output  Pulse duration, AHCLKX internal, AHCLKX output  Cycle time, ACLKR internal, AHCLKX output  Cycle time, ACLKR internal, ACLKR output  Cycle time, ACLKR internal, ACLKR output  Cycle time, ACLKX external, ACLKX output  Pulse duration, ACLKR internal, ACLKX output  Cycle time, ACLKX external, ACLKX output  Cycle time, ACLKX internal, ACLKX output  Cycle time, ACLKX internal, ACLKX output  Cycle time, ACLKX external, ACLKX output  Cycle time, ACLKX internal, ACLKX output  Cycle time, ACLKX external, ACLKX output  Cycle time, ACLKX external input, AFSR output  Delay time, ACLKX external input, AFSR output  Delay time, ACLKX external input, AFSR output  Delay time, ACLKX external input, AFSX output  Delay time, ACLKX external output, AFSX output  Delay time, ACLKX external output, AFSX output  Delay time, ACLKX external output, AFSX output  Delay time, ACLKX external input, AFSX output  Delay time, ACLKX external input, AFSX output  Delay time, ACLKX external output, AFSX output  Delay time, ACLKX exte	Pulse duration, AHCLKR internal, AHCLKR output	(AHR/2) - 2.5 <sup>(2)</sup>		
40		Pulse duration, AHCLKR external, AHCLKR output	(AHR/2) - 2.5 <sup>(2)</sup>		
10		(AHX/2) - 2.5 <sup>(3)</sup>		ns	
		Pulse duration, AHCLKX external, AHCLKX output	$(AHX/2) - 2.5^{(3)}$		
		Cycle time, ACLKR internal, ACLKR output	greater of 2P or 20 ns <sup>(4)</sup>		
11	t a suma	Cycle time, ACLKR external, ACLKR output	greater of 2P or 20 ns <sup>(4)</sup>		ns
• • • • • • • • • • • • • • • • • • • •	*c(ACKRX)	Cycle time, ACLKX internal, ACLKX output	greater of 2P or 20 ns <sup>(4)</sup>		113
		Cycle time, ACLKX external, ACLKX output	greater of 2P or 20 ns (4)		
		Pulse duration, ACLKR internal, ACLKR output	$(AR/2) - 2.5^{(5)}$		
12	•	Pulse duration, ACLKR external, ACLKR output	$(AR/2) - 2.5^{(5)}$		ns
12	¹w(ACKRX)	Pulse duration, ACLKX internal, ACLKX output	$(AX/2) - 2.5^{(6)}$		115
		Pulse duration, ACLKX external, ACLKX output	$(AX/2) - 2.5^{(6)}$		
		Delay time, ACLKR internal, AFSR output			5
		Delay time, ACLKX internal, AFSX output			5
		Delay time, ACLKR external input, AFSR output		1	0
		Delay time, ACLKX external input, AFSX output		1	0
		Delay time, ACLKR external output, AFSR output		1	0
13	t	Delay time, ACLKX external output, AFSX output		1	0 ns
13	'd(ACKRX-FRX)	Delay time, ACLKR internal, AFSR output	-2		113
		Delay time, ACLKX internal, AFSX output	-2		
		Delay time, ACLKR external input, AFSR output	0		
		Delay time, ACLKX external input, AFSX output	0		
		Delay time, ACLKR external output, AFSR output	0		
		Delay time, ACLKX external output, AFSX output	0		
		Delay time, ACLKX internal, AXRn output			5
14	t <sub>d(ACLKX-AXRV)</sub>	Delay time, ACLKX external input, AXRn output		1	0 ns
		Delay time, ACLKX external output, AXRn output	2.4	0	
·		Disable time, ACLKX internal, AXRn output		3.5	
15	t <sub>dis(ACKX-AXRHZ)</sub>	Disable time, ACLKX external input, AXRn output		3.5	ns
		Disable time, ACLKX external output, AXRn output		3.5	

(1) ACLKX internal – ACLKXCTL.CLKXM = 1, PDIR.ACLKX = 1 ACLKX external input – ACLKXCTL.CLKXM = 0, PDIR.ACLKX = 0 ACLKX external output – ACLKXCTL.CLKXM = 0, PDIR.ACLKX = 1 ACLKR internal – ACLKRCTL.CLKRM = 1, PDIR.ACLKR = 1 ACLKR external input – ACLKRCTL.CLKRM = 0, PDIR.ACLKR = 0 ACLKR external output – ACLKRCTL.CLKRM = 0, PDIR.ACLKR = 1

- (2) AHR Cycle time, AHCLKR.
- (3) AHX Cycle time, AHCLKX.
- (4) P = SYSCLK2 period
- (5) AR ACLKR period.
- (6) AX ACLKX period.

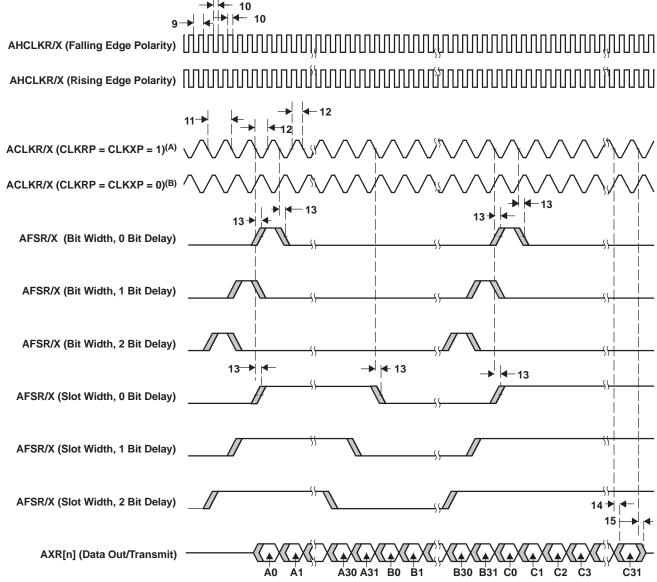




- A. For CLKRP = CLKXP = 0, the McASP transmitter is configured for rising edge (to shift data out) and the McASP receiver is configured for falling edge (to shift data in).
- B. For CLKRP = CLKXP = 1, the McASP transmitter is configured for falling edge (to shift data out) and the McASP receiver is configured for rising edge (to shift data in).

Figure 4-29. McASP Input Timings





- A. For CLKRP = CLKXP = 1, the McASP transmitter is configured for falling edge (to shift data out) and the McASP receiver is configured for rising edge (to shift data in).
- B. For CLKRP = CLKXP = 0, the McASP transmitter is configured for rising edge (to shift data out) and the McASP receiver is configured for falling edge (to shift data in).

Figure 4-30. McASP Output Timings



#### 4.14 Serial Peripheral Interface Ports (SPI0, SPI1)

#### 4.14.1 SPI Device-Specific Information

Figure 4-31 is a block diagram of the SPI module, which is a simple shift register and buffer plus control logic. Data is written to the shift register before transmission occurs and is read from the buffer at the end of transmission. The SPI can operate either as a master, in which case, it initiates a transfer and drives the SPIx\_CLK pin, or as a slave. Four clock phase and polarity options are supported as well as many data formatting options.

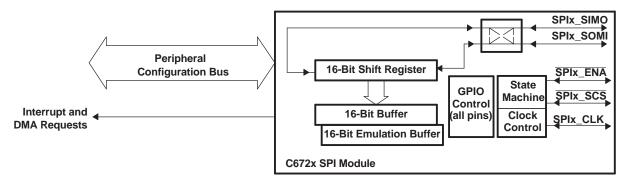


Figure 4-31. Block Diagram of SPI Module

The SPI supports 3-, 4-, and 5-pin operation with three basic pins (SPIx\_CLK, SPIx\_SIMO, and SPIx SOMI) and two optional pins (SPIx SCS, SPIx ENA).

The optional SPIx\_SCS (Slave Chip Select) pin is most useful to enable in slave mode when there are other slave devices on the same SPI port. The C6727B will only shift data and drive the SPIx\_SOMI pin when SPIx\_SCS is held low.

In slave mode, SPIx\_ENA is an optional output and can be driven in either a push-pull or open-drain manner. The SPIx\_ENA output provides the status of the internal transmit buffer (SPIDATO/1 registers). In four-pin mode with the enable option, SPIx\_ENA is asserted only when the transmit buffer is full, indicating that the slave is ready to begin another transfer. In five-pin mode, the SPIx\_ENA is additionally qualified by SPIx\_SCS being asserted. This allows a single handshake line to be shared by multiple slaves on the same SPI bus.

In master mode, the SPIx\_ENA pin is an optional input and the master can be configured to delay the start of the next transfer until the slave asserts SPIx\_ENA. The addition of this handshake signal simplifies SPI communications and, on average, increases SPI bus throughput since the master does not need to delay each transfer long enough to allow for the worst-case latency of the slave device. Instead, each transfer can begin as soon as both the master and slave have actually serviced the previous SPI transfer.



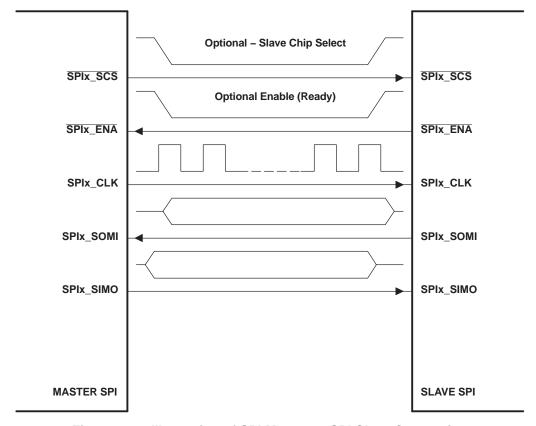


Figure 4-32. Illustration of SPI Master-to-SPI Slave Connection



# 4.14.2 SPI Peripheral Registers Description(s)

Table 4-26 is a list of the SPI registers.

# **Table 4-26. SPIx Configuration Registers**

SPI0 BYTE ADDRESS	SPI1 BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0x4700 0000	0x4800 0000	SPIGCR0	Global Control Register 0
0x4700 0004	0x4800 0004	SPIGCR1	Global Control Register 1
0x4700 0008	0x4800 0008	SPIINT0	Interrupt Register
0x4700 000C	0x4800 000C	SPILVL	Interrupt Level Register
0x4700 0010	0x4800 0010	SPIFLG	Flag Register
0x4700 0014	0x4800 0014	SPIPC0	Pin Control Register 0 (Pin Function)
0x4700 0018	0x4800 0018	SPIPC1	Pin Control Register 1 (Pin Direction)
0x4700 001C	0x4800 001C	SPIPC2	Pin Control Register 2 (Pin Data In)
0x4700 0020	0x4800 0020	SPIPC3	Pin Control Register 3 (Pin Data Out)
0x4700 0024	0x4800 0024	SPIPC4	Pin Control Register 4 (Pin Data Set)
0x4700 0028	0x4800 0028	SPIPC5	Pin Control Register 5 (Pin Data Clear)
0x4700 002C	0x4800 002C	Reserved	Reserved - Do not write to this register
0x4700 0030	0x4800 0030	Reserved	Reserved - Do not write to this register
0x4700 0034	0x4800 0034	Reserved	Reserved - Do not write to this register
0x4700 0038	0x4800 0038	SPIDAT0	Shift Register 0 (without format select)
0x4700 003C	0x4800 003C	SPIDAT1	Shift Register 1 (with format select)
0x4700 0040	0x4800 0040	SPIBUF	Buffer Register
0x4700 0044	0x4800 0044	SPIEMU	Emulation Register
0x4700 0048	0x4800 0048	SPIDELAY	Delay Register
0x4700 004C	0x4800 004C	SPIDEF	Default Chip Select Register
0x4700 0050	0x4800 0050	SPIFMT0	Format Register 0
0x4700 0054	0x4800 0054	SPIFMT1	Format Register 1
0x4700 0058	0x4800 0058	SPIFMT2	Format Register 2
0x4700 005C	0x4800 005C	SPIFMT3	Format Register 3
0x4700 0060	0x4800 0060	TGINTVECT0	Interrupt Vector for SPI INT0
0x4700 0064	0x4800 0064	TGINTVECT1	Interrupt Vector for SPI INT1



### 4.14.3 SPI Electrical Data/Timing

## 4.14.3.1 Serial Peripheral Interface (SPI) Timing

Table 4-27 through Table 4-34 assume testing over recommended operating conditions (see Figure 4-33 through Figure 4-36).

Table 4-27. General Timing Requirements for SPIx Master Modes<sup>(1)</sup>

NO.		PARAME	ETER	MIN	TYP M	٩X	UNIT
1	t <sub>c(SPC)M</sub>	Cycle Time, SPIx_CLK,	All Master Modes	greater of 8P or 100 ns	25	6P	ns
2	t <sub>w(SPCH)M</sub>	Pulse Width High, SPIx_	CLK, All Master Modes	greater of 4P or 45 ns			ns
3	t <sub>w(SPCL)M</sub>	Pulse Width Low, SPIx_	CLK, All Master Modes	greater of 4P or 45 ns			ns
			Polarity = 0, Phase = 0, to SPIx_CLK rising	2P			
4	tuania anavi	Delay, initial data bit valid on SPIx_SIMO to	Polarity = 0, Phase = 1, to SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> + 2P			ns
4	td(SIMO_SPC)M	initial edge on SPIx_CLK <sup>(2)</sup>	Polarity = 1, Phase = 0, to SPIx_CLK falling	2P			113
			Polarity = 1, Phase = 1, to SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> + 2P			
			Polarity = 0, Phase = 0, from SPIx_CLK rising			15	
5	twopo omovn	Delay, subsequent bits valid on SPIx_SIMO	Polarity = 0, Phase = 1, from SPIx_CLK falling			15	ns
	t <sub>d</sub> (SPC_SIMO)M	after transmit edge of SPIx_CLK	Polarity = 1, Phase = 0, from SPIx_CLK falling			15	113
			Polarity = 1, Phase = 1, from SPIx_CLK rising			15	
	$\begin{array}{c} \text{SF} \\ t_{\text{oh}(\text{SPC\_SIMO})M} \\ \text{SF} \end{array}$	Output hold time, SPIx_SIMO valid after receive edge of SPIxCLK, except for final bit <sup>(3)</sup>	Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> - 10			
6			Polarity = 0, Phase = 1, from SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> - 10			ns
			Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> - 10			110
			Polarity = 1, Phase = 1, from SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> - 10			
			Polarity = 0, Phase = 0, to SPIx_CLK falling	0.5P + 15			
7	t	Input Setup Time, SPIx_SOMI valid	Polarity = 0, Phase = 1, to SPIx_CLK rising	0.5P + 15			ns
,	t <sub>su(SOMI_SPC)M</sub>	before receive edge of SPIx_CLK	Polarity = 1, Phase = 0, to SPIx_CLK rising	0.5P + 15			113
			Polarity = 1, Phase = 1, to SPIx_CLK falling	0.5P + 15			
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5P + 5			
8	tu (one commit	Input Hold Time, SPIx_SOMI valid after	Polarity = 0, Phase = 1, from SPIx_CLK rising	0.5P + 5			ns
0	tih(SPC_SOMI)M	receive edge of SPIx_CLK	Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5P + 5			115
			Polarity = 1, Phase = 1, from SPIx_CLK falling	0.5P + 5			

P = SYSCLK2 period

<sup>(2)</sup> First bit may be MSB or LSB depending upon SPI configuration. MO(0) refers to first bit and MO(n) refers to last bit output on SPIx\_SIMO. MI(0) refers to the first bit input and MI(n) refers to the last bit input on SPIx\_SOMI.

<sup>(3)</sup> The final data bit will be held on the SPIx\_SIMO pin until the SPIDAT0 or SPIDAT1 register is written with new data.



# Table 4-28. General Timing Requirements for SPIx Slave Modes<sup>(1)</sup>

NO.		PARAM	ETER	MIN	TYP	MAX	UNIT
9	t <sub>c(SPC)S</sub>	Cycle Time, SPIx_CLK,	All Slave Modes	greater of 8P or 100 ns		256P	ns
10	t <sub>w(SPCH)S</sub>	Pulse Width High, SPIx_	CLK, All Slave Modes	greater of 4P or 45 ns			ns
11	t <sub>w(SPCL)S</sub>	Pulse Width Low, SPIx_	CLK, All Slave Modes	greater of 4P or 45 ns			ns
		Setup time, transmit	Polarity = 0, Phase = 0, to SPIx_CLK rising	2P			
12	t(OOM) ODO)O	data written to SPI and output onto	Polarity = 0, Phase = 1, to SPIx_CLK rising	2P			ns
12	t <sub>su(SOMI_SPC)S</sub>	SPIx_SOMI pin before initial clock edge from master. (2) (3)	Polarity = 1, Phase = 0, to SPIx_CLK falling	2P			110
		master.	Polarity = 1, Phase = 1, to SPIx_CLK falling	2P			
			Polarity = 0, Phase = 0, from SPIx_CLK rising			2P + 15	
13	t <sub>d(SPC_SOMI)S</sub>	Delay, subsequent bits valid on SPIx_SOMI	Polarity = 0, Phase = 1, from SPIx_CLK falling			2P + 15	ns
10	d(SPC_SOMI)S	after transmit edge of SPIx_CLK	Polarity = 1, Phase = 0, from SPIx_CLK falling			2P + 15	110
			Polarity = 1, Phase = 1, from SPIx_CLK rising			2P + 15	
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5t <sub>c(SPC)S</sub> - 10			
14		Output hold time, SPIx_SOMI valid after receive edge of	Polarity = 0, Phase = 1, from SPIx_CLK rising	0.5t <sub>c(SPC)S</sub> - 10			ns
14	toh(SPC_SOMI)S	SPIxCLK, except for final bit (4)	Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5t <sub>c(SPC)S</sub> - 10			115
			Polarity = 1, Phase = 1, from SPIx_CLK falling	0.5t <sub>c(SPC)S</sub> - 10			
			Polarity = 0, Phase = 0, to SPIx_CLK falling	0.5P + 15			
15		Input Setup Time, SPIx_SIMO valid	Polarity = 0, Phase = 1, to SPIx_CLK rising	0.5P + 15			20
10	t <sub>su(SIMO_SPC)S</sub>	before receive edge of SPIx_CLK	Polarity = 1, Phase = 0, to SPIx_CLK rising	0.5P + 15			ns
			Polarity = 1, Phase = 1, to SPIx_CLK falling	0.5P + 15			
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5P + 5			
10		Input Hold Time, SPIx_SIMO valid after	Polarity = 0, Phase = 1, from SPIx_CLK rising	0.5P + 5			
16	t <sub>ih</sub> (SPC_SIMO)S	receive edge of SPIx_CLK	Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5P + 5			ns
			Polarity = 1, Phase = 1, from SPIx_CLK falling	0.5P + 5			

<sup>(1)</sup> P = SYSCLK2 period

<sup>(2)</sup> First bit may be MSB or LSB depending upon SPI configuration. SO(0) refers to first bit and SO(n) refers to last bit output on SPIx\_SOMI. SI(0) refers to the first bit input and SI(n) refers to the last bit input on SPIx\_SIMO.

<sup>(3)</sup> Measured from the termination of the write of new data to the SPI module, as evidenced by new output data appearing on the SPIx\_SOMI pin. In analyzing throughput requirements, additional internal bus cycles must be accounted for to allow data to be written to the SPI module by either the DSP CPU or the dMAX.

<sup>(4)</sup> The final data bit will be held on the SPIx\_SOMI pin until the SPIDAT0 or SPIDAT1 register is written with new data.



# Table 4-29. Additional (1) SPI Master Timings, 4-Pin Enable Option (2)(3)

NO.		PARAMETER	R	MIN	TYP	MAX	UNIT
	17 t <sub>d(ENA_SPC)M</sub> Delay from slave asson SPIx_ENA active to fifrom master. (4)		Polarity = 0, Phase = 0, to SPIx_CLK rising			3P + 15	
17		Delay from slave assertion of	Polarity = 0, Phase = 1, to SPIx_CLK rising		0.	5t <sub>c(SPC)M</sub> + 3P + 15	
17			Polarity = 1, Phase = 0, to SPIx_CLK falling			3P + 15	ns
			Polarity = 1, Phase = 1, to SPIx_CLK falling		0.	5t <sub>c(SPC)M</sub> + 3P + 15	
			Polarity = 0, Phase = 0, from SPIx_CLK falling			0.5t <sub>c(SPC)M</sub>	
18	<u> </u>	Max delay for slave to deassert SPIx_ENA after final SPIx_CLK	Polarity = 0, Phase = 1, from SPIx_CLK falling			0	
10	<sup>t</sup> d(SPC_ENA)M	edge to ensure master does not begin the next transfer. (5)	Polarity = 1, Phase = 0, from SPIx_CLK rising			0.5t <sub>c(SPC)M</sub>	ns
			Polarity = 1, Phase = 1, from SPIx_CLK rising			0	

- These parameters are in addition to the general timings for SPI master modes (Table 4-27).
- P = SYSCLK2 period
- Figure shows only Polarity = 0, Phase = 0 as an example. Table gives parameters for all four master clocking modes. In the case where the master SPI is ready with new data before <u>SPIx\_ENA</u> assertion.
- In the case where the master SPI is ready with new data before SPIx\_ENA deassertion.

# Table 4-30. Additional<sup>(1)</sup> SPI Master Timings, 4-Pin Chip Select Option<sup>(2)(3)</sup>

NO.		PARAMETER		MIN	TYP	MAX	UNIT
			Polarity = 0, Phase = 0, to SPIx_CLK rising	2P – 10			
19		Delay from SPIx_SCS active to first	Polarity = 0, Phase = 1, to SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> + 2P - 10			
19	t <sub>d</sub> (SCS_SPC)M	SPIX_CLK <sup>(4)</sup> (5)	Polarity = 1, Phase = 0, to SPIx_CLK falling	2P – 10			ns
			Polarity = 1, Phase = 1, to SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> + 2P - 10			
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5t <sub>c(SPC)M</sub>			
20		Delay from final SPIx_CLK edge to	Polarity = 0, Phase = 1, from SPIx_CLK falling	0			ns
20	t <sub>d</sub> (SPC_SCS)M	master deasserting SPIx_SCS (6) (7)	Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5t <sub>c(SPC)M</sub>			IIS
			Polarity = 1, Phase = 1, from SPIx_CLK rising	0			

- These parameters are in addition to the general timings for SPI master modes (Table 4-27).
- P = SYSCLK2 period
- Figure shows only Polarity = 0, Phase = 0 as an example. Table gives parameters for all four master clocking modes.
- In the case where the master SPI is ready with new data before SPIx\_SCS assertion.
- This delay can be increased under software control by the register bit field SPIDELAY.C2TDELAY[4:0].
- Except for modes when SPIDAT1.CSHOLD is enabled and there is additional data to transmit. In this case, SPIx\_SCS will remain asserted.
- This delay can be increased under software control by the register bit field SPIDELAY.T2CDELAY[4:0].



# Table 4-31. Additional (1) SPI Master Timings, 5-Pin Option (2)(3)

NO.		PARAMETI	ER	MIN	TYP	MAX	UNIT
			Polarity = 0, Phase = 0, from SPIx_CLK falling			0.5t <sub>c(SPC)M</sub>	
18	<b></b>	Max delay for slave to deassert SPIx_ENA after	Polarity = 0, Phase = 1, from SPIx_CLK falling			0	ns
10	t <sub>d(SPC_ENA)M</sub>	final SPIx_CLK edge to ensure master does not begin the next transfer. (4)	Polarity = 1, Phase = 0, from SPIx_CLK rising			$0.5t_{c(SPC)M}$	ns
			Polarity = 1, Phase = 1, from SPIx_CLK rising			0	
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5t <sub>c(SPC)M</sub>			
20	$t_{d(SPC\_SCS)M} \begin{tabular}{lll} & Delay from final \\ & SPIx\_CLK edge to \\ & master deasserting \\ \hline & SPIx\_SCS \end{tabular}$		Polarity = 0, Phase = 1, from SPIx_CLK falling	0			ne
20			Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5t <sub>c(SPC)M</sub>			ns
			Polarity = 1, Phase = 1, from SPIx_CLK rising	0			
21	t <sub>d(SCSL_ENAL)M</sub>	Max delay for slave SPI to master asserts SPIx_SCS master from beginning the				0.5P	ns
			Polarity = 0, Phase = 0, to SPIx_CLK rising	2P – 10			
22		Delay from SPIx_SCS active to first	Polarity = 0, Phase = 1, to SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> + 2P - 10			
22	t <sub>d</sub> (SCS_SPC)M	SPIx_CLK <sup>(7)</sup> (8) (9)	Polarity = 1, Phase = 0, to SPIx_CLK falling	2P – 10			ns
			Polarity = 1, Phase = 1, to SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> + 2P - 10			
	23 t <sub>d(ENA_SPC)M</sub>		Polarity = 0, Phase = 0, to SPIx_CLK rising			3P + 15	
22		Delay from assertion of	Polarity = 0, Phase = 1, to SPIx_CLK rising		0.5	ot <sub>c(SPC)M</sub> + 3P + 15	nc
23		SPIx_ENA low to first SPIx_CLK edge. (10)	Polarity = 1, Phase = 0, to SPIx_CLK falling			3P + 15	ns
			Polarity = 1, Phase = 1, to SPIx_CLK falling		0.5	it <sub>c(SPC)M</sub> + 3P + 15	

- (1) These parameters are in addition to the general timings for SPI master modes (Table 4-27).
- (2) P = SYSCLK2 period
- (3) Figure shows only Polarity = 0, Phase = 0 as an example. Table gives parameters for all four master clocking modes.
- (4) In the case where the master SPI is ready with new data before SPIx\_ENA deassertion.
- (5) Except for modes when SPIDAT1.CSHOLD is enabled and there is additional data to transmit. In this case, SPIx\_SCS will remain asserted.
- (6) This delay can be increased under software control by the register bit field SPIDELAY.T2CDELAY[4:0].
- (7) If SPIx\_ENA is asserted immediately such that the transmission is not delayed by SPIx\_ENA.
- (8) In the case where the master SPI is ready with new data before SPIx\_SCS assertion.
- (9) This delay can be increased under software control by the register bit field SPIDELAY.C2TDELAY[4:0].
- (10) If SPIx\_ENA was initially deasserted high and SPIx\_CLK is delayed.

# Table 4-32. Additional<sup>(1)</sup> SPI Slave Timings, 4-Pin Enable Option<sup>(2)(3)</sup>

NO.		PARAM	IETER	MIN	TYP	MAX	UNIT
	24 $t_{d(SPC\_ENAH)S}$ Delay from final SPIx_CLK edge to slave deasserting SPIx_ENA.	Polarity = 0, Phase = 0, from SPIx_CLK falling	P – 10		3P + 15		
0.4		Polarity = 0, Phase = 1, from SPIx_CLK falling	-0.5t <sub>c(SPC)M</sub> + P - 10	-0.5t <sub>c</sub>	<sub>(SPC)M</sub> + 3P + 15		
24		Polarity = 1, Phase = 0, from SPIx_CLK rising	P – 10		3P + 15	ns	
			Polarity = 1, Phase = 1, from SPIx_CLK rising	-0.5t <sub>c(SPC)M</sub> + P - 10	-0.5t <sub>c</sub>	<sub>(SPC)M</sub> + 3P + 15	

- (1) These parameters are in addition to the general timings for SPI slave modes (Table 4-28).
- (2) P = SYSCLK2 period
- (3) Figure shows only Polarity = 0, Phase = 0 as an example. Table gives parameters for all four slave clocking modes.



# Table 4-33. Additional<sup>(1)</sup> SPI Slave Timings, 4-Pin Chip Select Option<sup>(2)(3)</sup>

NO.		PARAMETER		MIN	TYP MAX	UNIT
25	t <sub>d(SCSL_SPC)S</sub>	Required delay from SPIx_SCS SPIx_CLK edge at slave.	asserted at slave to first	Р		ns
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> + P + 10		
26		Required delay from final SPIx CLK edge before	Polarity = 0, Phase = 1, from SPIx_CLK falling	P + 10		
20	<sup>t</sup> d(SPC_SCSH)S	SPIx_SCS is deasserted.	Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> + P + 10		ns
			Polarity = 1, Phase = 1, from SPIx_CLK rising	P + 10		
27	t <sub>ena(SCSL_SOMI)S</sub>	Delay from master asserting SPIx_SCS to slave driving SPIx_SOMI valid			P + 15	ns
28	t <sub>dis(SCSH_SOMI)S</sub>	Delay from master deasserting SSPIx_SOMI	SPIx_SCS to slave 3-stating		P + 15	ns

These parameters are in addition to the general timings for SPI slave modes (Table 4-28).

<sup>(2)</sup> P = SYSCLK2 period Figure shows only Polarity = 0, Phase = 0 as an example. Table gives parameters for all four slave clocking modes.



# Table 4-34. Additional (1) SPI Slave Timings, 5-Pin Option (2)(3)

NO.		PARAMETER	₹	MIN	TYP	MAX	UNIT
25	t <sub>d(SCSL_SPC)S</sub>	Required delay from SPIx_S SPIx_CLK edge at slave.	SCS asserted at slave to first	Р			ns
			Polarity = 0, Phase = 0, from SPIx_CLK falling	0.5t <sub>c(SPC)M</sub> + P + 10			
26		Required delay from final SPIx_CLK edge before	Polarity = 0, Phase = 1, from SPIx_CLK falling	P + 10			ns
20	t <sub>d(SPC_SCSH)S</sub>	SPIx_SCS is deasserted.	Polarity = 1, Phase = 0, from SPIx_CLK rising	0.5t <sub>c(SPC)M</sub> + P + 10			115
			Polarity = 1, Phase = 1, from SPIx_CLK rising	P + 10			
27	t <sub>ena(SCSL_SOMI)S</sub>	Delay from master asserting SPIx_SCS to slave driving SPIx_SOMI valid				P + 15	ns
28	t <sub>dis(SCSH_SOMI)S</sub>	Delay from master deassert SPIx_SOMI	ing SPIx_SCS to slave 3-stating			P + 15	ns
29	t <sub>ena(SCSL_ENA)S</sub>	Delay from master deassert SPIx_ENA valid	ing SPIx_SCS to slave driving			15	ns
			Polarity = 0, Phase = 0, from SPIx_CLK falling			2P + 15	
20		Delay from final clock receive edge on SPIx_CLK	Polarity = 0, Phase = 1, from SPIx_CLK rising			2P + 15	
30	t <sub>dis</sub> (SPC_ENA)S	to slave 3-stating or driving high SPIx_ENA. (4)	Polarity = 1, Phase = 0, from SPIx_CLK rising			2P + 15	ns
			Polarity = 1, Phase = 1, from SPIx_CLK falling			2P + 15	

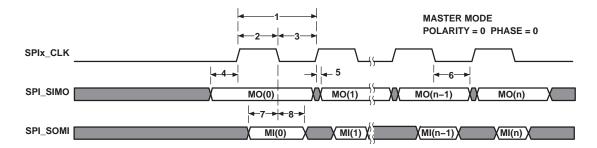
These parameters are in addition to the general timings for SPI slave modes (Table 4-28).

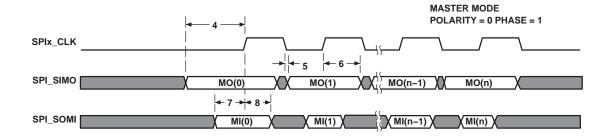
P = SYSCLK2 period

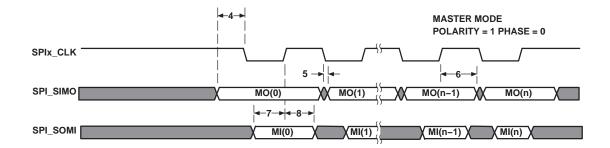
Figure shows only Polarity = 0, Phase = 0 as an example. Table gives parameters for all four slave clocking modes.

SPIx\_ENA is driven low after the transmission completes if the SPIINT0.ENABLE\_HIGHZ bit is programmed to 0. Otherwise it is 3-stated. If 3-stated, an external pullup resistor should be used to provide a valid level to the master. This option is useful when tying several SPI slave devices to a single master.









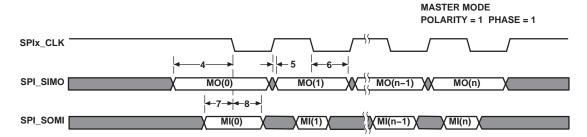
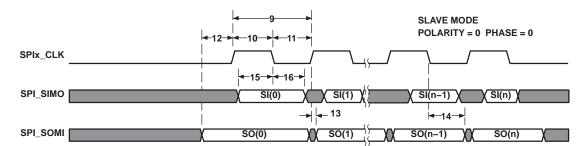
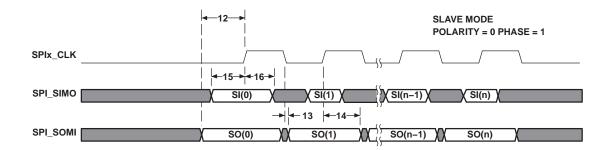
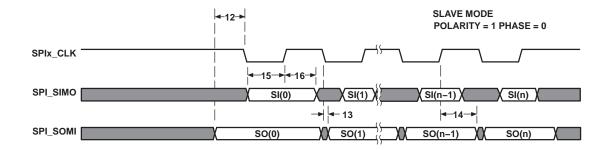


Figure 4-33. SPI Timings—Master Mode









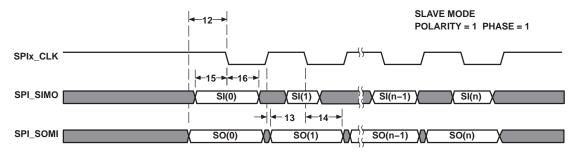


Figure 4-34. SPI Timings—Slave Mode



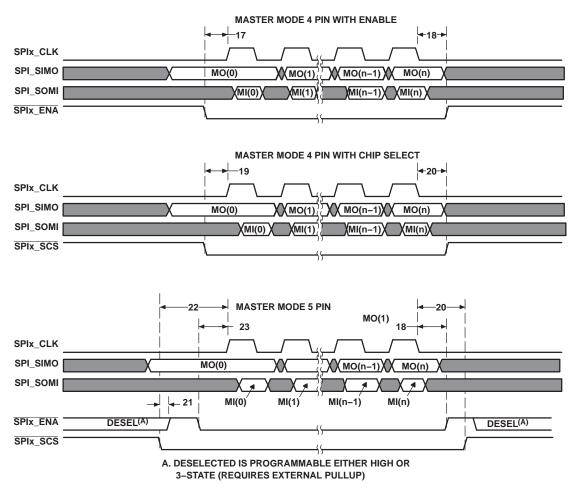


Figure 4-35. SPI Timings—Master Mode (4-Pin and 5-Pin)



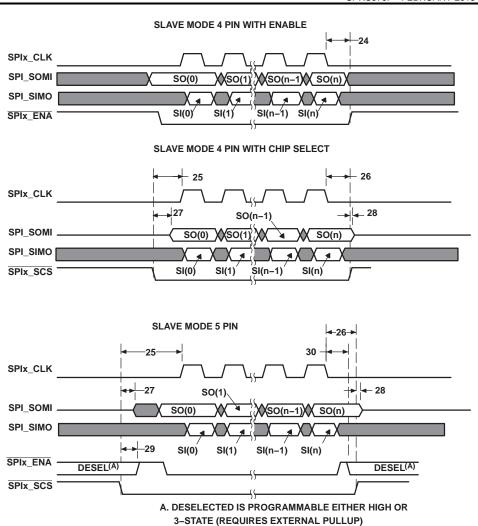


Figure 4-36. SPI Timings—Slave Mode (4-Pin and 5-Pin)



### 4.15 Inter-Integrated Circuit Serial Ports (I2C0, I2C1)

### 4.15.1 I2C Device-Specific Information

Having two I2C modules on the C6727B simplifies system architecture, since one module may be used by the DSP to control local peripherals ICs (DACs, ADCs, etc.) while the other may be used to communicate with other controllers in a system or to implement a user interface. Figure 4-37 is block diagram of the C6727B I2C Module.

#### Each I2C port supports:

- Compatible with Philips<sup>®</sup> I2C Specification Revision 2.1 (January 2000)
- Fast Mode up to 400 Kbps (no fail-safe I/O buffers)
- Noise Filter to Remove Noise 50 ns or less
- Seven- and Ten-Bit Device Addressing Modes
- · Master (Transmit/Receive) and Slave (Transmit/Receive) Functionality
- · Events: DMA, Interrupt, or Polling
- · General-Purpose I/O Capability if not used as I2C

#### **CAUTION**

The C6727B I2C pins use a standard ±8 mA LVCMOS buffer, not the slow I/O buffer defined in the I2C specification. Series resistors may be necessary to reduce noise at the system level.



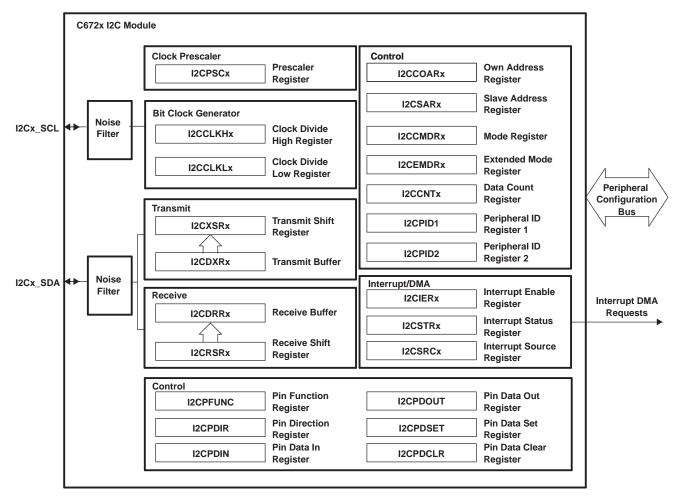


Figure 4-37. I2C Module Block Diagram

### 4.15.2 I2C Peripheral Registers Description(s)

Table 4-35 is a list of the I2C registers.

Table 4-35. I2Cx Configuration Registers

I2C0 BYTE ADDRESS	I2C1 BYTE ADDRESS	REGISTER NAME	DESCRIPTION	
0x4900 0000	0x4A00 0000	I2COAR	Own Address Register	
0x4900 0004	0x4A00 0004	I2CIER	Interrupt Enable Register	
0x4900 0008	0x4A00 0008	I2CSTR	Interrupt Status Register	
0x4900 000C	0x4A00 000C	I2CCLKL	Clock Low Time Divider Register	
0x4900 0010	0x4A00 0010	I2CCLKH	Clock High Time Divider Register	
0x4900 0014	0x4A00 0014	I2CCNT	Data Count Register	
0x4900 0018	0x4A00 0018	I2CDRR	Data Receive Register	
0x4900 001C	0x4A00 001C	I2CSAR	Slave Address Register	
0x4900 0020	0x4A00 0020	I2CDXR	Data Transmit Register	
0x4900 0024	0x4A00 0024	I2CMDR	Mode Register	
0x4900 0028	0x4A00 0028	I2CISR	Interrupt Source Register	
0x4900 002C	0x4A00 002C	I2CEMDR	Extended Mode Register	
0x4900 0030	0x4A00 0030	I2CPSC	Prescale Register	
0x4900 0034	0x4A00 0034	I2CPID1	Peripheral Identification Register 1	



# Table 4-35. I2Cx Configuration Registers (continued)

I2C0 BYTE ADDRESS	I2C1 BYTE ADDRESS	REGISTER NAME	DESCRIPTION	
0x4900 0038	0x4A00 0038	I2CPID2 Peripheral Identification Register 2		
0x4900 0048	0x4A00 0048	I2CPFUNC	Pin Function Register	
0x4900 004C	0x4A00 004C	I2CPDIR	Pin Direction Register	
0x4900 0050	0x4A00 0050	I2CPDIN	Pin Data Input Register	
0x4900 0054	0x4A00 0054	I2CPDOUT	Pin Data Output Register	
0x4900 0058	0x4A00 0058	I2CPDSET	Pin Data Set Register	
0x4900 005C	0x4A00 005C	I2CPDCLR	Pin Data Clear Register	



# 4.15.3 I2C Electrical Data/Timing

### 4.15.3.1 Inter-Integrated Circuit (I2C) Timing

Table 4-36 and Table 4-37 assume testing over recommended operating conditions (see Figure 4-38 and Figure 4-39).

**Table 4-36. I2C Input Timing Requirements** 

NO.		PARAMETER		MIN	TYP	MAX	UNIT	
		0.01-10-100-001	Standard Mode	10				
1	t <sub>c(SCL)</sub>	Cycle time, I2Cx_SCL	Fast Mode	2.5			μs	
		Setup time, I2Cx_SCL high before	Standard Mode	4.7				
2	t <sub>su(SCLH-SDAL)</sub>	I2Cx_SDA low	Fast Mode	0.6			μs	
_		Hold time, I2Cx_SCL low after	Standard Mode	4				
3	t <sub>h(SCLL-SDAL)</sub>	I2Cx_SDA low	Fast Mode	0.6			μs	
4		Pulse duration, I2Cx_SCL low	Standard Mode	4.7				
4	t <sub>w(SCLL)</sub>	Pulse duration, I2Cx_SCL low	Fast Mode	1.3			μs	
_		Dulan duration 1000 CCI high	Standard Mode	4				
5	t <sub>w(SCLH)</sub>	Pulse duration, I2Cx_SCL high	Fast Mode	0.6			μs	
		Setup time, I2Cx_SDA before	Standard Mode	250				
6	t <sub>su(SDA-SCLH)</sub>	I2Cx_SCL high	Fast Mode	100			ns	
7	7 4	Hold time, I2Cx_SDA after I2Cx_SCL	Standard Mode	0				
1	t <sub>h(SDA-SCLL)</sub>	low	Fast Mode	0		0.9	μs	
0		Dulan duration 1000 CDA bink	Standard Mode	4.7				
8	t <sub>w(SDAH)</sub>	DAH) Pulse duration, I2Cx_SDA high	Fast Mode	1.3			μs	
^		Diag time 100v CDA	Standard Mode			1000	20	
9	t <sub>r(SDA)</sub>	Rise time, I2Cx_SDA	Fast Mode	20 + 0.1C <sub>b</sub>		300	ns	
40		Disa tima 1000 CCI	Standard Mode			1000		
10	t <sub>r(SCL)</sub>	Rise time, I2Cx_SCL	Fast Mode	20 + 0.1C <sub>b</sub>		300	ns	
11		Fall time 12Cv CDA	Standard Mode			300	20	
11	t <sub>f(SDA)</sub>	Fall time, I2Cx_SDA	Fast Mode	20 + 0.1C <sub>b</sub>		300	ns	
12		Fall time 12Cv SCI	Standard Mode			300		
12	t <sub>f(SCL)</sub>	Fall time, I2Cx_SCL	Fast Mode	20 + 0.1C <sub>b</sub>		300	ns	
40		Setup time, I2Cx_SCL high before	Standard Mode	4				
13	t <sub>su(SCLH-SDAH)</sub>	I2Cx_SDA high	Fast Mode	0.6			μs	
1.1		Pulse duration, spike (must be	Standard Mode	N/A			20	
14	t <sub>w(SP)</sub>	suppressed)	Fast Mode	0		50	ns	
45		Consolitive lead for each him Kee	Standard Mode			400		
15	C <sub>b</sub>	Capacitive load for each bus line	Fast Mode			400	pF	

# Table 4-37. I2C Switching Characteristics<sup>(1)</sup>

NO.		PARAMETER		MIN	TYP	MAX	UNIT
40	16 t <sub>c(SCL)</sub> Cy	Conta time 1000 CCI	Standard Mode	10			
16		Cycle time, I2Cx_SCL	Fast Mode	2.5			μs
17	Setup time, I20	Setup time, I2Cx_SCL high before	Standard Mode	4.7			
17	<sup>t</sup> su(SCLH-SDAL)	I2Cx_SDA low	Fast Mode	0.6			μs
40		Hold time, I2Cx_SCL low after	Standard Mode	4			μs
18	t <sub>h</sub> (SDAL-SCLL)	I2Cx_SDA low	Fast Mode	0.6			
40	10	Dulan duration 1900, COL law	Standard Mode	4.7			
19	t <sub>w(SCLL)</sub>	Pulse duration, I2Cx_SCL low	Fast Mode	1.3			μs

(1) I2C must be configured correctly to meet the timings in Table 4-37.



# Table 4-37. I2C Switching Characteristics<sup>(1)</sup> (continued)

NO.		PARAMETER		MIN	TYP	MAX	UNIT	
20		Dulan duration 1900, CCI high	Standard Mode	4				
20	t <sub>w(SCLH)</sub>	v(SCLH) Pulse duration, I2Cx_SCL high Fast Mode 0.6			μs			
21		Setup time, I2Cx_SDA valid before	Standard Mode	250				
21	t <sub>su(SDAV-SCLH)</sub>	I2Cx_SCL high	Fast Mode	100			ns	
00		Hold time, I2Cx_SDA valid after	Standard Mode	0				
22	th(SCLL-SDAV)	I2Cx_SCL low	Fast Mode	0		0.9	μs	
22		Dulas duration 190v SDA high	Standard Mode	4.7				
23	t <sub>w</sub> (SDAH)	Pulse duration, I2Cx_SDA high	Fast Mode	1.3			μs	
28		Setup time, I2Cx_SCL high before	Standard Mode	4				
20	<sup>t</sup> su(SCLH-SDAH)	I2Cx_SDA high	Fast Mode	0.6			μs	
20	00 0	Capacitive load on each bus line from	Standard Mode			10		
29	C <sub>b</sub>	this device	Fast Mode			10	pF	

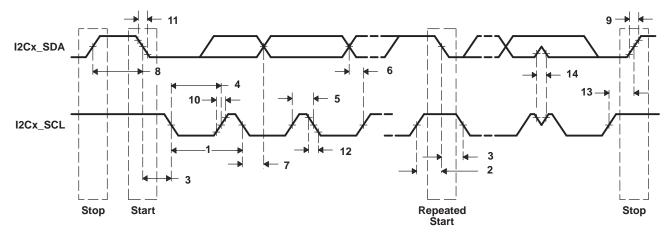


Figure 4-38. I2C Receive Timings

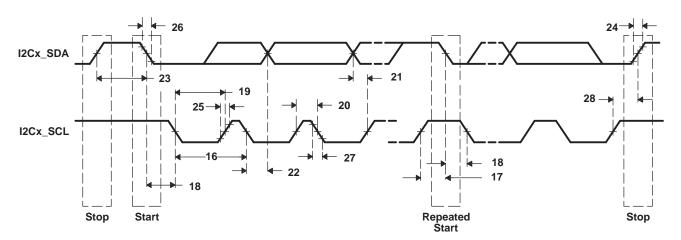


Figure 4-39. I2C Transmit Timings



#### 4.16 Real-Time Interrupt (RTI) Timer With Digital Watchdog

#### 4.16.1 RTI/Digital Watchdog Device-Specific Information

C6727B includes an RTI timer module which is used to generate periodic interrupts. This module also includes an optional digital watchdog feature. Figure 4-40 contains a block diagram of the RTI module.

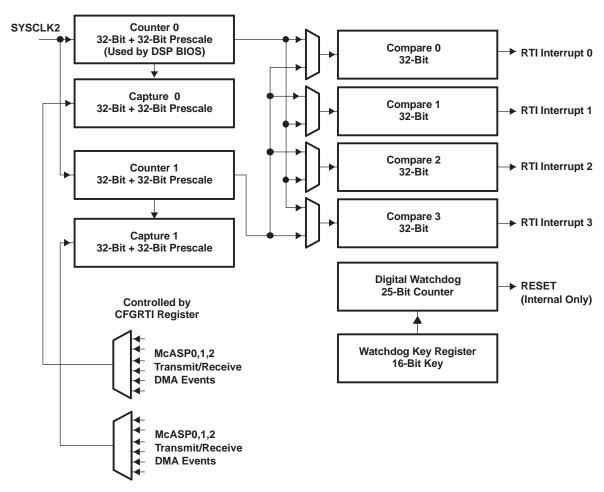


Figure 4-40. RTI Timer Block Diagram

The RTI timer module consists of two independent counters which are both clocked from SYSCLK2 (but may be started individually and may have different prescaler settings).

The counters provide the timebase against which four output comparators operate. These comparators may be programmed to generate periodic interrupts. The comparators include an adder which automatically updates the compare value after each periodic interrupt. This means that the DSP only needs to initialize the comparator once with the interrupt period.

The two input captures can be triggered from any of the McASP0, McASP1, or McASP2 DMA events. The device configuration register which selects the McASP events to measure is defined in Table 4-39.

Measuring the time difference between these events provides an accurate measure of the sample rates at which the McASPs are transmitting and receiving. This measurement can be useful as a hardware assist for a software asynchronous sample rate converter algorithm.



The digital watchdog is disabled by default. Once enabled, a sequence of two 16-bit key values (0xE51A followed by 0xA35C in two separate writes) must be continually written to the key register before the watchdog counter counts down to zero; otherwise, the DSP will be reset. This feature can be used to provide an added measure of robustness against a software failure. If the application fails and ceases to write to the watchdog key; the watchdog will respond by resetting the DSP and thereby restarting the application.

Note that Counter 0 and Compare 0 are used by DSP BIOS to generate the tick counter it requires; however, Capture 0 is still available for use by the application as well as the remaining RTI resources.

#### 4.16.2 RTI/Digital Watchdog Registers Description(s)

Table 4-38 is a list of the RTI registers.

Table 4-38. RTI Registers

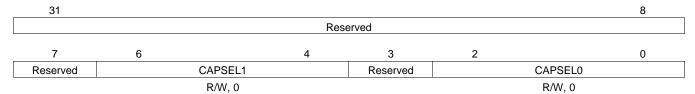
BYTE ADDRESS	REGISTER NAME	DESCRIPTION	
	Device-L	evel Configuration Registers Controlling RTI	
0x4000 0014	CFGRTI	Selects the sources for the RTI input captures from among the six McASP DMA event.	
		RTI Internal Registers	
0x4200 0000	RTIGCTRL	Global Control Register. Starts / stops the counters.	
0x4200 0004	Reserved	Reserved bit.	
0x4200 0008	RTICAPCTRL	Capture Control. Controls the capture source for the counters.	
0x4200 000C	RTICOMPCTRL	Compare Control. Controls the source for the compare registers.	
0x4200 0010	RTIFRC0	Free-Running Counter 0. Current value of free-running counter 0.	
0x4200 0014	RTIUC0	Up-Counter 0. Current value of prescale counter 0.	
0x4200 0018	RTICPUC0	Compare Up-Counter 0. Compare value compared with prescale counter 0.	
0x4200 0020	RTICAFRC0	Capture Free-Running Counter 0. Current value of free-running counter 0 on external event.	
0x4200 0024	RTICAUC0	Capture Up-Counter 0. Current value of prescale counter 0 on external event.	
0x4200 0030	RTIFRC1	Free-Running Counter 1. Current value of free-running counter 1.	
0x4200 0034	RTIUC1	Up-Counter 1. Current value of prescale counter 1.	
0x4200 0038	RTICPUC1	Compare Up-Counter 1. Compare value compared with prescale counter 1.	
0x4200 0040	RTICAFRC1	Capture Free-Running Counter 1. Current value of free-running counter 1 on external event.	
0x4200 0044	RTICAUC1	Capture Up-Counter 1. Current value of prescale counter 1 on external event.	
0x4200 0050	RTICOMP0	Compare 0. Compare value to be compared with the counters.	
0x4200 0054	RTIUDCP0	Update Compare 0. Value to be added to the compare register 0 value on compare match.	
0x4200 0058	RTICOMP1	Compare 1. Compare value to be compared with the counters.	
0x4200 005C	RTIUDCP1	Update Compare 1. Value to be added to the compare register 1 value on compare match.	
0x4200 0060	RTICOMP2	Compare 2. Compare value to be compared with the counters.	
0x4200 0064	RTIUDCP2	Update Compare 2. Value to be added to the compare register 2 value on compare match.	
0x4200 0068	RTICOMP3	Compare 3. Compare value to be compared with the counters.	
0x4200 006C	RTIUDCP3	Update Compare 3. Value to be added to the compare register 3 value on compare match.	
0x4200 0070	Reserved	Reserved bit.	
0x4200 0074	Reserved	Reserved bit.	
0x4200 0080	RTISETINT	Set Interrupt Enable. Sets interrupt enable bits int RTIINTCTRL without having to do a read-modify-write operation.	
0x4200 0084	RTICLEARINT	Clear Interrupt Enable. Clears interrupt enable bits int RTIINTCTRL without having to do a read-modify-write operation.	
0x4200 0088	RTIINTFLAG	Interrupt Flags. Interrupt pending bits.	



#### Table 4-38. RTI Registers (continued)

		, ,
BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0x4200 0090	RTIDWDCTRL	Digital Watchdog Control. Enables the Digital Watchdog.
0x4200 0094	RTIDWDPRLD	Digital Watchdog Preload. Sets the experation time of the Digital Watchdog.
0x4200 0098	RTIWDSTATUS	Watchdog Status. Reflects the status of Analog and Digital Watchdog.
0x4200 009C	RTIWDKEY	Watchdog Key. Correct written key values discharge the external capacitor.
0x4200 00A0	RTIDWDCNTR	Digital Watchdog Down-Counter

Figure 4-41 shows the bit layout of the CFGRTI register and Table 4-39 contains a description of the bits.



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

Figure 4-41. CFGRTI Register Bit Layout (0x4000 0014)

# Table 4-39. CFGRTI Register Bit Field Description (0x4000 0014)

BIT NO.	NAME	RESET VALUE	READ WRITE	DESCRIPTION
31:7,3	Reserved	N/A	N/A	Reads are indeterminate. Only 0s should be written to these bits.
6:4	CAPSEL1	0	R/W	CAPSEL0 selects the input to the RTI Input Capture 0 function.
2:0	CAPSEL0	0	R/W	CAPSEL1 selects the input to the RTI Input Capture 1 function.  The encoding is the same for both fields: 000 = Select McASP0 Transmit DMA Event 001 = Select McASP0 Receive DMA Event 010 = Select McASP1 Transmit DMA Event 011 = Select McASP1 Receive DMA Event 100 = Select McASP2 Transmit DMA Event 100 = Select McASP2 Receive DMA Event 101 = Select McASP2 Receive DMA Event 0ther values are reserved and their effect is not determined.



#### 4.17 External Clock Input From Oscillator or CLKIN Pin

The C6727B device includes two choices to provide an external clock input, which is fed to the on-chip PLL to generate high-frequency system clocks. These options are illustrated in Figure 4-42.

- Figure 4-42 (a) illustrates the option that uses an on-chip oscillator with external crystal circuit.
- Figure 4-42 (b) illustrates the option that uses an external 3.3-V LVCMOS-compatible clock input with the CLKIN pin.

Note that the two clock inputs are logically combined internally before the PLL so the clock input that is not used must be tied to ground.

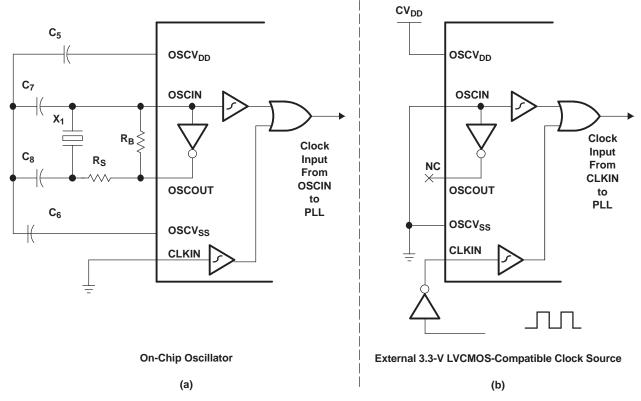


Figure 4-42. C6727B Clock Input Options

If the on-chip oscillator is chosen, then the recommended component values for Figure 4-42 (a) are listed in Table 4-40.

Table 4-40. Recommended On-Chip Oscillator Components

FREQUENCY	XTAL TYPE	X <sub>1</sub>	C <sub>5</sub> (1)	C <sub>6</sub> (1)	C <sub>7</sub>	C <sub>8</sub>	$R_B$	$R_S$
22.579	AT-49	KDS 1AF225796A	470 pF	470 pF	8 pF	8 pF	1 ΜΩ	0 Ω
22.579	SMD-49	KDS 1AS225796AG	470 pF	470 pF	8 pF	8 pF	1 ΜΩ	0 Ω
24.576	AT-49	KDS 1AF245766AAA	470 pF	470 pF	8 pF	8 pF	1 ΜΩ	0 Ω
24.576	SMD-49	KDS 1AS245766AHA	470 pF	470 pF	8 pF	8 pF	1 ΜΩ	0 Ω

(1) Capacitors C<sub>5</sub> and C<sub>6</sub> are used to reduce oscillator jitter, but are optional. If C<sub>5</sub> and C<sub>6</sub> are not used, then the node connecting capacitors C<sub>7</sub> and C<sub>8</sub> should be tied to OSCV<sub>SS</sub> and OSCV<sub>DD</sub> should be tied to CV<sub>DD</sub>.

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# 4.17.1 Clock Electrical Data/Timing

Table 4-41 assumes testing over recommended operating conditions.

# **Table 4-41. CLKIN Timing Requirements**

NO.		PARAMETER	MIN	TYP	MAX	UNIT
1	f <sub>osc</sub>	Oscillator frequency range (OSCIN/OSCOUT)	12		25	MHz
2	t <sub>c(CLKIN)</sub>	Cycle time, external clock driven on CLKIN	20			ns
3	t <sub>w(CLKINH)</sub>	Pulse width, CLKIN high	0.4t <sub>c(CLKIN)</sub>			ns
4	t <sub>w(CLKINL)</sub>	Pulse width, CLKIN low	0.4t <sub>c(CLKIN)</sub>			ns
5	t <sub>t(CLKIN)</sub>	Transition time, CLKIN			5	ns
6	f <sub>PLL</sub>	Frequency range of PLL input	12		50	MHz



### 4.18 Phase-Locked Loop (PLL)

#### 4.18.1 PLL Device-Specific Information

The C6727B DSP generates the high-frequency internal clocks it requires through an on-chip PLL.

The input to the PLL is either from the on-chip oscillator (OSCIN pin) or from an external clock on the CLKIN pin. The PLL outputs four clocks that have programmable divider options. Figure 4-43 illustrates the PLL Topology.

The PLL is disabled by default after a device reset. It must be configured by software according to the allowable operating conditions listed in Table 4-42 before enabling the DSP to run from the PLL by setting PLLEN = 1.

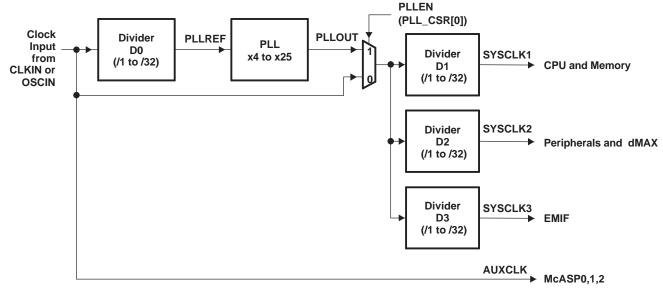


Figure 4-43. PLL Topology



#### Table 4-42. Allowed PLL Operating Conditions

NO.	PARAMETER	DEFAULT VALUE	ALLOWED SETTING OR RANGE				
NO.	PARAMETER	DEFAULT VALUE	MIN	TYP	MAX		
1	PLLRST = 1 assertion time during initialization	N/A	125 ns				
2	Lock time before setting PLLEN = 1. After changing D0, PLLM, or input clock.	N/A	187.5 µs				
3	PLL input frequency (PLLREF after D0 <sup>(1)</sup> )		12 MHz		50 MHz		
4	PLL multiplier values (PLLM)	x13	х4		x25		
5	PLL output frequency (PLLOUT before dividers D1, D2, D3) <sup>(2)</sup>	N/A	140 MHz		600 MHz		
6	SYSCLK1 frequency (set by PLLM and dividers D0, D1)	PLLOUT/1			Device Frequency Specification		
7	SYSCLK2 frequency (set by PLLM and dividers D0, D2)	PLLOUT/2		/2, /3, or /4 of SYSCLK1			
8	SYSCLK3 frequency (set by PLLM and dividers D0, D3)	PLLOUT/3			EMIF Frequency Specification		

- (1) Some values for the D0 divider produce results outside of this range and should not be selected.
- (2) In general, selecting the PLL output clock rate closest to the maximum frequency will decrease clock jitter.

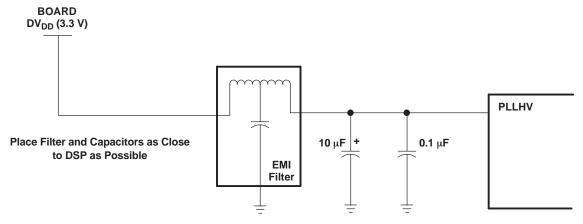
#### **CAUTION**

SYSCLK1, SYSCLK2, SYSCLK3 must be configured as aligned by setting ALNCTL[2:0] to '1'; and the PLLCMD.GOSET bit must be written every time the dividers D1, D2, and D3 are changed in order to make sure the change takes effect and preserves alignment.

#### **CAUTION**

When changing the PLL parameters which affect the SYSCLK1, SYSCLK2, SYSCLK3 dividers, the bridge BR2 in Figure 2-4 must be reset by the CFGBRIDGE register. See Table 2-7.

The PLL is an analog circuit and is sensitive to power supply noise. Therefore it has a dedicated 3.3-V power pin (PLLHV) that should be connected to DV<sub>DD</sub> at the board level through an external filter, as illustrated in Figure 4-44.



EMI Filter: TDK ACF451832–333, –223, –153, or –103, Panasonic EXCCET103U, or Equivalent

Figure 4-44. PLL Power Supply Filter



# 4.18.2 PLL Registers Description(s)

Table 4-43 is a list of the PLL registers. For more information about these registers, see the SMV320C6727B DSP Software-Programmable Phase-Locked Loop (PLL) Controller Reference Guide (literature number SPRU879).

**Table 4-43. PLL Controller Registers** 

BYTE ADDRESS	REGISTER NAME	DESCRIPTION
0x4100 0000	PLLPID	PLL controller peripheral identification register
0x4100 0100	PLLCSR	PLL control/status register
0x4100 0110	PLLM	PLL multiplier control register
0x4100 0114	PLLDIV0	PLL controller divider register 0
0x4100 0118	PLLDIV1	PLL controller divider register 1
0x4100 011C	PLLDIV2	PLL controller divider register 2
0x4100 0120	PLLDIV3	PLL controller divider register 3
0x4100 0138	PLLCMD	PLL controller command register
0x4100 013C	PLLSTAT	PLL controller status register
0x4100 0140	ALNCTL	PLL controller clock align control register
0x4100 0148	CKEN	Clock enable control register
0x4100 014C	CKSTAT	Clock status register
0x4100 0150	SYSTAT	SYSCLK status register



# 5 Application Example

Figure 5-1 illustrates a high-level block diagram of the device and other devices to which it may typically connect. See Section 1.2 for an overview of each major block.

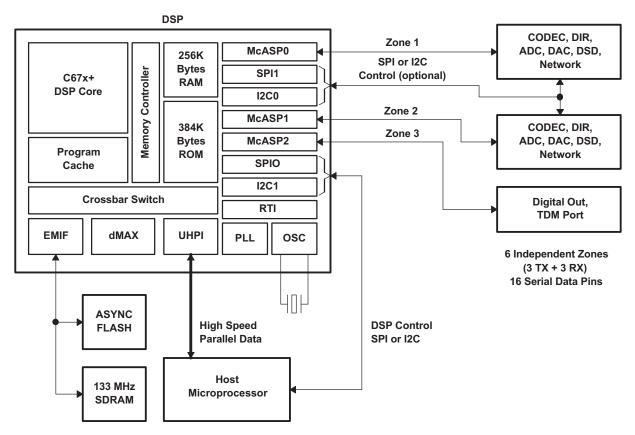


Figure 5-1. SMV320C6727B DSP System Diagram



### 6 Mechanical Data

# **6.1 Package Thermal Resistance Characteristics**

Table 6-1 provides the thermal characteristics for the HFH package.

### **Table 6-1. Thermal Characteristics**

		°C/W	AIR FLOW (m/s)
	Two-Signal, Two-Plane, 101.5 x 114.5 x 1.6 mm , 2-oz Cu. EIA/JESD51-9 PCB		
$R\theta_{JC}$	Thermal Resistance Junction to Top of Case	2.2	0

#### NOTE

Device utilizes a polyimide die coat. Contact factory for details.





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#### PACKAGING INFORMATION

Orderable Device	Status	Package Type		Pins	Package	Eco Plan	Lead/Ball Finish	MSL Peak Temp	Op Temp (°C)	Device Marking	Samples
	(1)		Drawing		Qty	(2)		(3)		(4/5)	
5962R1023101VXC	PREVIEW	CFP	HFH	256	1	TBD	AU	N / A for Pkg Type	-55 to 125	5962R1023101VXC SMV320C6727BHFH M	
5962R1023102VXC	PREVIEW	CFP	HFH	256	1	TBD	Call TI	Call TI	-55 to 115	5962R1023102VXC SMV320C6727BHFH W	
SMV320C6727BHFHW	ACTIVE	CFP	HFH	256	1	TBD	AU	N / A for Pkg Type	-55 to 115	SMV320C6727BHF HW	Samples

(1) The marketing status values are defined as follows:

**ACTIVE:** Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

(2) Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check http://www.ti.com/productcontent for the latest availability information and additional product content details.

**TBD:** The Pb-Free/Green conversion plan has not been defined.

**Pb-Free (RoHS):** TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.

**Pb-Free (RoHS Exempt):** This component has a RoHS exemption for either 1) lead-based flip-chip solder bumps used between the die and package, or 2) lead-based die adhesive used between the die and leadframe. The component is otherwise considered Pb-Free (RoHS compatible) as defined above.

Green (RoHS & no Sb/Br): TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

- (3) MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.
- (4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.
- (5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

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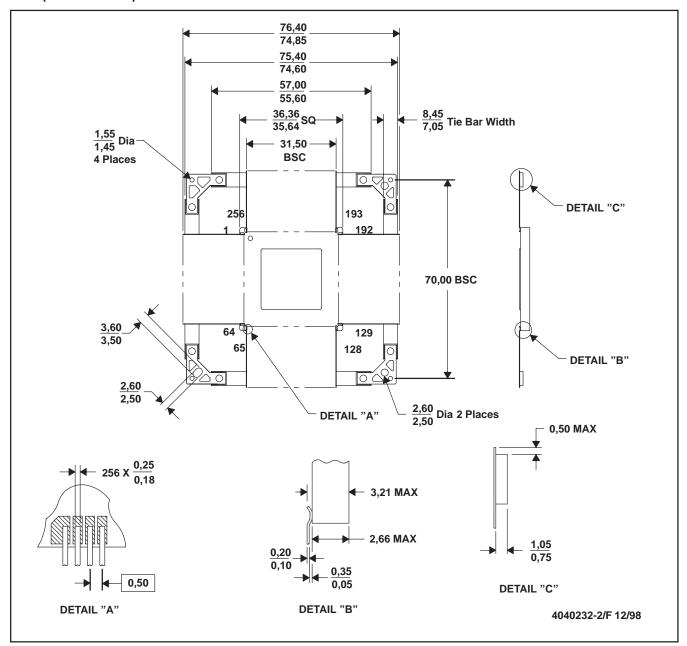
# **PACKAGE OPTION ADDENDUM**

4-Jun-2013

n no event shall TI's liability aris	ing out of such information exceed the total	purchase price of the TI part(s) at	t issue in this document sold by	TI to Customer on an annual basis.

# HFH (R-CQFP-F256)

#### **CERAMIC QUAD FLATPACK WITH NCTB**



NOTES: A. All linear dimensions are in millimeters.

- B. This drawing is subject to change without notice.
- C. This package is hermetically sealed with a metal lid.
- D. The terminals are gold-plated.
- E. Leads not shown for clarity purposes
- F. Falls within JEDEC MO-134AB



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